



Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Learning Deterministic One-Counter Automata

OL: Polynomial-time active-learning algorithm for DOCA*

Sreejith A V

IIT Goa

IARCS, 20th May 2025



Prince Mathew



Vincent Penelle





One counter automata

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

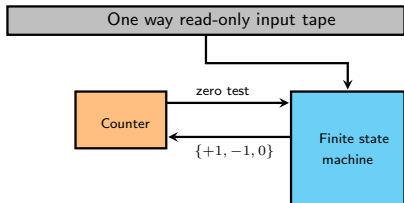
6. Construct \mathcal{L}

Summary

Win sequence

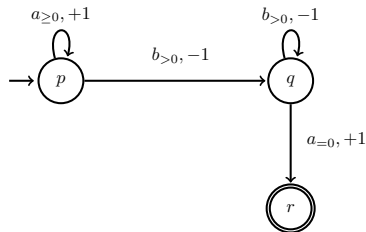
Lex Lemma

Conclusion



Counter: Can be incremented, decremented or tested for zero.

DOCA: Deterministic One Counter Automata.



OCA accepting $\{a^n b^n a \mid n \geq 0\}$.



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

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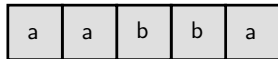
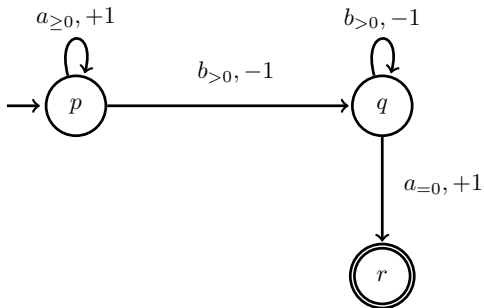
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

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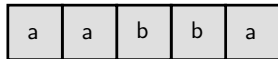
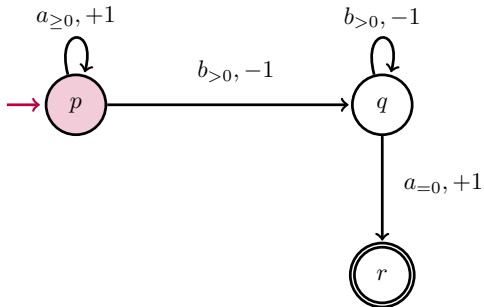
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

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3. Win sequence

4. PBFS on \mathcal{A}

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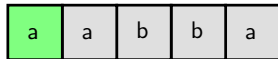
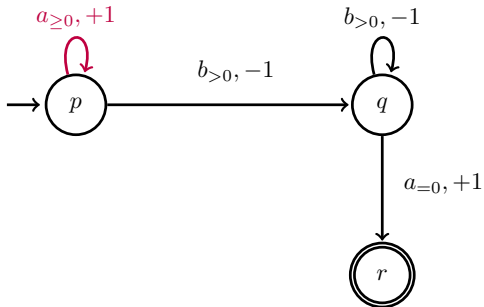
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

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2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

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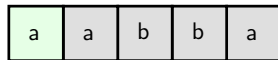
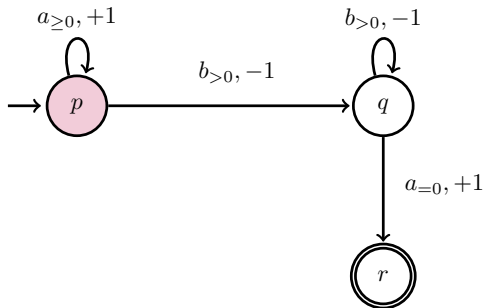
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

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3. Win sequence

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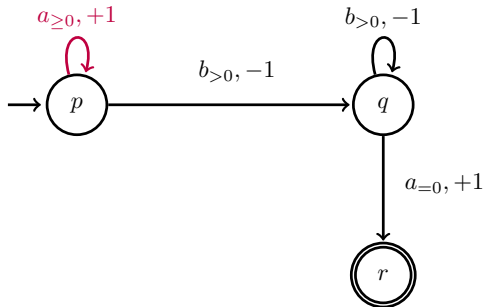
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

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2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

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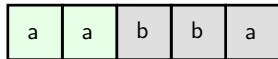
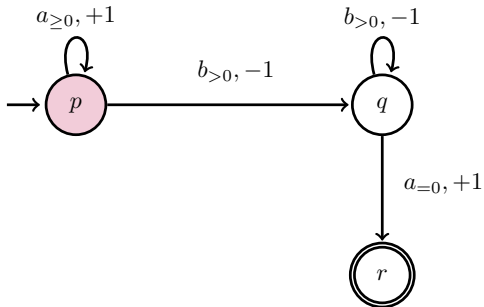
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

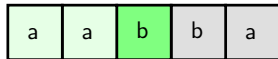
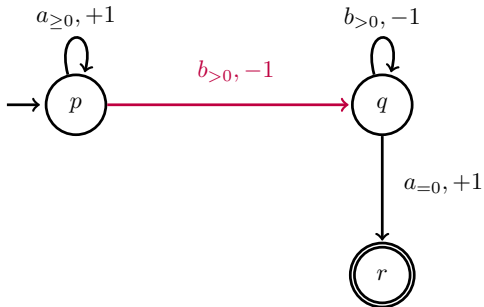
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

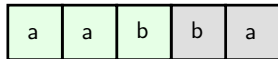
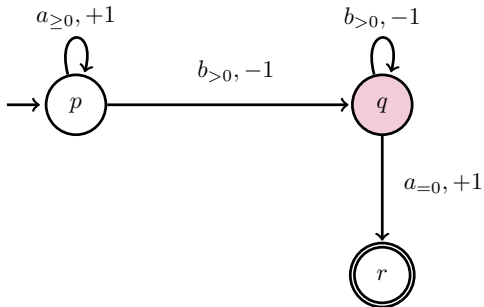
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

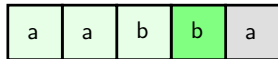
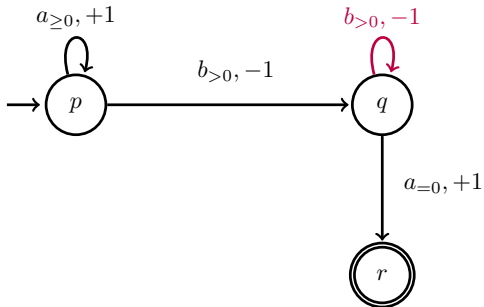
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

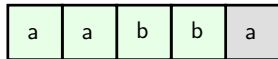
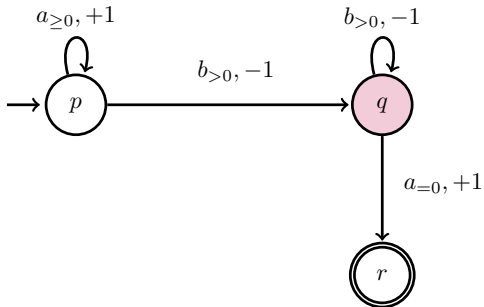
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

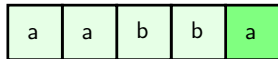
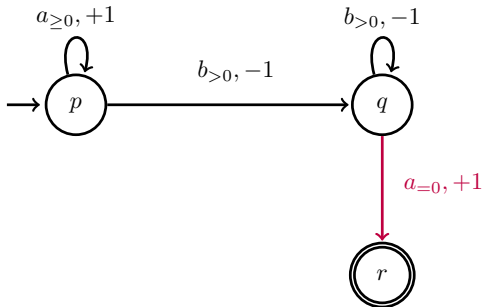
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Example: $a^n b^n a$

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

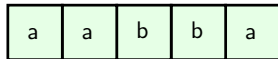
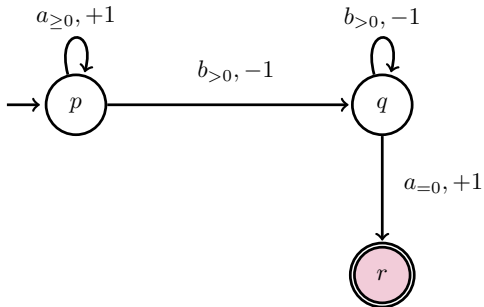
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



Input tape



Counter



Motivation

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Finite Automata \subsetneq One-Counter Automata (OCA) \subsetneq Pushdown Automata

o Modelling systems

- Finite automata used extensively - eg. hardware verification.
- Pushdown automata can model highly complex systems - eg. Softwares.

o Algorithmic complexity

- Finite automata: Fast, mostly linear.
- Pushdown automata: Hard, non-elementary to undecidable.
- One-counter automata: Shows promise, some problems are theoretically good.

o Major challenges in OCA:

- Equivalence - polynomial but $O(n^{20})$.
- **Active Learning** - exponential.



Motivation

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
 2. Partition \mathcal{A}
 3. Win sequence
 4. PBFS on \mathcal{A}
 5. Construct \mathcal{L}_{p_0}
 6. Construct \mathcal{L}
- Summary

Win sequence

Lex Lemma

Conclusion

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Motivation

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Motivation

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{P_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Active Learning Framework

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

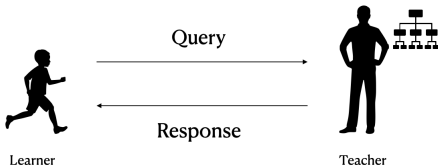
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



- There are two parties: **Learner** and **Teacher**.
- The teacher knows the language of a doca \mathcal{T} .
- The learner wants to learn a doca \mathcal{L} such that \mathcal{T} and \mathcal{L} accept the same language.
- The learner can ask the teacher questions about the language of \mathcal{T} .
- The teacher answers the questions.
- The learner use the answers to learn the doca \mathcal{L} .



Queries

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
 2. Partition \mathcal{A}
 3. Win sequence
 4. PBFS on \mathcal{A}
 5. Construct \mathcal{L}_{p_0}
 6. Construct \mathcal{L}
- Summary

Win sequence

Lex Lemma

Conclusion

Membership query

Learner: Is w in the language of \mathcal{T} ?

Teacher: Yes or No.

Equivalence query

Learner: Is a doca \mathcal{L} equivalent to \mathcal{T} ?

Teacher: Yes or "No and a counter example w that distinguishes \mathcal{L} and \mathcal{T} ".

Minimal-equivalence query

Learner: Is a doca \mathcal{L} equivalent to \mathcal{T} ?

Teacher: Yes or "No and a minimal word w that distinguishes \mathcal{L} and \mathcal{T} ".

Counter value query

Learner: What is the value of the counter in \mathcal{T} after reading w ?

Teacher: Counter value reached on w .



Queries

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Queries

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Queries

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL* - Active learning of doca¹

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Theorem (OL* in P)

- *Let teacher know a doca language.*
- *Let \mathcal{T} be a minimal doca that accepts the language.*
- *Let $n = |\mathcal{T}|$ be the number of states in \mathcal{T} .*
- *The OL* algorithm learns a doca \mathcal{L} that is equivalent to \mathcal{T} in time polynomial in n , using membership and minimal-equivalence queries.*

¹P. Mathew, V. Penelle, S. Learning deterministic one-counter automata in polynomial time, LICS 2025.



Literature review: Active learning of doca

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

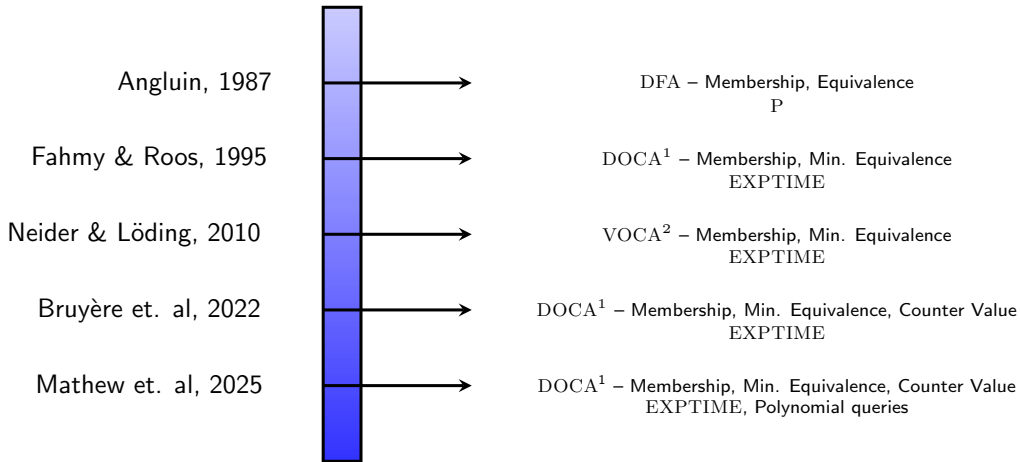
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion



¹realtime doca: strict subclass of doca,

² voca: visibly oca



Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

The Configuration graph of a DOCA



Configuration graph of a doca

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- **Configuration:** A pair (p, i) where p is a state and i is a counter value.
- **Configuration graph:**
 - States: all configurations (p, i) .
 - Transitions: $(p, i) \xrightarrow{a} (q, j)$ if there is a transition from p to q on letter a and the counter value changes from i to j .
 - Final states: (p, i) where p is a final state.
 - Initial state: $(s, 0)$ where s is the start state.
- The configuration graph is infinite, if the oca is not a finite automata.



Configuration graph of a doca

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Configuration graph of a doca

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- **Configuration:** A pair (p, i) where p is a state and i is a counter value.
- **Configuration graph:**
 - States: all configurations (p, i) .
 - Transitions: $(p, i) \xrightarrow{a} (q, j)$ if there is a transition from p to q on letter a and the counter value changes from i to j .
 - Final states: (p, i) where p is a final state.
 - Initial state: $(s, 0)$ where s is the start state.
- The configuration graph is infinite, if the oca is not a finite automata.



Configuration graph of a doca

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Configuration graph of a doca

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Configuration graph of a doca

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

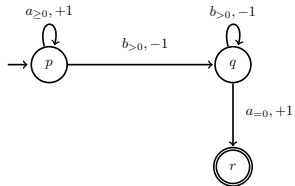
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Configuration graph - Example

Learn DOCA

Sreejith



Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

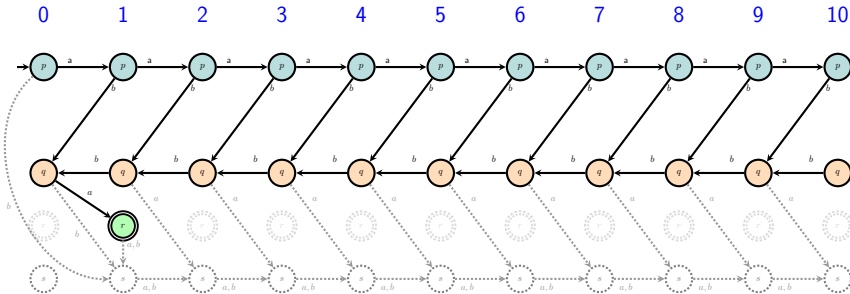
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Configuration sequences

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Consider a doca with n states.
- Let p be a state, and integers $d \leq n^2$, and $i > n^3$.
- Consider sequence of configurations

$$(p, i), (p, i + d), (p, i + 2d) \quad \dots$$

- On taking letter a from these configurations, we get sequence

$$(q, i + c), (q, i + d + c), (q, i + 2d + c) \quad \dots$$

for some state q and $c \in \{-1, 0, +1\}$.

- For any word w , where $|w| \leq n^3$, there is a state r and counter j

$$(p, i), (p, i + d), \quad \dots \quad \xrightarrow{w} \quad (r, j), (r, j + d), \quad \dots$$

- What is unique about each sequence? state, counter value (mod d) pair



Configuration sequences

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Consider a doca with n states.
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Configuration sequences

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Consider a doca with n states.
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Configuration sequences

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Configuration sequences contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Number of “non-intersecting” sequences are

$$| \text{ number of states } | \times d = nd \leq n^3 \quad (\text{since } d \leq n^2)$$

- Let $(p, i + nd) \xrightarrow{v} (q, k)$ and the run do not touch a configuration with **zero counter**.

- Then there is a w where $|w| \leq n^3$ such that

$$(p, i), (p, i + d), \dots \xrightarrow{w} (q, j), (q, j + d), \dots, (q, k = j + td), \dots$$

- *Proof.* Let $(p, i + nd) \xrightarrow{v} (q, k)$ where $|v| > n^3$.
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Configuration sequences contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Number of “non-intersecting” sequences are

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Configuration sequences contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Number of “non-intersecting” sequences are

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Configuration sequences contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Number of “non-intersecting” sequences are

$$| \text{ number of states } | \times d = nd \leq n^3 \quad (\text{since } d \leq n^2)$$

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Configuration sequences contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Configuration sequences contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Configuration sequences contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Parallel Breadth First Search

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Consider the sequence

$$(p, i), (p, i + d), (p, i + 2d) \quad \dots$$

- A **parallel breadth first search** (PBFS) will generate all sequences reachable without touching a zero configuration.
- The PBFS depth will be at most n^3 .
- For a polynomially bounded sequence,

$$(p, i), (p, i + d), (p, i + 2d) \quad \dots \quad (p, i + Kd)$$

PBFS will run in polynomial time.



Parallel Breadth First Search

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

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Parallel Breadth First Search

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

The OL* Algorithm



Assumptions on DOCA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- The teacher knows a language accepted by a doca.
 - \mathcal{T} is a minimal doca equivalent to teacher's doca language.
 - We denote by $n = |\mathcal{T}|$, the number of states.
- To make the presentation simpler, we assume the following about \mathcal{T} :
 - There are no ε transitions.
 - In a transition, the counter is incremented or decremented at most by one.
- Learner wants to learn a doca \mathcal{L} equivalent to \mathcal{T} .



Assumptions on DOCA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

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Assumptions on DOCA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
 2. Partition \mathcal{A}
 3. Win sequence
 4. PBFS on \mathcal{A}
 5. Construct \mathcal{L}_{p_0}
 6. Construct \mathcal{L}
- Summary

Win sequence

Lex Lemma

Conclusion

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Assumptions on DOCA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL* - Algorithm

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- OL* first assumes $n = 1$.
- It learns a doca \mathcal{L} that is checked for equivalence with teacher.
- If teacher says \mathcal{L} is not equivalent to \mathcal{T} , then n is incremented.
- Process continues with incremented n .
- If teacher says \mathcal{L} is equivalent to \mathcal{T} , then OL* terminates.
- For proof of correctness, it suffices to show the following
 - For every n , OL* runs in time polynomial in n .
 - OL* learns an equivalent doca, when $n = |\mathcal{T}|$.



OL* - Algorithm

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- OL* first assumes $n = 1$.
- It learns a doca \mathcal{L} that is checked for equivalence with teacher.
- If teacher says \mathcal{L} is not equivalent to \mathcal{T} , then n is incremented.
- Process continues with incremented n .
- If teacher says \mathcal{L} is equivalent to \mathcal{T} , then OL* terminates.
- For proof of correctness, it suffices to show the following
 - For every n , OL* runs in time polynomial in n .
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OL* - Algorithm

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL* - Algorithm

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

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Win sequence

Lex Lemma

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OL* - Algorithm

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

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Win sequence

Lex Lemma

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OL* - Algorithm

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

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Win sequence

Lex Lemma

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OL* - Algorithm

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

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Win sequence

Lex Lemma

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OL* - Algorithm

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

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Summary

Win sequence

Lex Lemma

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OL*: Step 1. Learning Behaviour DFA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

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- Learner do not have access to the configuration graph of \mathcal{T} .
- \mathcal{A} is a *k-behaviour dfa* if \mathcal{A} is *k*-equivalent to \mathcal{T} . That is,

w is accepted by \mathcal{A} iff w is accepted by \mathcal{T} , for all $|w| \leq k$.

- Angluin's L^* algorithm can learn a *k*-behaviour dfa in time polynomial in *k* and *n*.
 - This is where minimal-equivalence is used.
- Step 1. of learner is to *learn a poly(n)-behaviour dfa*.
- We will fix *poly(n)* later.



OL*: Step 1. Learning Behaviour DFA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

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OL*: Step 1. Learning Behaviour DFA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

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OL*: Step 1. Learning Behaviour DFA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL*: Step 1. Learning Behaviour DFA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL*: Step 1. Learning Behaviour DFA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL*: Step 2. Partitioning the behaviour DFA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

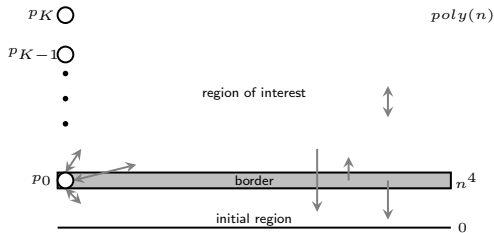
Win sequence

Lex Lemma

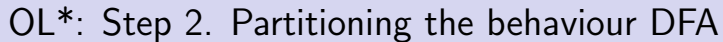
Conclusion

The dfa \mathcal{A} is partitioned into:

- **Initial region:** States reachable by words of length $< n^4$.
- **Border region:** States reachable by words of length n^4 but not less.
- **Region of interest:** Remaining states.



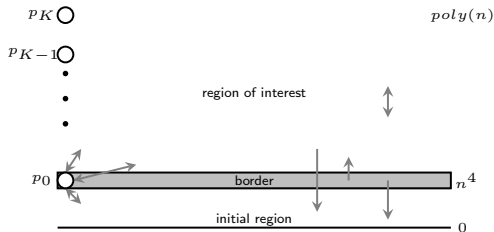
- A path from initial region to region of interest should traverse via some border state.
- Partial OCA construction
 - Pick a border state p_0 .
 - DFA \mathcal{A}_{p_0} : Remove all states other than p_0 from border.
 - Learner constructs a partial OCA, \mathcal{L}_{p_0} that is $poly(n)$ -equivalent to \mathcal{A}_{p_0} .

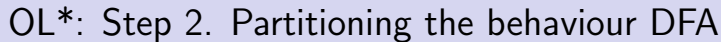


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Sreejith

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

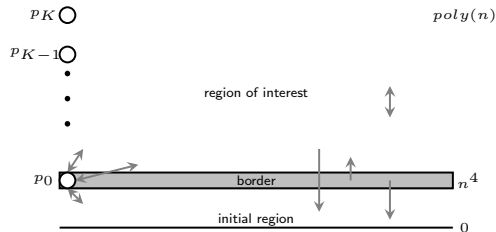
Win sequence

Lex Lemma

Conclusion

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OL*: Step 2. Partitioning the behaviour DFA

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

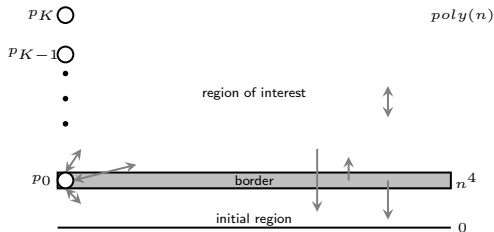
Win sequence

Lex Lemma

Conclusion

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Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

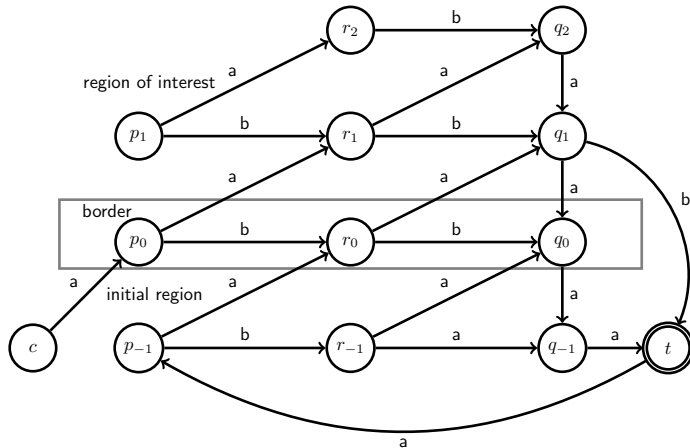
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

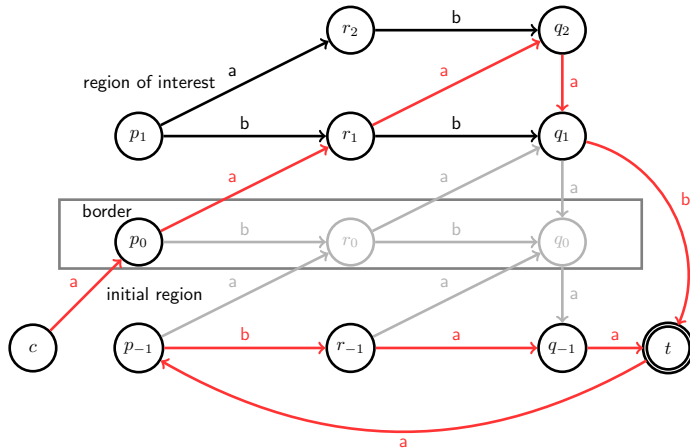
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





OL*: Step 3. Finding a winning sequence

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Definition

$$w_0, w_1, w_2, \dots, w_K$$

is a **winning sequence** if the run of these words on \mathcal{T} reach configurations

$$(p, i), (p, i + d), (p, i + 2d), \dots, (p, i + Kd)$$

respectively, for some state p , and $d \leq n^2$ and $i > n^3$.

Lemma (Winning sequence lemma)

For any state p_0 in behaviour dfa \mathcal{A} , a winning sequence

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can be found in polynomial time, such that the run of w_0 on \mathcal{A} reaches state p_0 .



OL*: Step 3. Finding a winning sequence

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL*: Step 4. Parallel BFS on \mathcal{A}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Consider a *winning sequence*

$$w_0, w_1, w_2, \dots, w_K$$

- Run these words on the behaviour dfa. We reach state sequence

$$p_0, p_1, p_2, \dots, p_K$$

- Run parallel BFS (depth at most n^3) from this sequence.
 - All distinct sequences identified.
 - At most n^3 distinct sequences.
 - These sequences are the states of doca \mathcal{L}_{p_0} .



OL*: Step 4. Parallel BFS on \mathcal{A}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

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OL*: Step 4. Parallel BFS on \mathcal{A}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

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Summary

Win sequence

Lex Lemma

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OL*: Step 4. Parallel BFS on \mathcal{A}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL*: Step 4. Parallel BFS on \mathcal{A}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL*: Step 4. Parallel BFS on \mathcal{A}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{P_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

P_k

P_{k-1}

\vdots

P_1

P_0



Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{P_0}

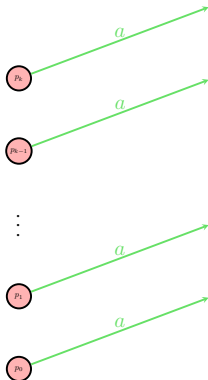
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

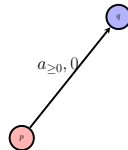
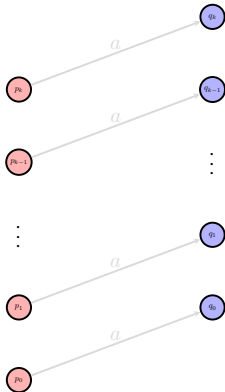
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

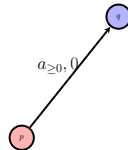
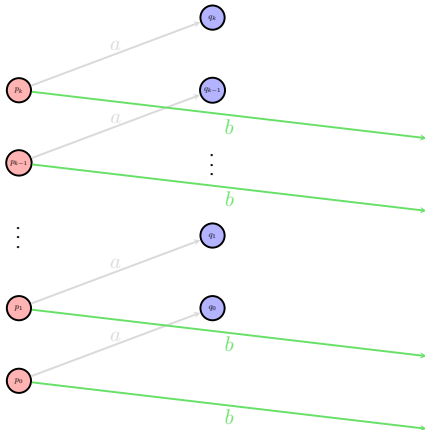
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

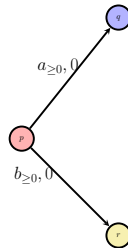
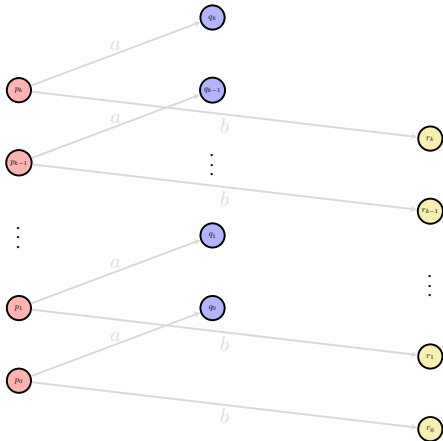
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

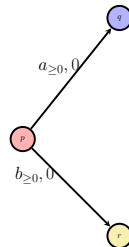
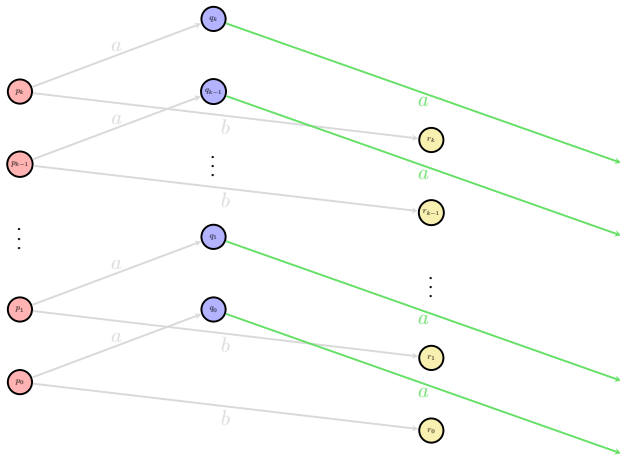
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

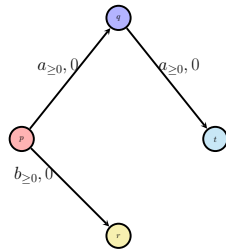
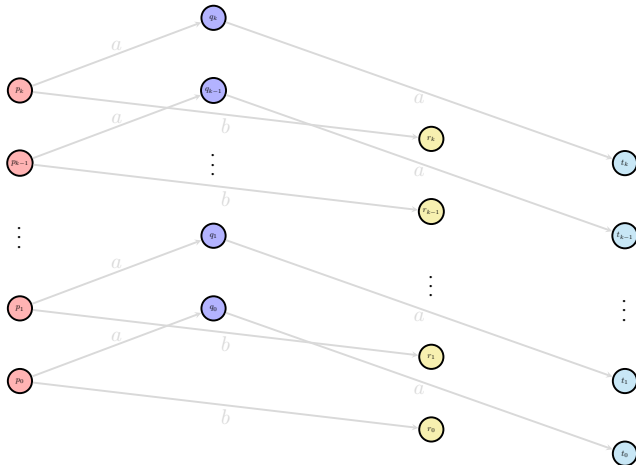
OL*

1. Behaviour DFA
 2. Partition \mathcal{A}
 3. Win sequence
 4. PBFS on \mathcal{A}
 5. Construct \mathcal{L}_{p_0}
 6. Construct \mathcal{L}
- Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

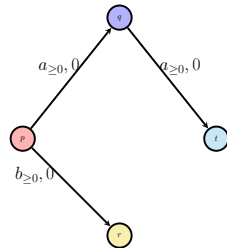
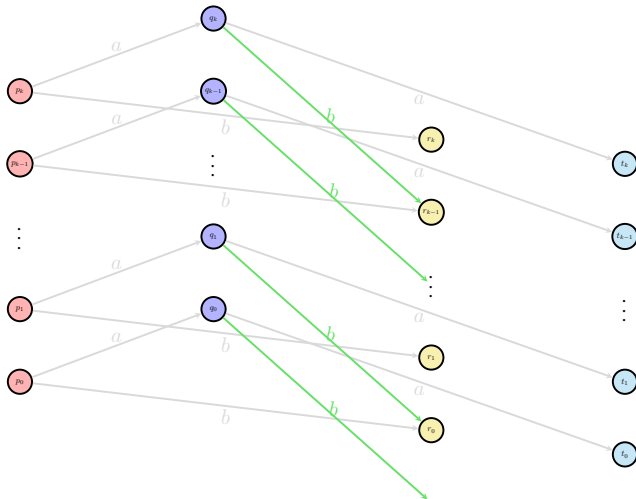
OL*

1. Behaviour DFA
 2. Partition \mathcal{A}
 3. Win sequence
 4. PBFS on \mathcal{A}
 5. Construct \mathcal{L}_{p_0}
 6. Construct \mathcal{L}
- Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

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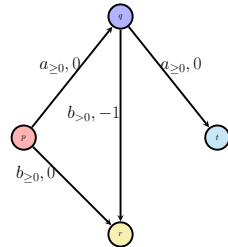
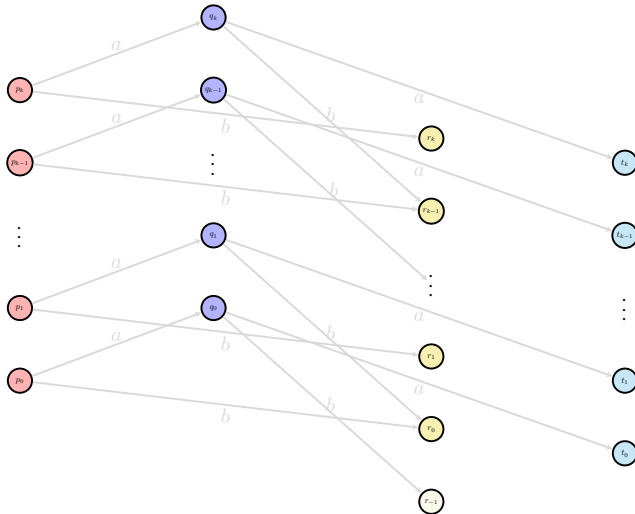
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

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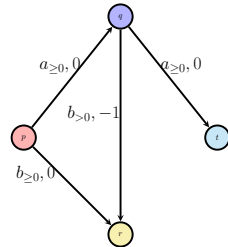
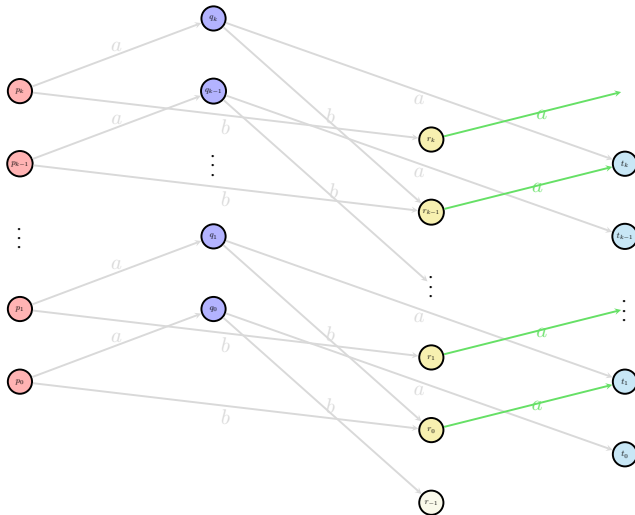
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

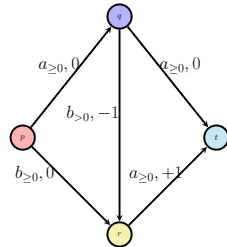
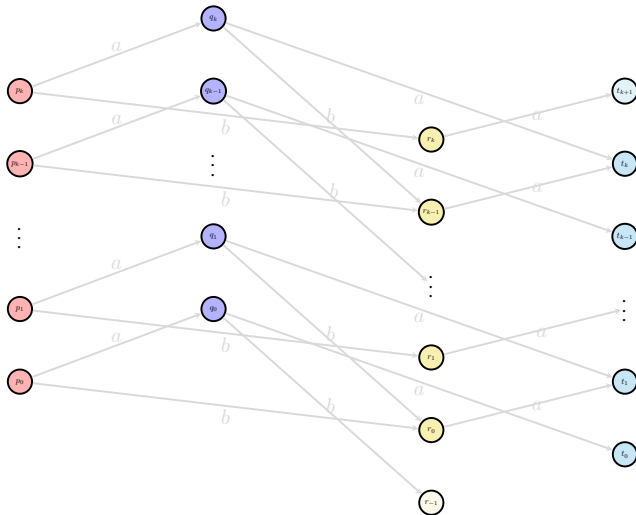
OL*

1. Behaviour DFA
 2. Partition \mathcal{A}
 3. Win sequence
 4. PBFS on \mathcal{A}
 5. Construct \mathcal{L}_{p_0}
 6. Construct \mathcal{L}
- Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

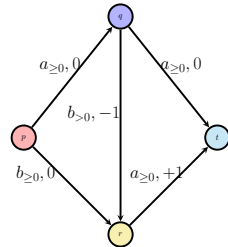
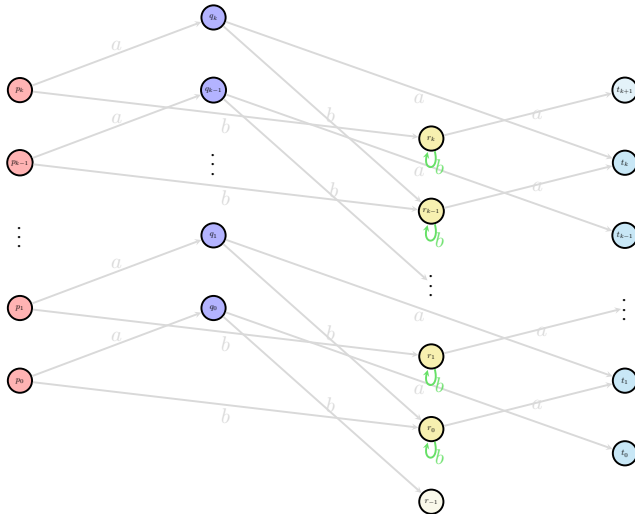
OL*

1. Behaviour DFA
 2. Partition \mathcal{A}
 3. Win sequence
 4. PBFS on \mathcal{A}
 5. Construct \mathcal{L}_{p_0}
 6. Construct \mathcal{L}
- Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config. sequence

Parallel BFS

OL*

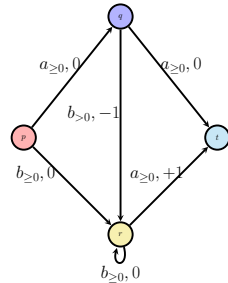
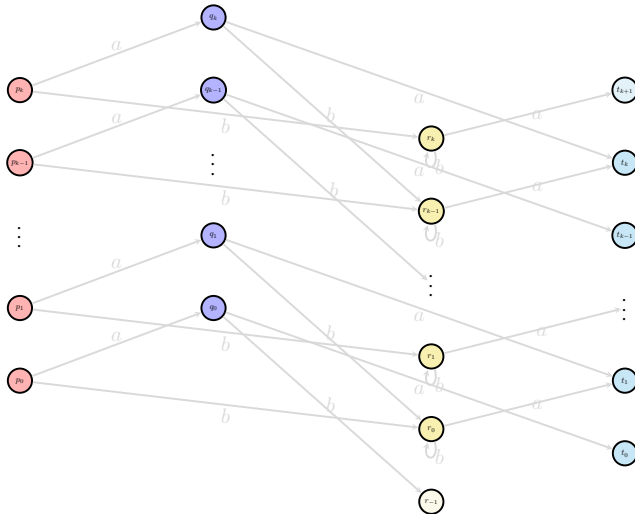
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

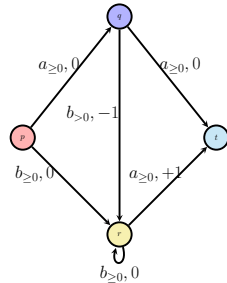
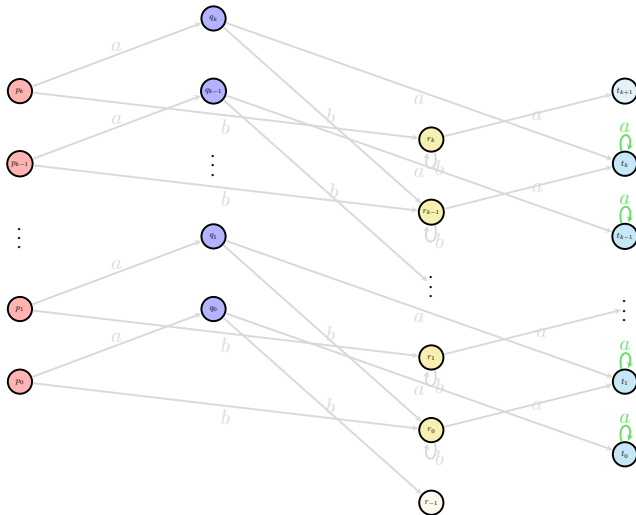
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

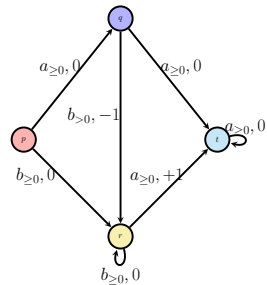
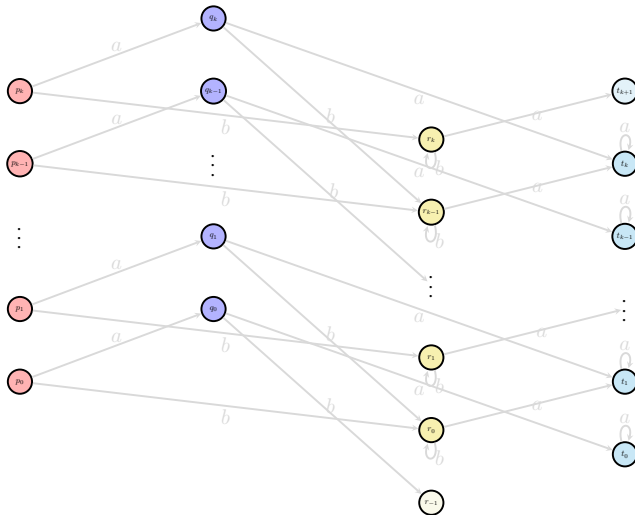
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

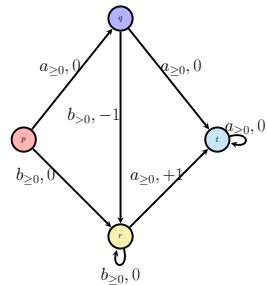
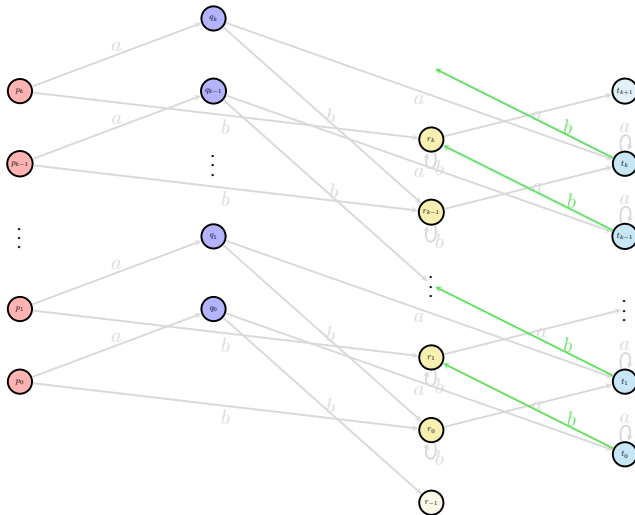
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

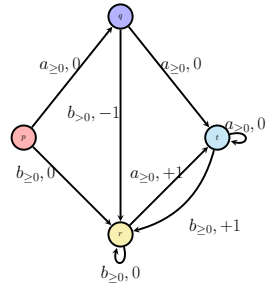
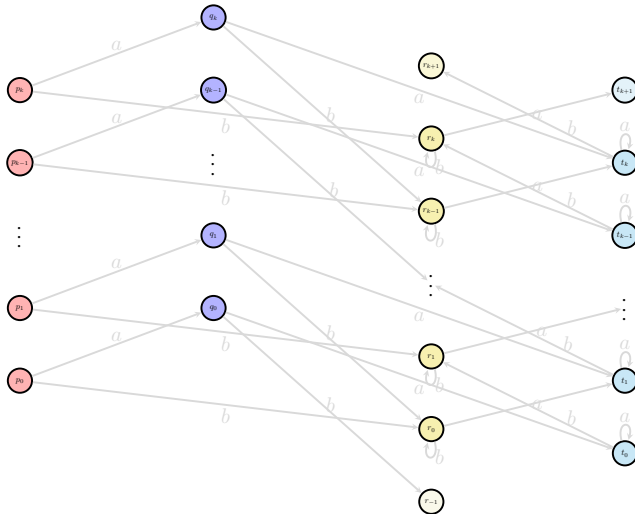
OL*

1. Behaviour DFA
 2. Partition \mathcal{A}
 3. Win sequence
 4. PBFS on \mathcal{A}
 5. Construct \mathcal{L}_{p_0}
 6. Construct \mathcal{L}
- Summary

Win sequence

Lex Lemma

Conclusion





OL*: Step 5. Constructing \mathcal{L}_{p_0}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- The states of the partial OCA are the sequences.

- Let (p_0, p_K) be one sequence - call this *Red* sequence.
- Let (q_0, q_K) be another sequence - call this *Blue* sequence.
- Then *Red* and *Blue* are states of partial OCA.

- Transitions:

- If $(p_0, p_K) \xrightarrow{a} (q_0, q_K)$, add transition *Red* $\xrightarrow{a \geq 0, 0}$ *Blue*.
- If $(p_0, p_{K-1}) \xrightarrow{a} (q_1, q_K)$, add transition *Red* $\xrightarrow{a \geq 0, +1}$ *Blue*.¹
- If $(p_1, p_K) \xrightarrow{a} (q_0, q_{K-1})$, add transition *Red* $\xrightarrow{a > 0, -1}$ *Blue*.¹

- Hence:

- $p_i \xrightarrow{a} q_j$ if and only if $(Red, i) \xrightarrow{a} (Blue, j)$.
- If $(Red, i) \xrightarrow{w} (Blue, j)$, then $p_i \xrightarrow{w} q_j$.
- If $p_i \xrightarrow{a} r_k \xrightarrow{b} s_l \dots \xrightarrow{a} q_j$, then $(Red, i) \xrightarrow{ab \dots a} (Blue, j)$.

¹ $p_n \xrightarrow{a} q_\ell$ for $0 \leq \ell \leq 2n$ is possible.



OL*: Step 5. Constructing \mathcal{L}_{p_0}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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OL*: Step 5. Constructing \mathcal{L}_{p_0}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Patch work - Missing states

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- The parallel BFS colors “most” of the reachable states from border state p .
- However, upto n^3 number of states are not colored (called *Neg* states)
 - eg. the state r_{-1} in the example, and some states reachable from r_{-1} .
- The *Neg* states are added to the partial OCA.
- *Neg* states are always with zero counter value.
- Transitions between *Neg* states do not increment or decrement counter.



Patch work - Missing states

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Patch work - Missing states

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Patch work - Missing states

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Patch work - Missing states

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

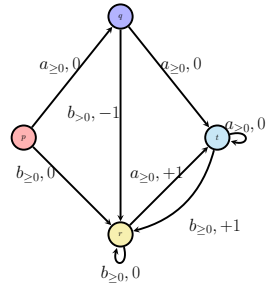
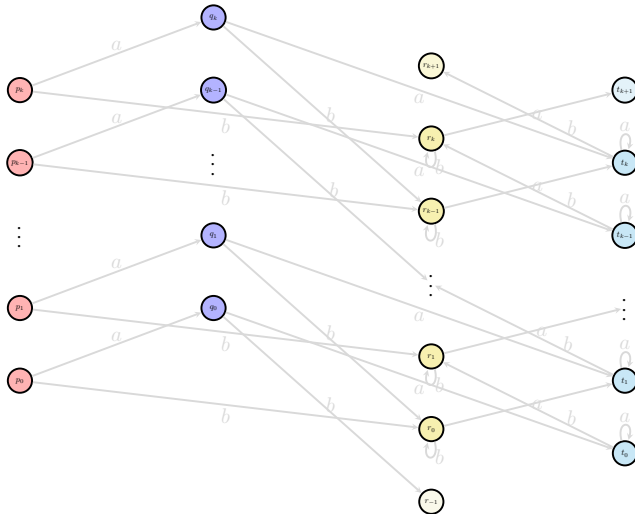
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

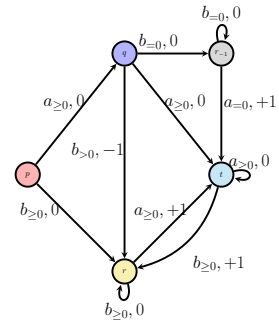
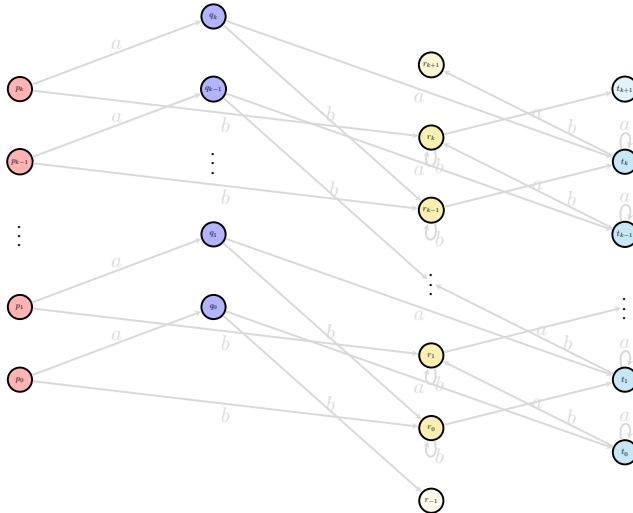
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Adding initial region

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

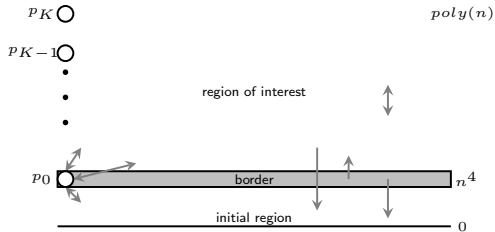
Summary

Win sequence

Lex Lemma

Conclusion

- The initial-region is added to the partial OCA.
- Like *Neg* states, initial region do not increment or decrement counter.



This concludes the construction of partial OCA \mathcal{L}_{p_0} .



Adding initial region

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

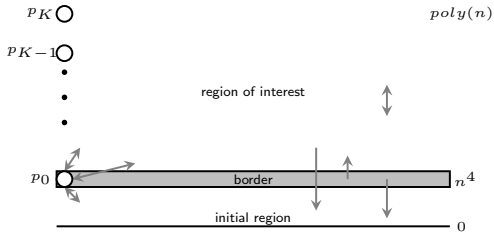
Summary

Win sequence

Lex Lemma

Conclusion

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This concludes the construction of partial OCA \mathcal{L}_{p_0} .



Partial OCA \mathcal{L}_{p_0} - Properties

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Theorem

Let w be a word of length $\leq \text{poly}(n)$. Then one of the following holds:

- *Either*

\mathcal{L}_p accepts w iff \mathcal{A} accepts w

- *or there is a prefix u such that the run of u on \mathcal{A} reaches a border state $q \neq p$.*



OL*: Step 6. Constructing \mathcal{L}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- The final OCA \mathcal{L} is union of partial OCAs $\mathcal{L}_p, \mathcal{L}_q, \dots, \mathcal{L}_r$ where $border = \{p, q, \dots, r\}$
- From, construction of \mathcal{L}_p : for any word w where $|w| \leq poly(n)$:

\mathcal{L}_p accepts w iff \mathcal{A} accepts w

or there is a prefix u such that the run of u on \mathcal{A} reaches a border state $q \neq p$.

- Hence, for any word w where $|w| \leq poly(n)$:

\mathcal{L} accepts w iff \mathcal{A} accepts w

- [Böhm et. al., 2013] There is a polynomial $poly(n)$ such that if \mathcal{L} is $poly(n)$ -equivalent to \mathcal{T} , then \mathcal{L} is equivalent to \mathcal{T} .
- Hence:

\mathcal{L} is equivalent to \mathcal{T}



OL*: Step 6. Constructing \mathcal{L}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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\mathcal{L} is equivalent to \mathcal{T}



OL*: Step 6. Constructing \mathcal{L}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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\mathcal{L} is equivalent to \mathcal{T}



OL*: Step 6. Constructing \mathcal{L}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- The final OCA \mathcal{L} is union of partial OCAs $\mathcal{L}_p, \mathcal{L}_q, \dots, \mathcal{L}_r$ where $border = \{p, q, \dots, r\}$
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\mathcal{L} is equivalent to \mathcal{T}



OL*: Step 6. Constructing \mathcal{L}

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- The final OCA \mathcal{L} is union of partial OCAs $\mathcal{L}_p, \mathcal{L}_q, \dots, \mathcal{L}_r$ where $border = \{p, q, \dots, r\}$
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Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Construct $poly(n)$ -behaviour DFA using L* algorithm.
- Partition the behaviour DFA into *initial region*, *border*, and *region of interest*.
- For each border state:
 - Generate a winning sequence of words: w_0, w_1, \dots, w_K .
 - Run these words on the DFA to get sequence of states: p_0, p_1, \dots, p_K .
 - Run parallel BFS from this sequence.
 - All reachable sequences of parallel BFS form states of partial OCA.
 - Counter values are incremented / decremented based on sequence shift.
 - Add *Neg* and initial region to get partial OCA.
- Construct final OCA by combining partial OCAs.



Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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 - Counter values are incremented / decremented based on sequence shift.
 - Add *Neg* and initial region to get partial OCA.
- Construct final OCA by combining partial OCAs.



Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Construct $poly(n)$ -behaviour DFA using L* algorithm.
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- Construct final OCA by combining partial OCAs.



Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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 - Counter values are incremented / decremented based on sequence shift.
 - Add *Neg* and initial region to get partial OCA.
- Construct final OCA by combining partial OCAs.



Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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- Construct final OCA by combining partial OCAs.



Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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- Construct final OCA by combining partial OCAs.



Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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 - Add *Neg* and initial region to get partial OCA.
- Construct final OCA by combining partial OCAs.



Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Summary of OL*

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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 - Counter values are incremented / decremented based on sequence shift.
 - Add *Neg* and initial region to get partial OCA.
- Construct final OCA by combining partial OCAs.



Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Proof of winning sequence lemma



Winning sequence lemma

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Definition

$$w_0, w_1, w_2, \dots, w_K$$

is a **winning sequence** if the run of these words on \mathcal{T} reach configurations

$$(p, i), (p, i + d), (p, i + 2d), \dots, (p, i + Kd)$$

respectively, for some state p , and $d \leq n^2$ and $i > n^3$.

Lemma (Winning sequence lemma)

For any state p_0 in behaviour dfa \mathcal{A} , a winning sequence

$$w_0, w_1, w_2, \dots, w_K$$

can be found in polynomial time, such that the run of w_0 on \mathcal{A} reaches state p_0 .



Proof of winning sequence lemma

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Let $(s, 0)$ be the start configuration of a doca.
- For a configuration (p, i) , we say

$$w = llex(p, i)$$

if w is the **lexicographically minimal word** that takes $(s, 0)$ to (p, i) .

- That is,

$$(s, 0) \xrightarrow{w} (p, i), \quad \text{and}$$

$$(s, 0) \xrightarrow{u} (p, i) \implies (|w|, w) \leq (|u|, u), \quad \text{for all } u.$$



Proof of winning sequence lemma contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Lemma

◦ Let (p, i) be a configuration where $i > n^3$. Then,

$$llex(p, i) = xy^r z, \quad \text{where } |x|, |y|, |z| \leq n^3, \text{ and } y \text{ increases counter by } \leq n^2.$$

◦ Furthermore,

$$(s, 0) \xrightarrow{xy^{r+j}z} (p, i + jd), \quad \text{for all } j \geq 0, \text{ and } d \leq n^2.$$

Proof:

- Let $w = llex(p, i)$.
- Let c_i be the last configuration where counter value i is seen for the last time.



Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

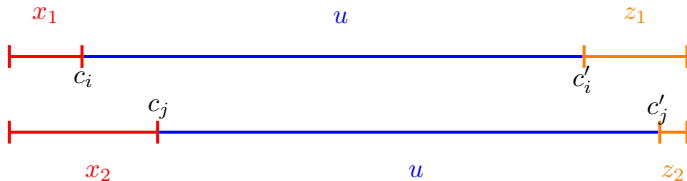
Summary

Win sequence

Lex Lemma

Conclusion

- c_i is the configuration where counter value i is seen for the last time.
- there are c_i and c_j with same state and c'_i and c'_j with same state.





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

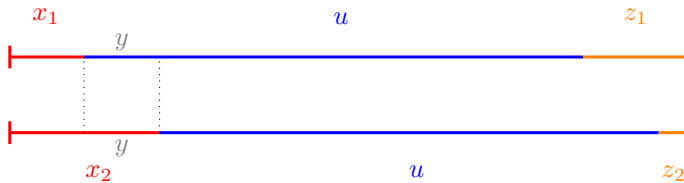
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

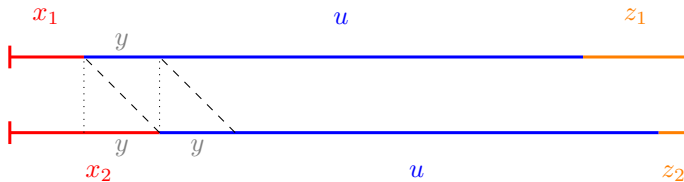
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

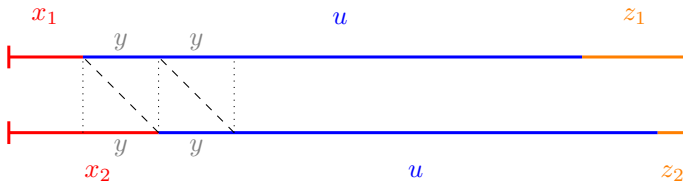
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

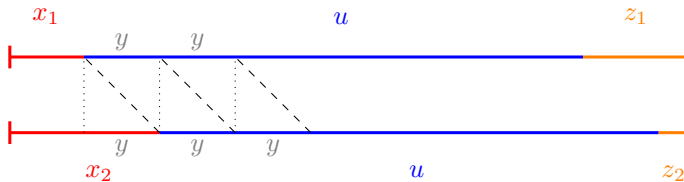
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

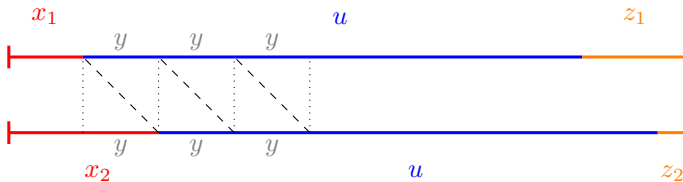
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

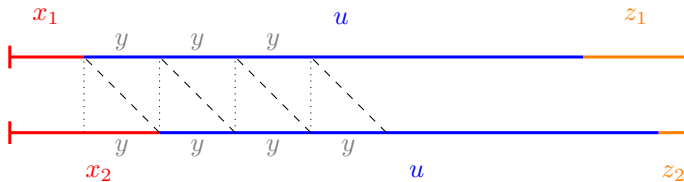
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

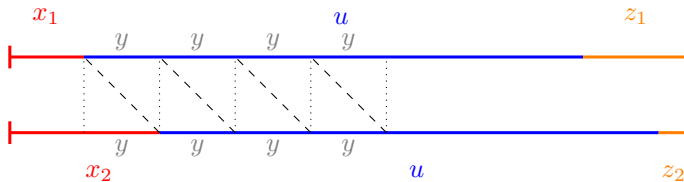
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

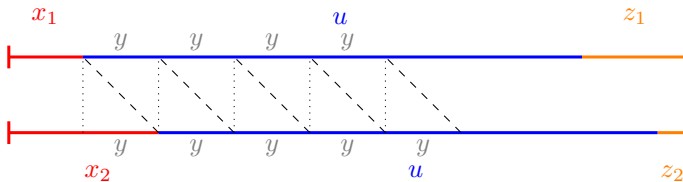
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

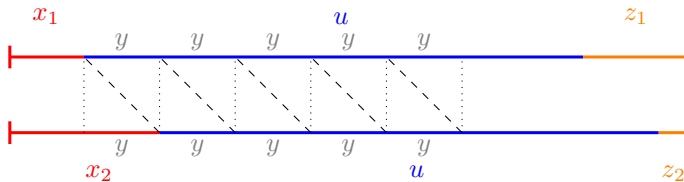
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3. Win sequence
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5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

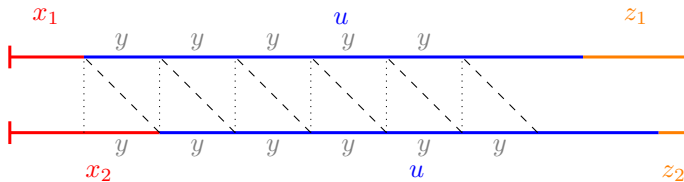
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3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

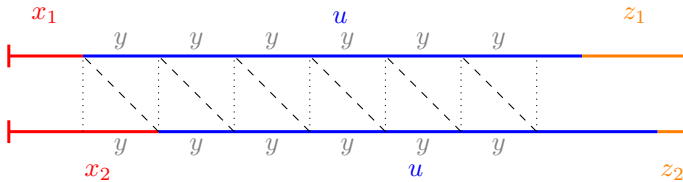
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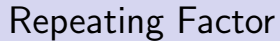
Summary

Win sequence

Lex Lemma

Conclusion





Sreejith

DOCA

Motivation

Active Learning

SOA

Config. graph

Config sequence

Parallel BFS

OL*

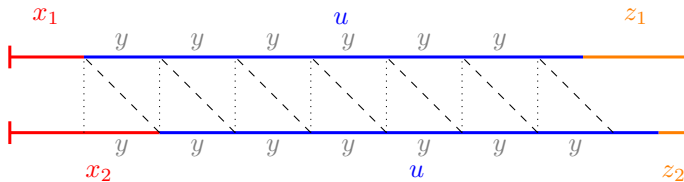
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

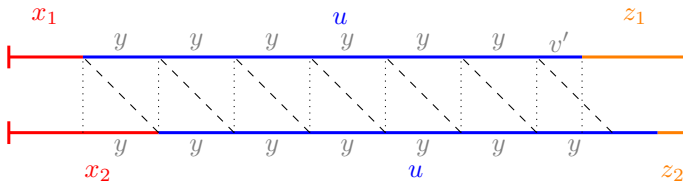
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2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Repeating Factor

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

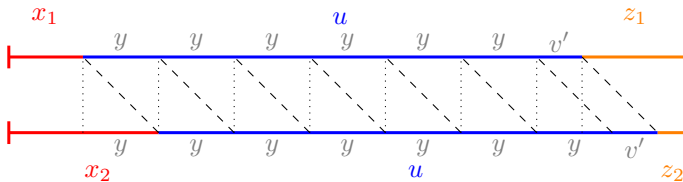
1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion





Proof of winning sequence lemma contd.

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Lemma

○ Let (p, i) be a configuration where $i > n^3$. Then,

$$llex(p, i) = xy^r z, \quad \text{where } |x|, |y|, |z| \leq n^3, \text{ and } y \text{ increases counter by } \leq n^2.$$

○ Furthermore,

$$(s, 0) \xrightarrow{xy^{r+j}z} (p, i + jd), \quad \text{for all } j \geq 0, \text{ and } d \leq n^2.$$

Lemma (Winning sequence lemma)

For any state p_0 in behaviour dfa \mathcal{A} , a winning sequence

$$w_0, w_1, w_2, \dots, w_K$$

can be found in polynomial time, such that the run of w_0 on \mathcal{A} reaches state p_0 .



Conclusion

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

Theorem

OL learns a doca equivalent to the teacher's doca using membership and minimal-equivalence queries, and in time polynomial in the size of a smallest doca recognizing the language.*

In the talk we skipped ε transitions in the doca. However that can also be done using the same technique.

Corollary

Polynomial approximation for minimization of doca.



Conclusion

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA

2. Partition \mathcal{A}

3. Win sequence

4. PBFS on \mathcal{A}

5. Construct \mathcal{L}_{p_0}

6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

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Future work

Learn DOCA

Sreejith

Introduction

DOCA

Motivation

Active Learning

SOA

Configurations

Config. graph

Config sequence

Parallel BFS

OL*

1. Behaviour DFA
2. Partition \mathcal{A}
3. Win sequence
4. PBFS on \mathcal{A}
5. Construct \mathcal{L}_{p_0}
6. Construct \mathcal{L}

Summary

Win sequence

Lex Lemma

Conclusion

- Replacing minimal-equivalence with equivalence query.
- Practical OL* algorithm.
- Improving running time of equivalence.
- Learning weighted models (like visibly OCA).

Thank You!