

**FM Update**

# **On the Satisfiability of Context-free String Constraints with Subword-Ordering**

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# What is a String Constraint?

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- **Membership Constraints**

$$x \in L$$

# What is a String Constraint?

Set of variables  $V$

Alphabet  $A$

**REGULAR**

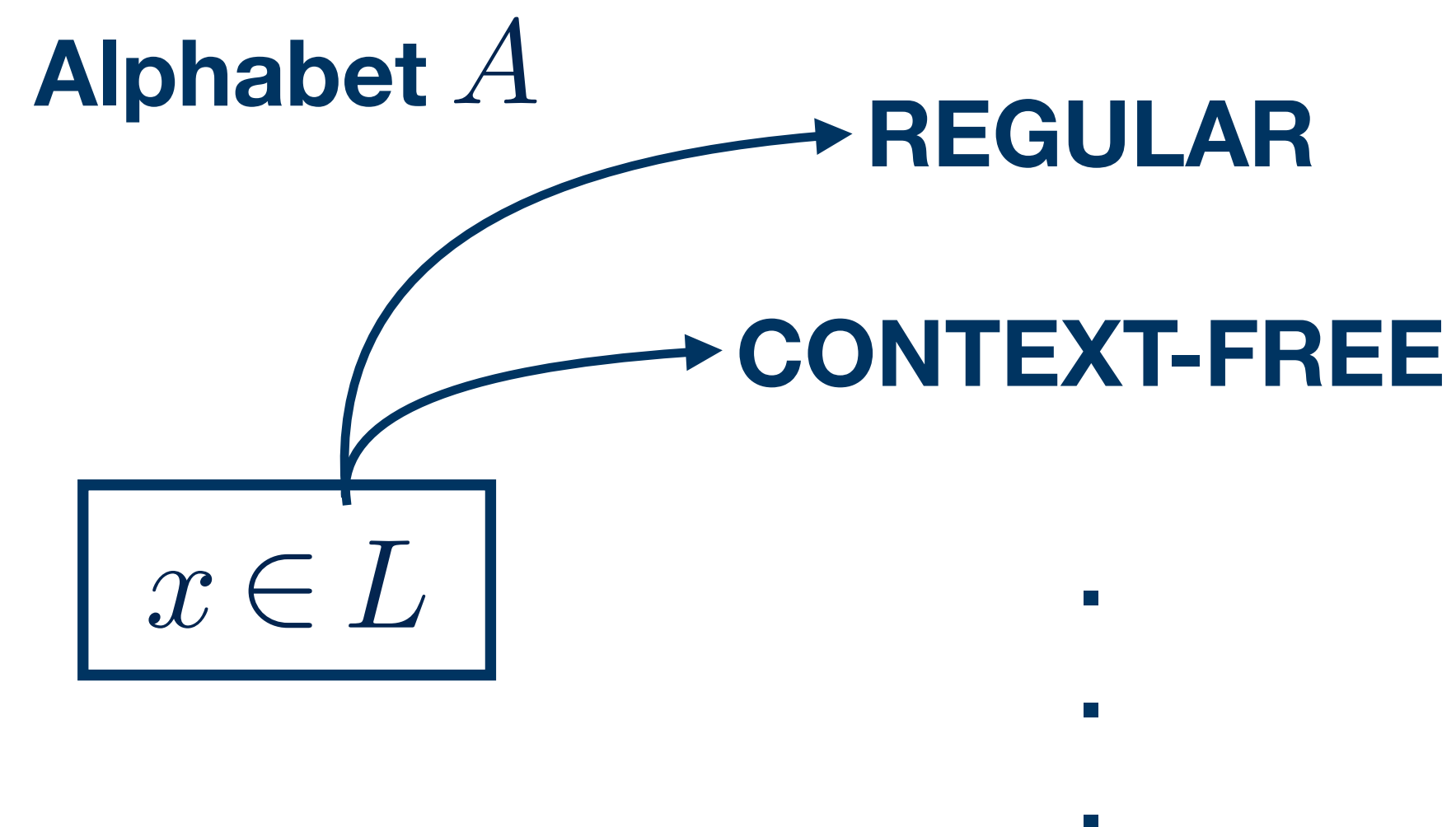
- **Membership Constraints**

$$x \in L$$
A diagram illustrating a membership constraint. A rectangular box contains the mathematical expression  $x \in L$ . A curved arrow originates from the top of the box and points to the word "REGULAR" in bold, uppercase letters. The text "Alphabet  $A$ " is positioned above the arrow, and "Set of variables  $V$ " is positioned to the left of the box.

# What is a String Constraint?

Set of variables  $V$

- **Membership Constraints**





# What is a String Constraint?

Set of variables  $V$

Alphabet  $A$

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$$x \in L$$

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- **Membership Constraints**

$$x \in L$$

$$L = a^n b^n$$

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$$\text{Len}(x) = 3 \times \text{Len}(y)$$

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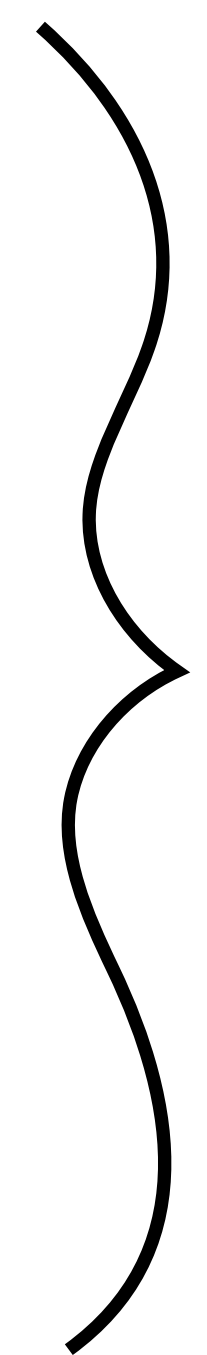
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“Satisfiability”

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# Some known results

- **Membership Constraints**

$$x \in L$$

- **Relational Constraints**

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$$x \preceq yy \quad \dots$$

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...

**Decidable! [Makanin 1977]**



# Some known results

- Membership Constraints

$$x \in L \leftarrow \text{Regular}$$

- Relational Constraints

$$x = yz$$

$$\text{Len}(x) = 3 \times \text{Len}(y)$$

$$T(x) = y$$

$$x \preceq yy \dots$$

# Some known results

- Membership Constraints

$$x \in L \leftarrow \text{Regular}$$

- Relational Constraints

$$x = yz$$

$$\text{Len}(x) = 3 \times \text{Len}(y)$$

$$T(x) = y$$

$$x \preceq yy \quad \dots$$

**Decidable [Schulz 1992]**

# Some known results

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**Open!**

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**Undecidable [Bjorner et. al. 2009]**

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$$\boxed{x \preceq \text{Shuffle}(yy)}$$

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**u = abab**

**v = baabaa**

Shuffle



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$$\{ abbaabaa ,$$

}

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Shuffle



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Shuffle



**u = abab**

{ **abbaababaa** ,  
**baaababaa** ,  
}

**v = baabaa**



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$$T(x) = y$$

$$\boxed{x \preceq \text{Shuffle}(yy)} \quad \dots$$

$$u = abab$$

$$\{ \text{abbaababaa} , \\ \text{baaababaa} , \\ \dots \}$$

$$v = baabaa$$

Shuffle



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**Subword**

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**Subword**  $\preceq$

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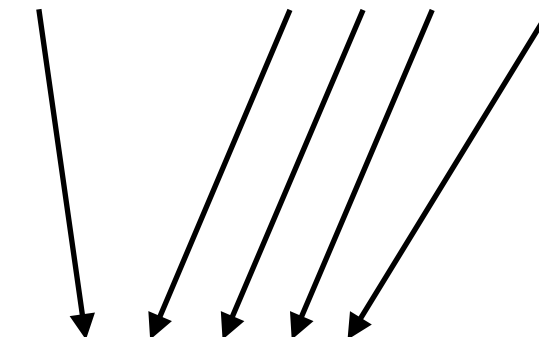
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**Subword**  $\preceq$

**abbaaababab**

**bbabb**



**Satisfiability is Undecidable!**



# Satisfiability is Undecidable!

**Intersection non-emptiness of CFL**

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$$y \in L_2$$

# Satisfiability is Undecidable!

Intersection non-emptiness of CFL

$$V = \{x, y\}$$

Alphabet  $A$

$$x \in L_1$$

$$y \in L_2$$

$$x \preceq y$$

$$y \preceq x$$

# Satisfiability is Undecidable!

## Intersection non-emptiness of CFL

$$V = \{x, y\}$$

Alphabet  $A$

$$x \in L_1$$

$$y \in L_2$$

$$x \preceq y$$

$$y \preceq x$$

$$\implies x = y$$

# Satisfiability is Undecidable!

Intersection non-emptiness of CFL

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$$\implies x = y$$

**Undecidable!**

# **Satisfiability is Undecidable!**

**Even for regular membership**



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**Even for regular membership**

**Reduction from PCP**

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Even for regular membership

Reduction from PCP

PCP instance over alphabet  $\Sigma$ :

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**PCP instance over alphabet  $\Sigma$ :**

**Given two vector of strings  $U$  and  $V$ , each having  $n$  elements:**

# Satisfiability is Undecidable!

PCP instance over alphabet  $\Sigma$ :

Given two vector of strings  $U$  and  $V$ , each having  $n$  elements:

	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

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PCP instance over alphabet  $\Sigma$ :

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	<b>1</b>	<b>2</b>	<b>...</b>	<b>n</b>
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<b>V</b>	$v_1$	$v_2$	<b>...</b>	$v_n$

$\exists i_1, i_2, \dots, i_k$

**sequence of indices**

$$\begin{aligned} &u_{i_1} \cdot u_{i_2} \cdots u_{i_k} \\ &= \\ &v_{i_1} \cdot v_{i_2} \cdots v_{i_k} \\ &? \end{aligned}$$

# Satisfiability is Undecidable!

## Reduction from PCP

### PCP instance over alphabet $\Sigma$ :

Given two vector of strings  $U$  and  $V$ , each having  $n$  elements:

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V	$v_1$	$v_2$	...	$v_n$

$$\exists i_1, i_2, \dots, i_k \quad u_{i_1} \cdot u_{i_2} \cdots u_{i_k} = v_{i_1} \cdot v_{i_2} \cdots v_{i_k}$$

sequence of indices

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### Regular String Constraint:

# Satisfiability is Undecidable!

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sequence of indices

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### Regular String Constraint:

Variable set:

$$\{x_i, x_s, x_u, x_v\}$$

# Satisfiability is Undecidable!

## Reduction from PCP

### PCP instance over alphabet $\Sigma$ :

Given two vector of strings  $U$  and  $V$ , each having  $n$  elements:

	1	2	3	4
U	baab	ab	bab	ba
V	b	aa	babb	aba

### Regular String Constraint:

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$$x_i \in (1 + 2 + 3 + 4)^*$$

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$$x_s \in \Sigma^*$$

$$x_u \in (1.baab + 2.ab + 3.bab + 4.ba)^*$$

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$$x_u \in (1.baab + 2.ab + 3.bab + 4.ba)^*$$

$$x_v \in (1.b + 2.aa + 3.babb + 4.aba)^*$$



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$$\exists i_1, i_2, \dots, i_k \quad u_{i_1} \cdot u_{i_2} \cdots u_{i_k} = v_{i_1} \cdot v_{i_2} \cdots v_{i_k}$$

sequence of indices

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sequence of indices ?

### Regular String Constraint:

Variable set:

$$\{x_i, x_s, x_u, x_v\}$$

$$x_i = \left( \bigcup_{j \in [n]} j \right)^*$$

$$x_s = \Sigma^*$$

$$x_u = \left( \bigcup_{j \in [n]} j \cdot u_j \right)^*$$

$$x_v = \left( \bigcup_{j \in [n]} j \cdot v_j \right)^*$$

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$$x_v = \left( \bigcup_{j \in [n]} j \cdot v_j \right)^*$$

$$x_i \preceq x_u$$

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$$x_v = \left( \bigcup_{j \in [n]} j \cdot v_j \right)^*$$

$$x_i \preceq x_u \quad x_s \preceq x_u$$

# Satisfiability is Undecidable!

## Reduction from PCP

### PCP instance over alphabet $\Sigma$ :

Given two vector of strings  $U$  and  $V$ , each having  $n$  elements:

	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

$$\exists i_1, i_2, \dots, i_k \quad u_{i_1} \cdot u_{i_2} \cdots u_{i_k} = v_{i_1} \cdot v_{i_2} \cdots v_{i_k}$$

sequence of indices ?

### Regular String Constraint:

Variable set:

$$\{x_i, x_s, x_u, x_v\}$$

$$x_i = \left( \bigcup_{j \in [n]} j \right)^*$$

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$$x_v \preceq \text{Shuffle}(x_i, x_s)$$



# Outline

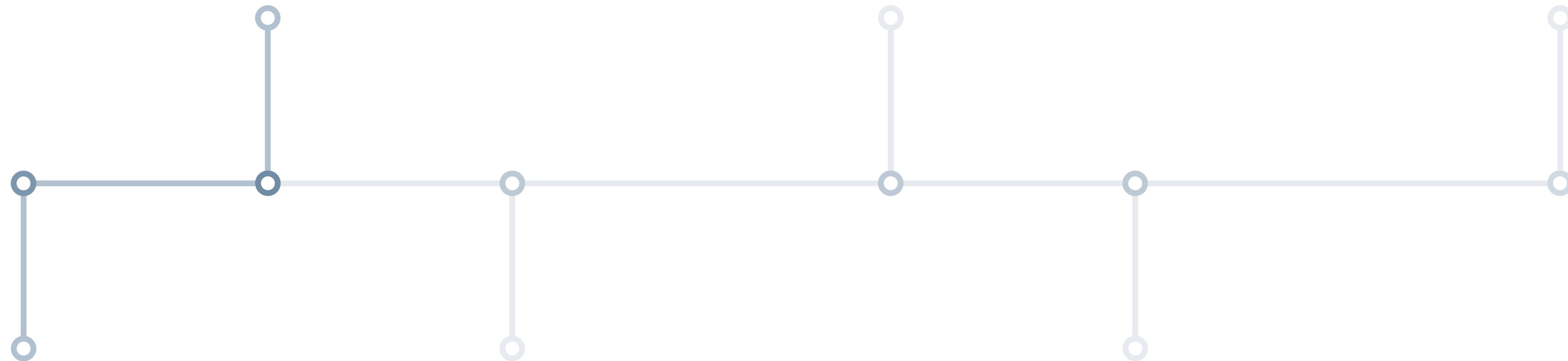
Satisfiability is Undecidable!

Reachability has  
NEXPTIME lower bound

Our Setting

Acyclic Lossy Channel Pushdown  
Systems

Reduction from  
Bounded PCP



String constraints

Acyclic Fragment

Reduction from Acyclic Lossy  
Channel Pushdown Systems

Satisfiability has  
NEXPTIME Upper bound

Reachability has  
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# Outline

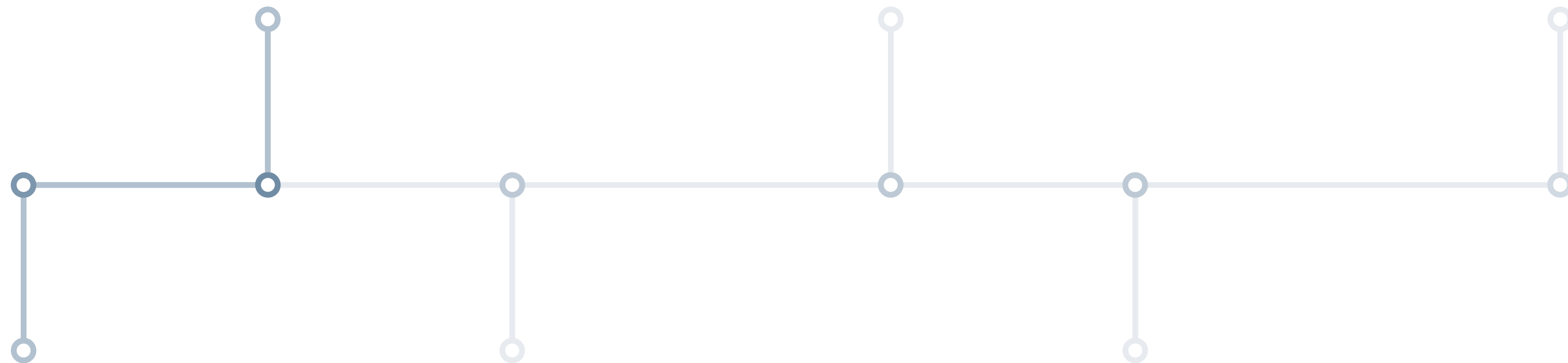
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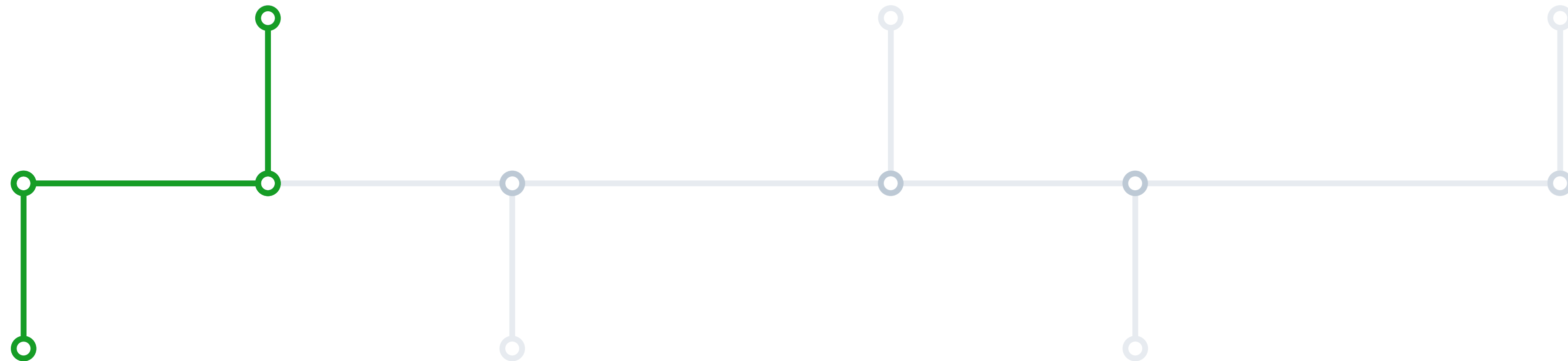
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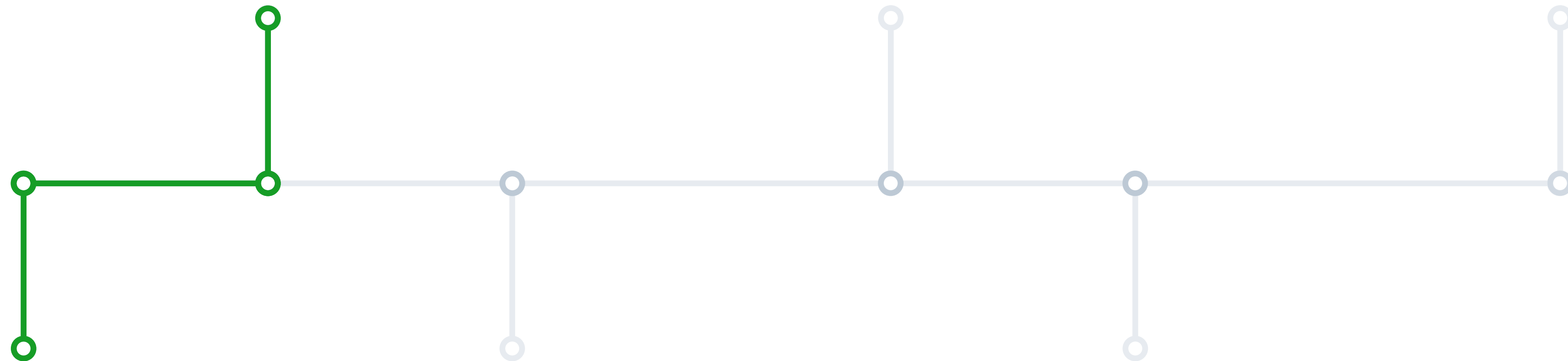
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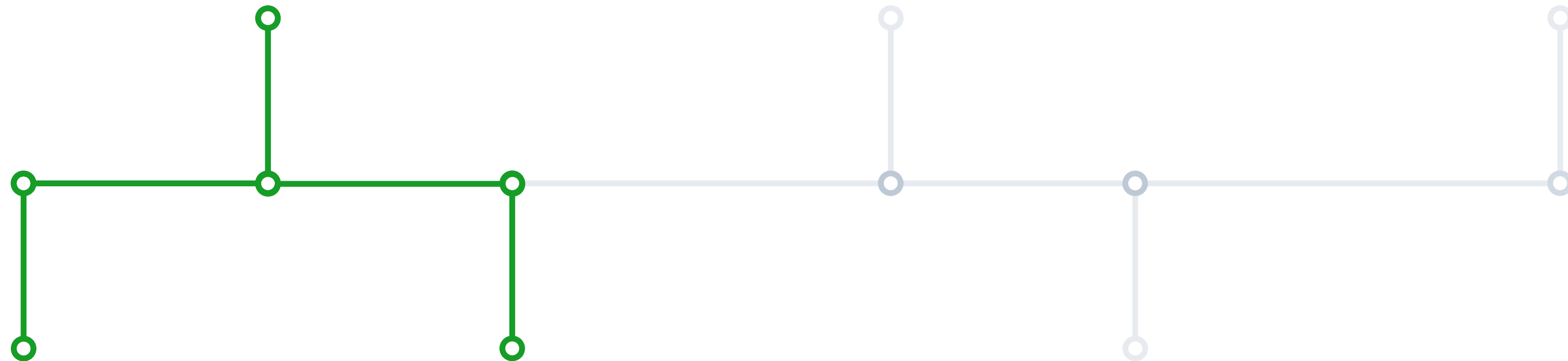
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Acyclic Lossy Channel Pushdown Systems

Reachability has NEXPTIME lower bound

Reduction from Bounded PCP



**String constraints**

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Reduction from Acyclic Lossy Channel Pushdown Systems

Satisfiability has NEXPTIME Upper bound

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# Acyclic Fragment

# Acyclic Fragment



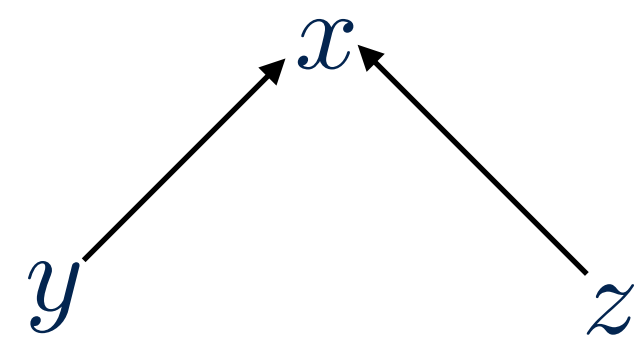
# Acyclic Fragment

$x \preceq \text{Shuffle}(yz)$



# Acyclic Fragment

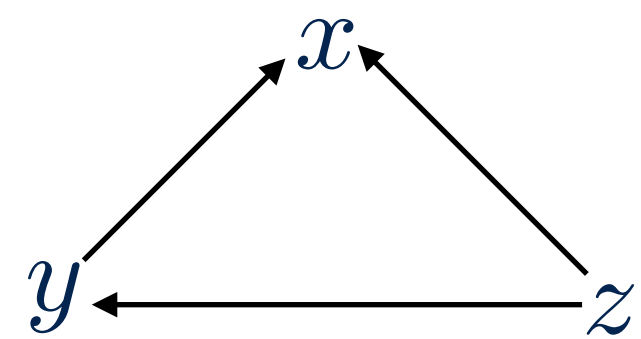
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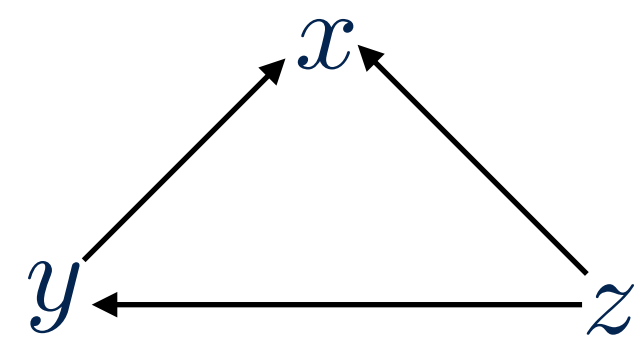
$$y \preceq z$$



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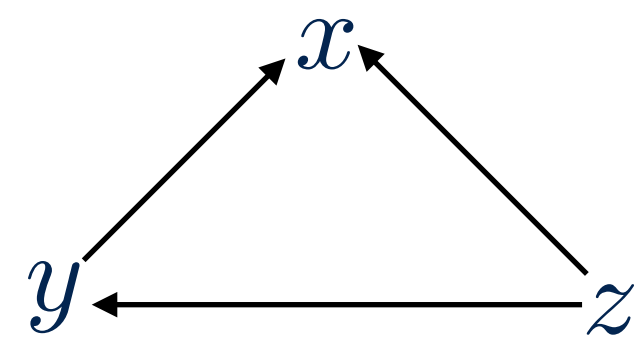


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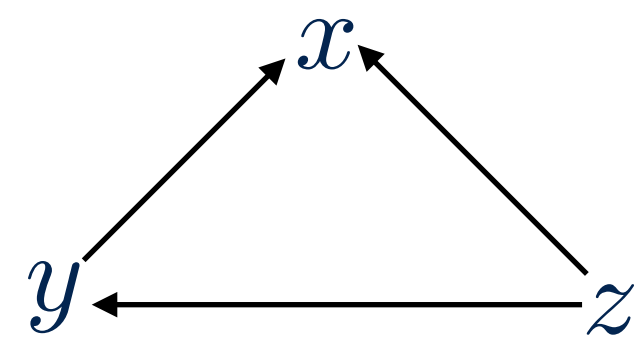


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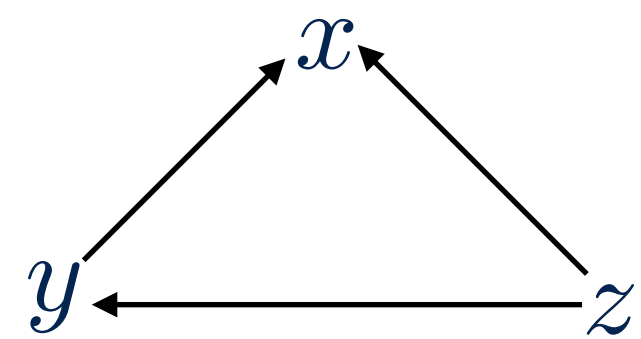


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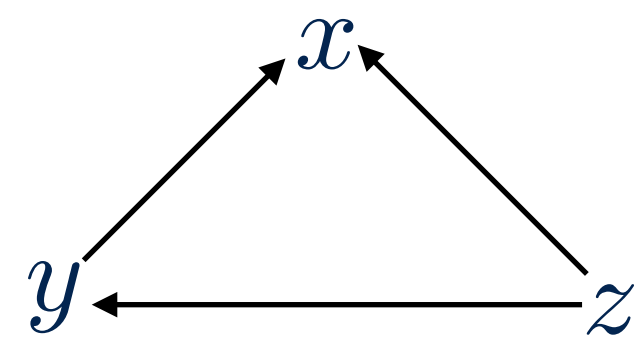
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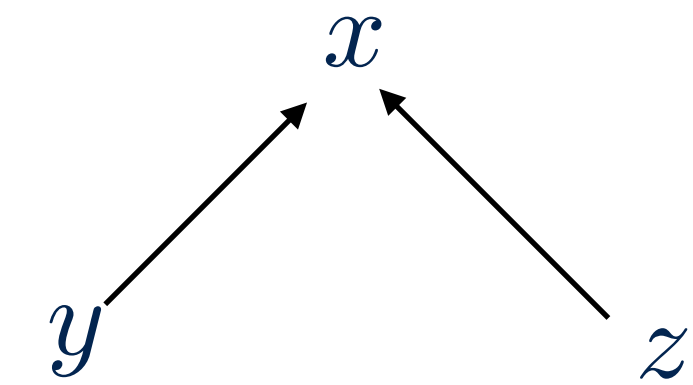
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**Acyclic!**

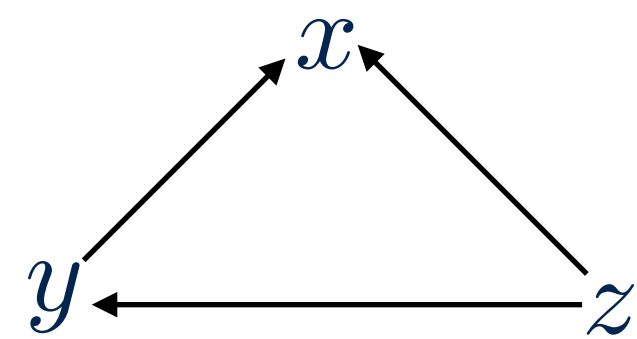
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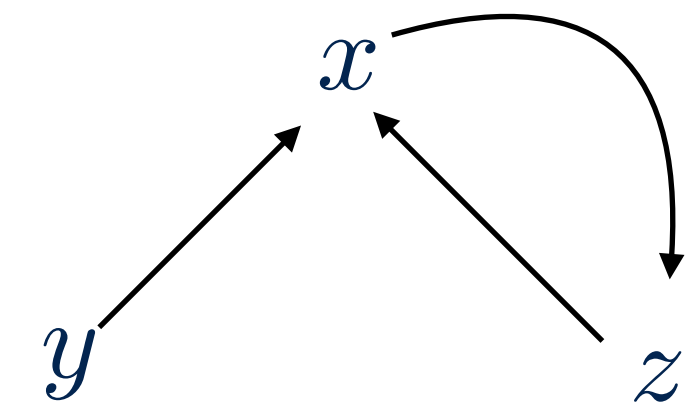
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**Acyclic!**

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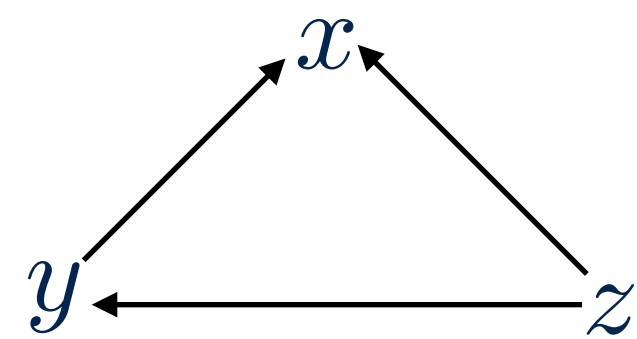




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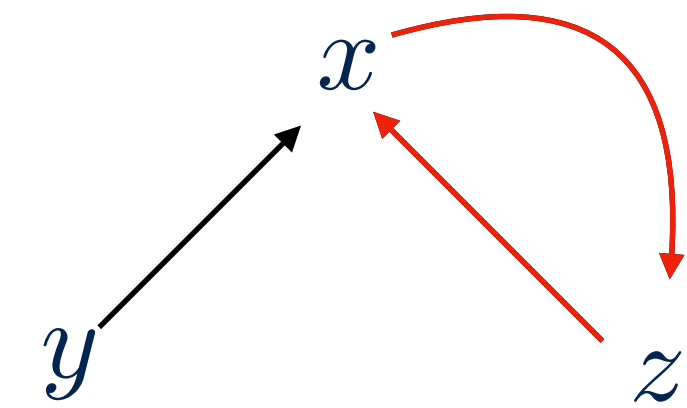
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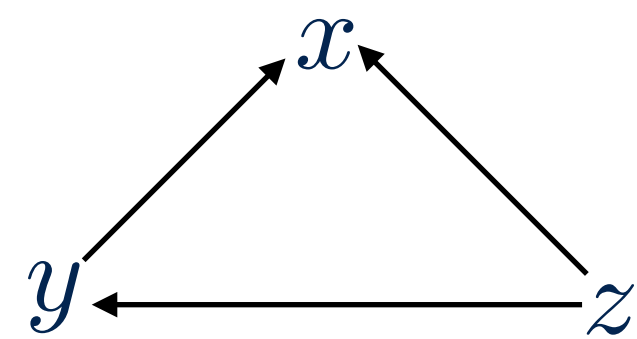


**Cycle!**

# Acyclic Fragment

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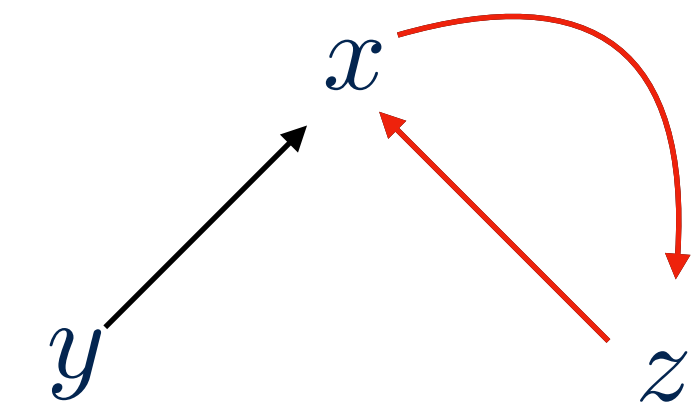
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**Acyclic!**

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**Cycle!**



# Main Result

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**Satisfiability of Acyclic Fragment is  
NEXPTIME Complete!**

# **NEXPTIME Upper bound**

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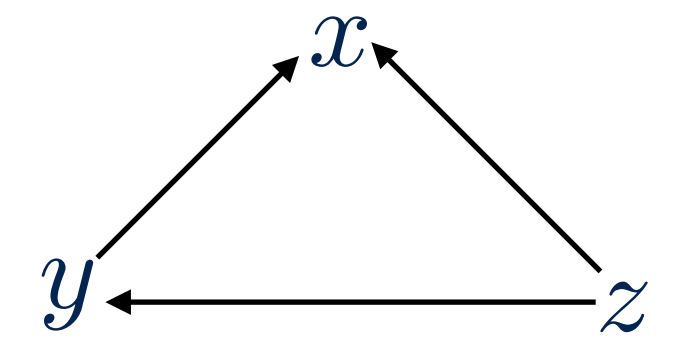
**small model property.**

# NEXPTIME Upper bound

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**Acyclic!**

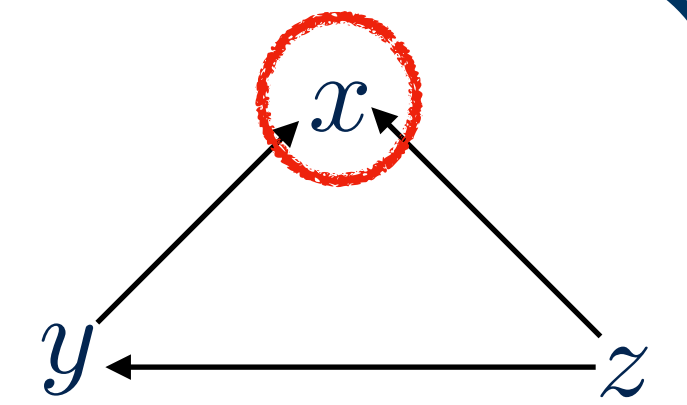


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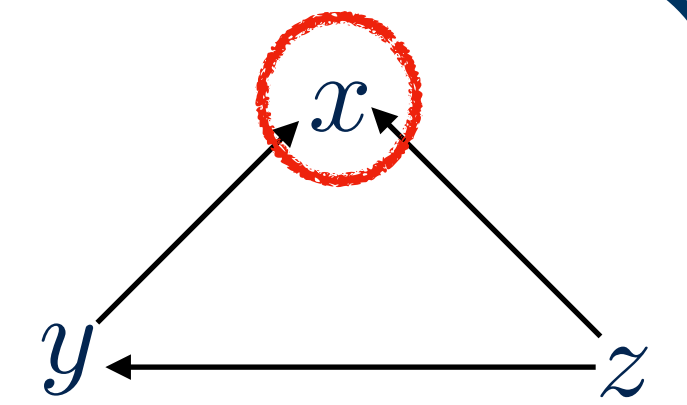
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small model property.

Grammar in CNF form

$$x \preceq \text{Shuffle}(yz)$$

$$y \preceq z$$



**Acyclic!**

# NEXPTIME Upper bound

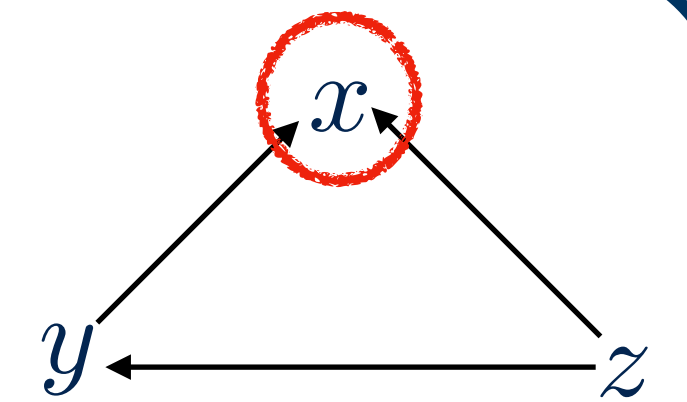
small model property.

Grammar in CNF form

Parse tree

$$x \preceq \text{Shuffle}(yz)$$

$$y \preceq z$$

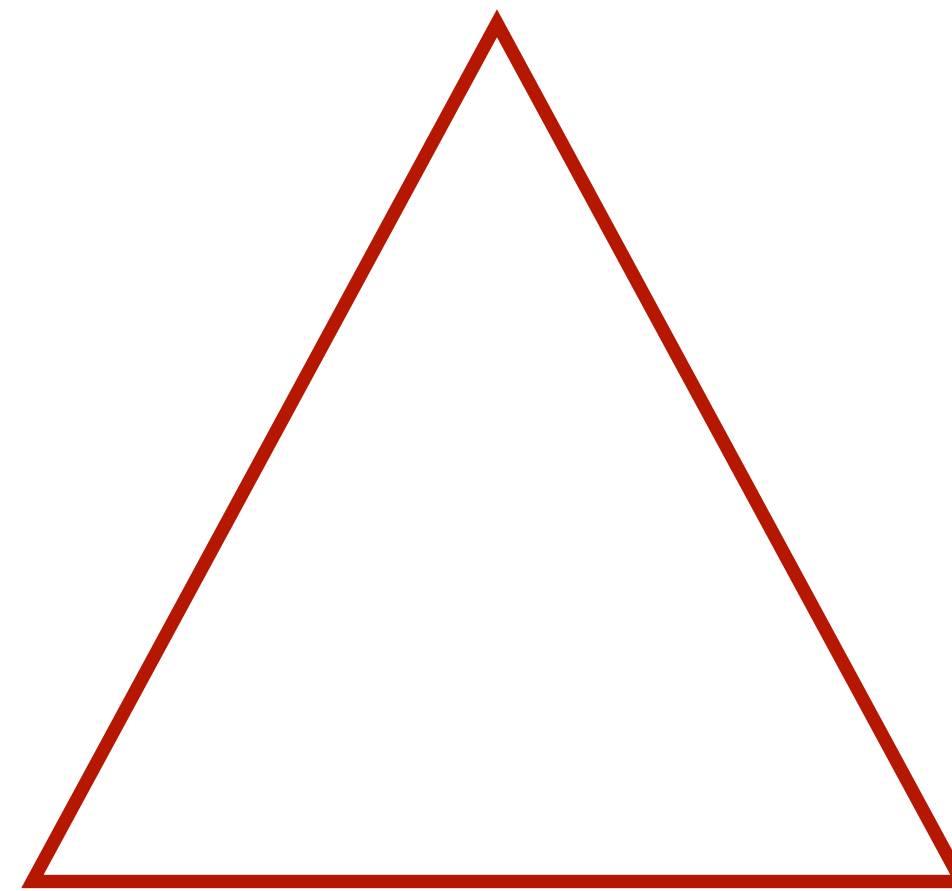


**Acyclic!**

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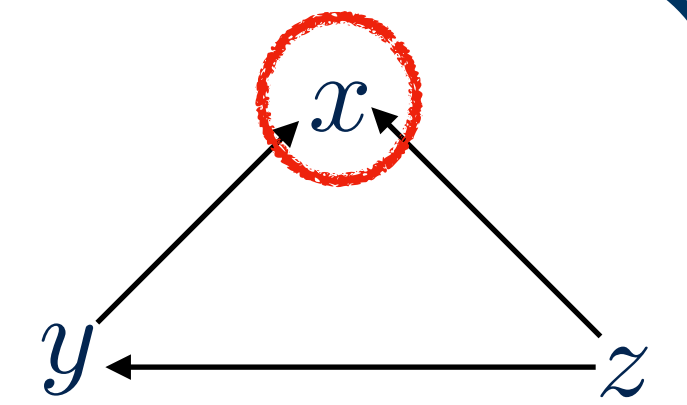
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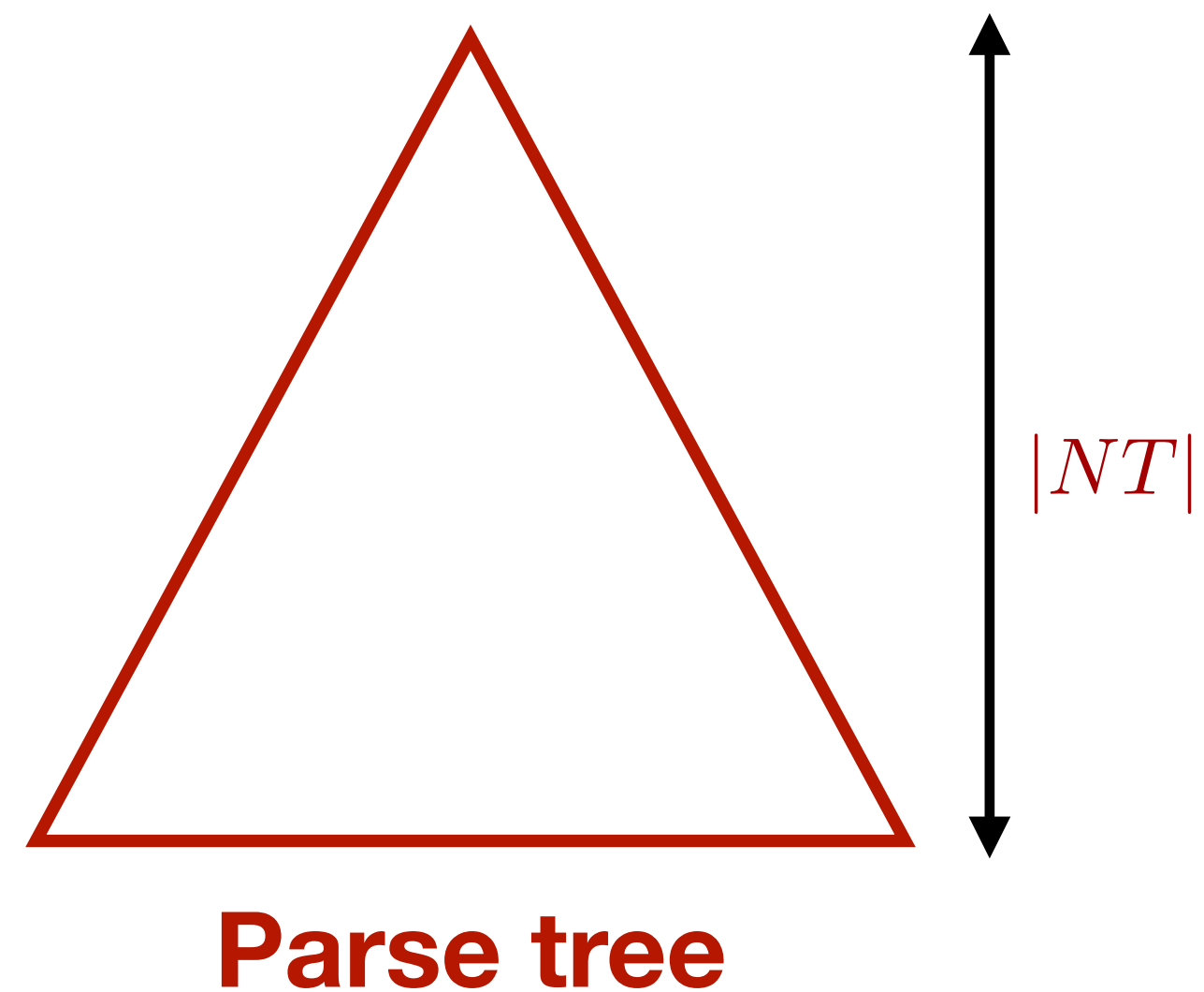


**Acyclic!**

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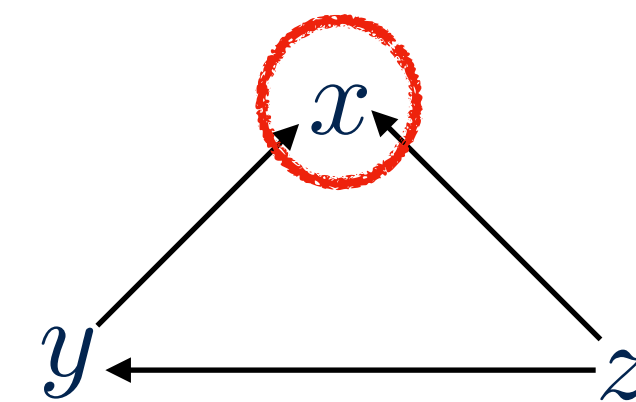
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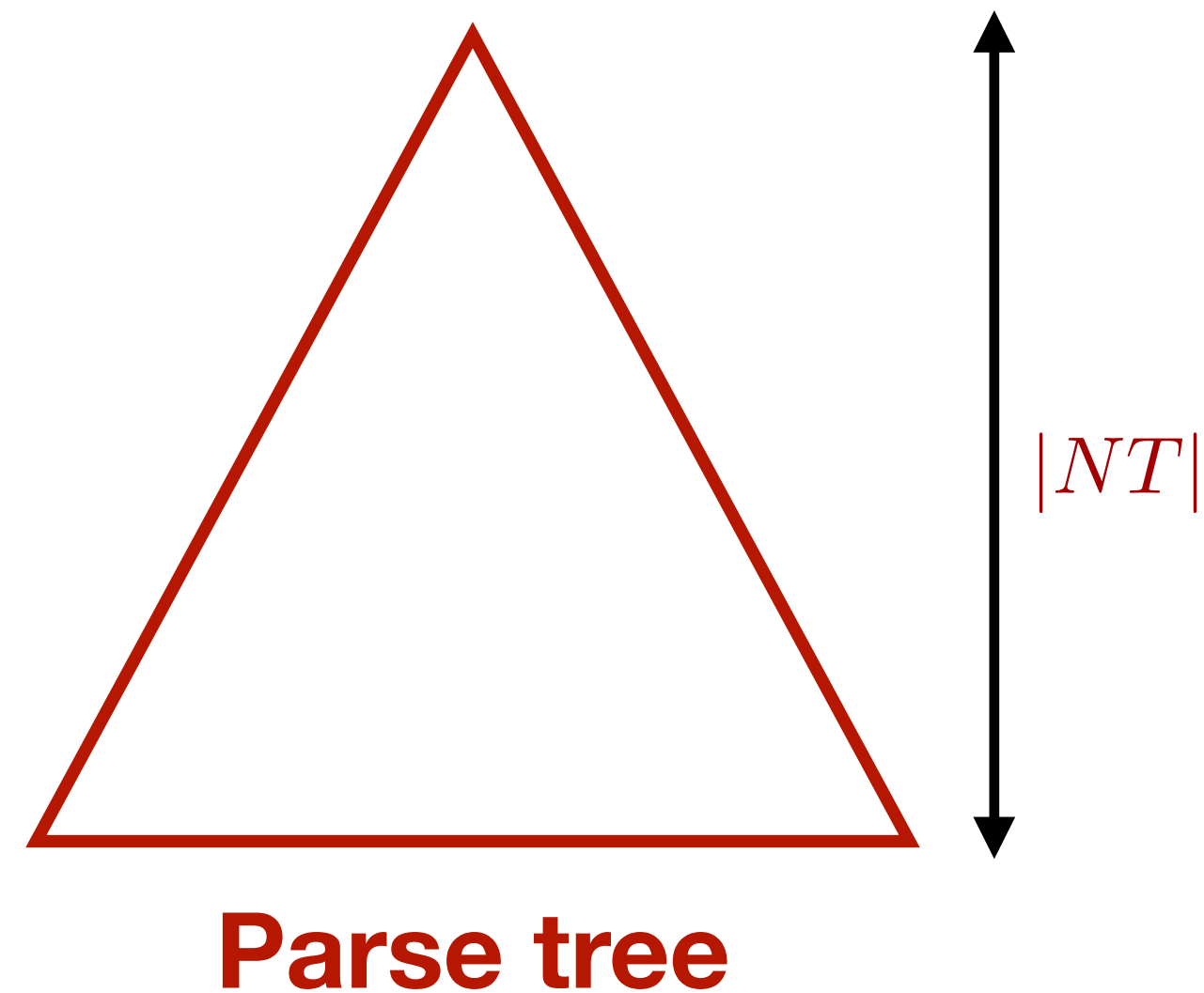


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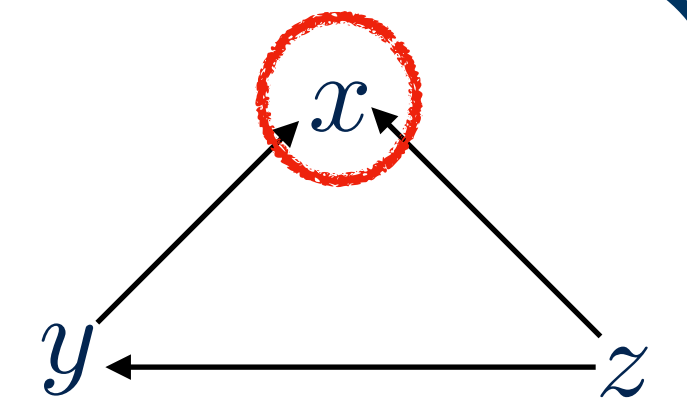
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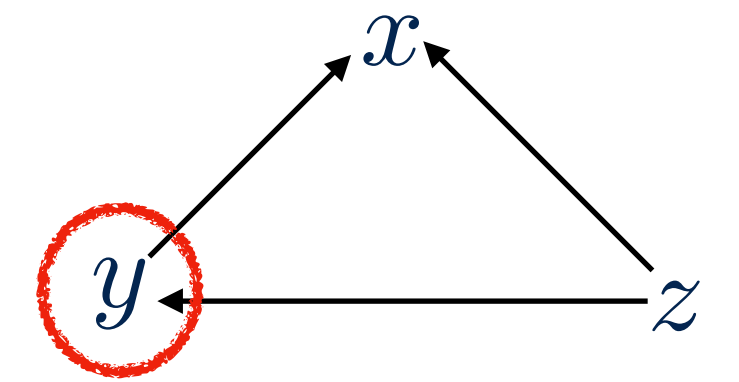
$$\text{size of } \mathbf{x} = \mathcal{O}(2^{|NT|})$$

# NEXPTIME Upper bound

small model property.

$$x \preceq \text{Shuffle}(yz)$$

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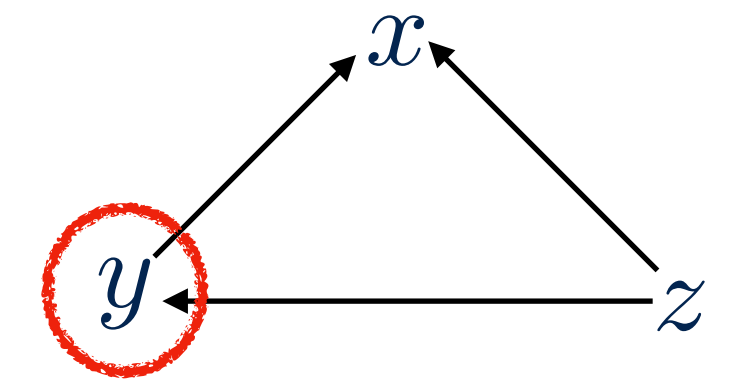


**Acyclic!**

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**Acyclic!**

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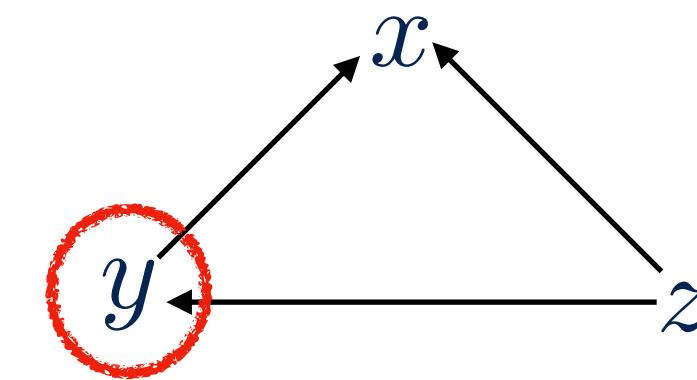
Will  $x$  still be embedded in  $y$ ?



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**Acyclic!**

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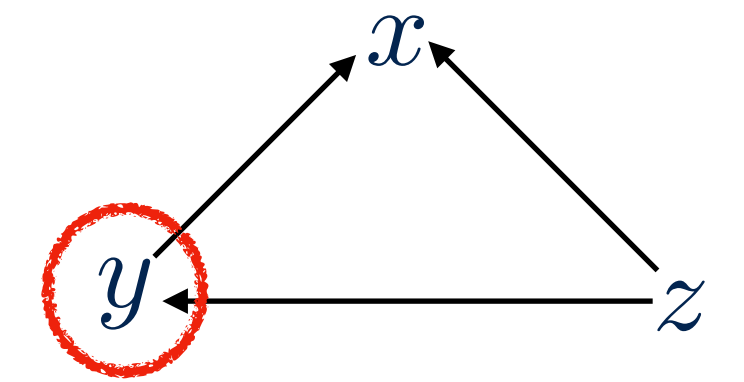
Will  $x$  still be embedded in  $y$ ?

**Lemma:**

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**Acyclic!**

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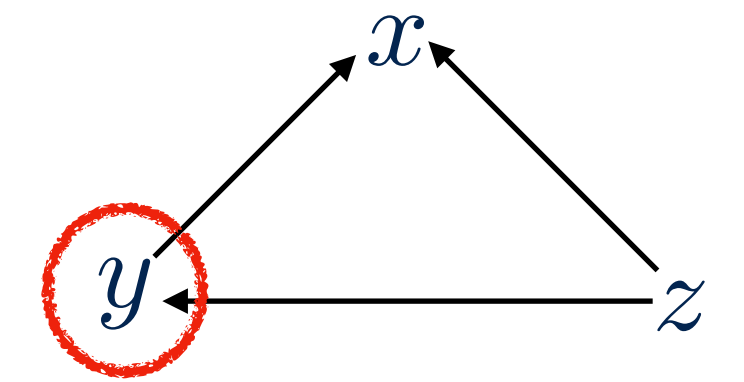
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**Lemma:** if  $w_1 \preceq w_2$  and  $w_2 \in L$

# NEXPTIME Upper bound

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**Acyclic!**

**small model property.**

**Will x still be embedded in y?**

**Lemma:** if  $w_1 \preceq w_2$  and  $w_2 \in L$

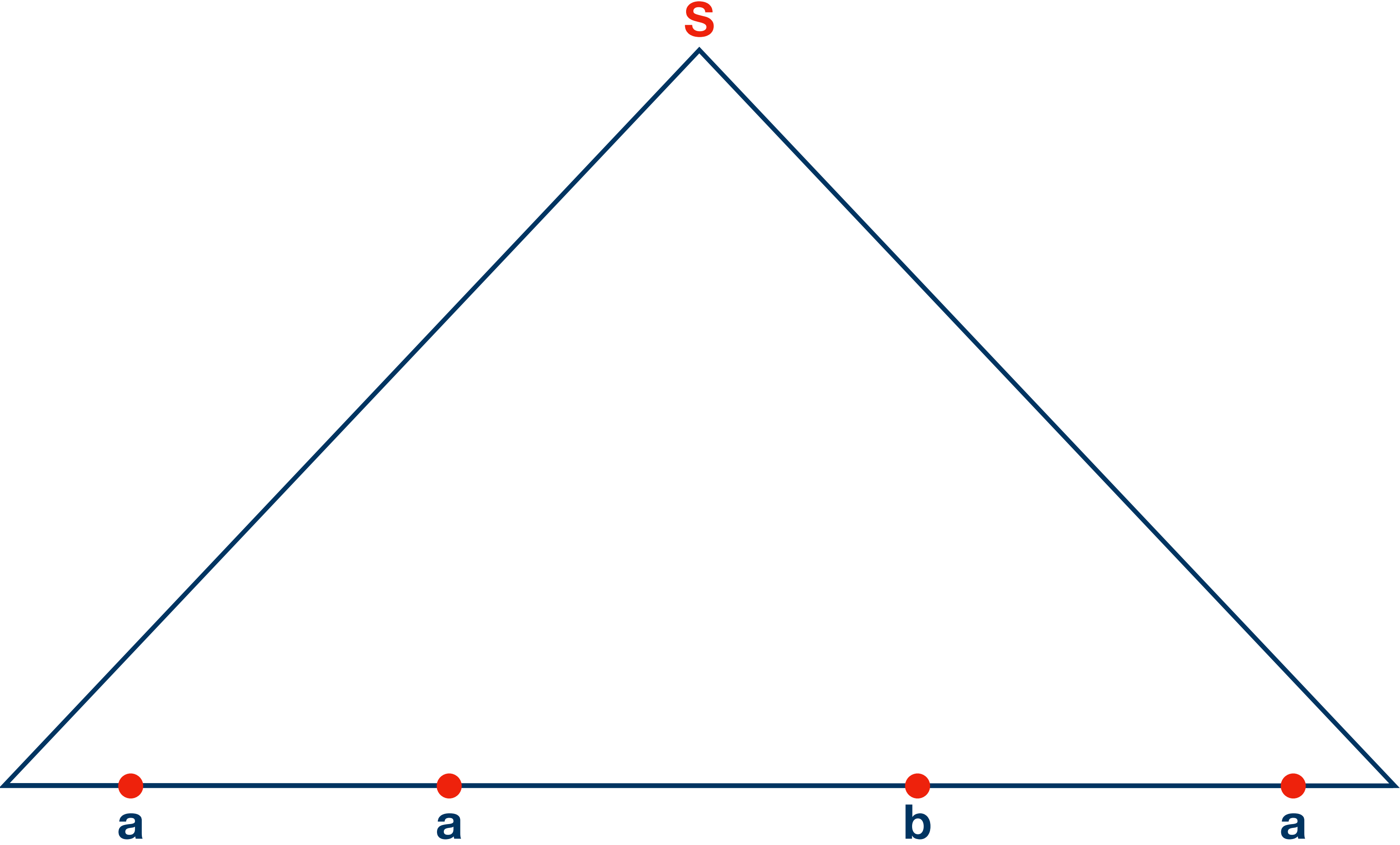
then  $\exists w_3: w_1 \preceq w_3, w_3 \in L$  and  $w_3$  has bounded size.

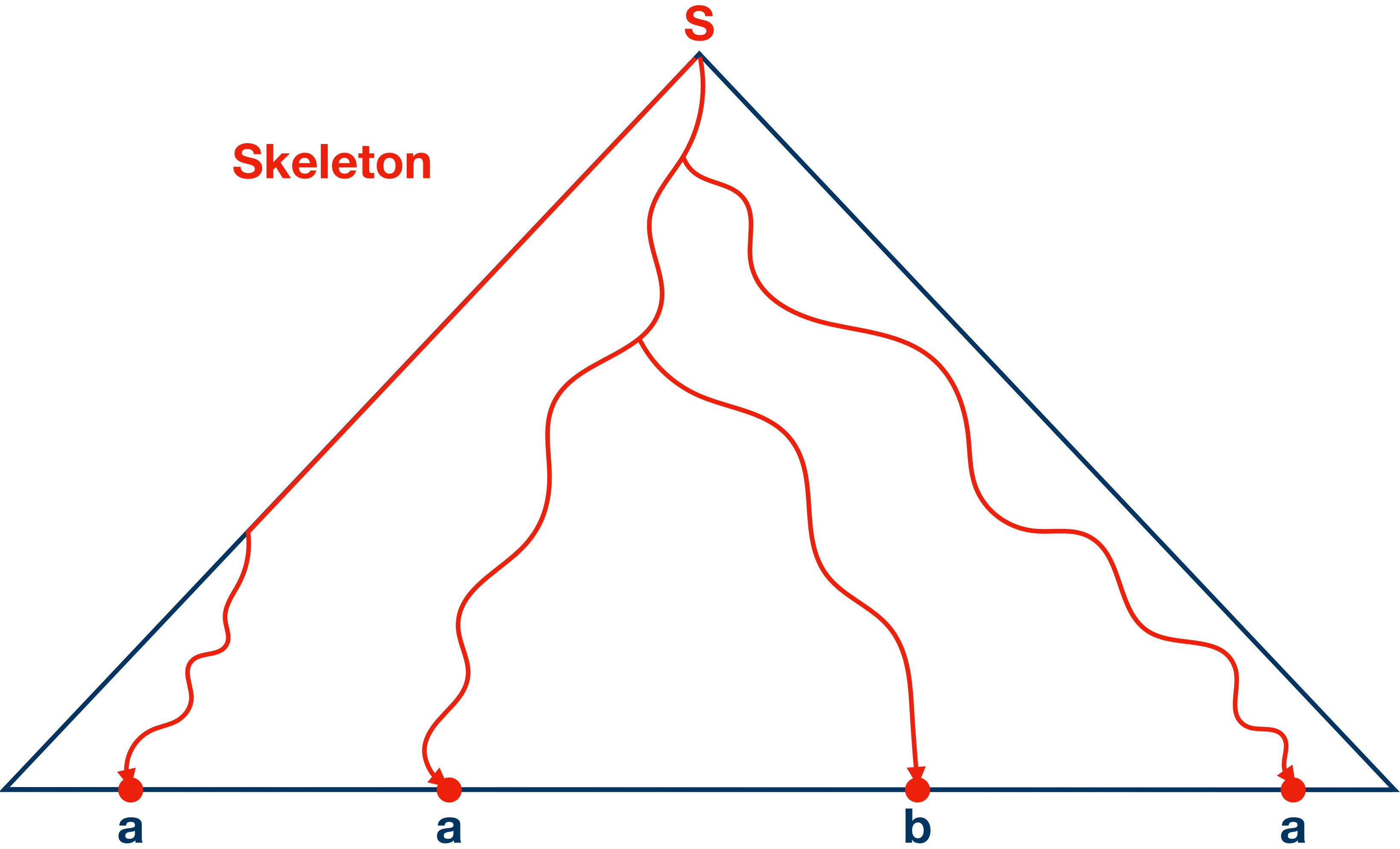




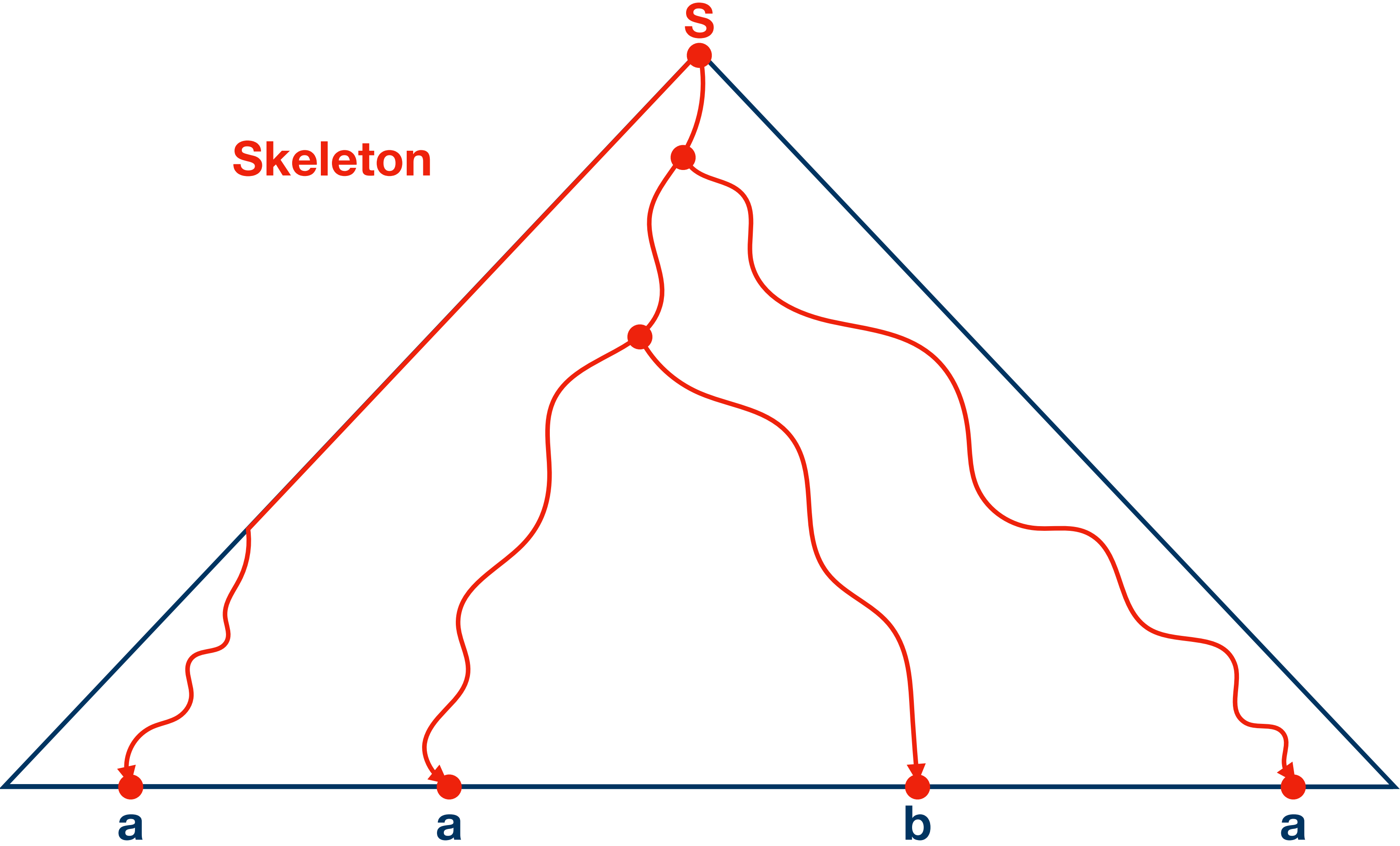
S

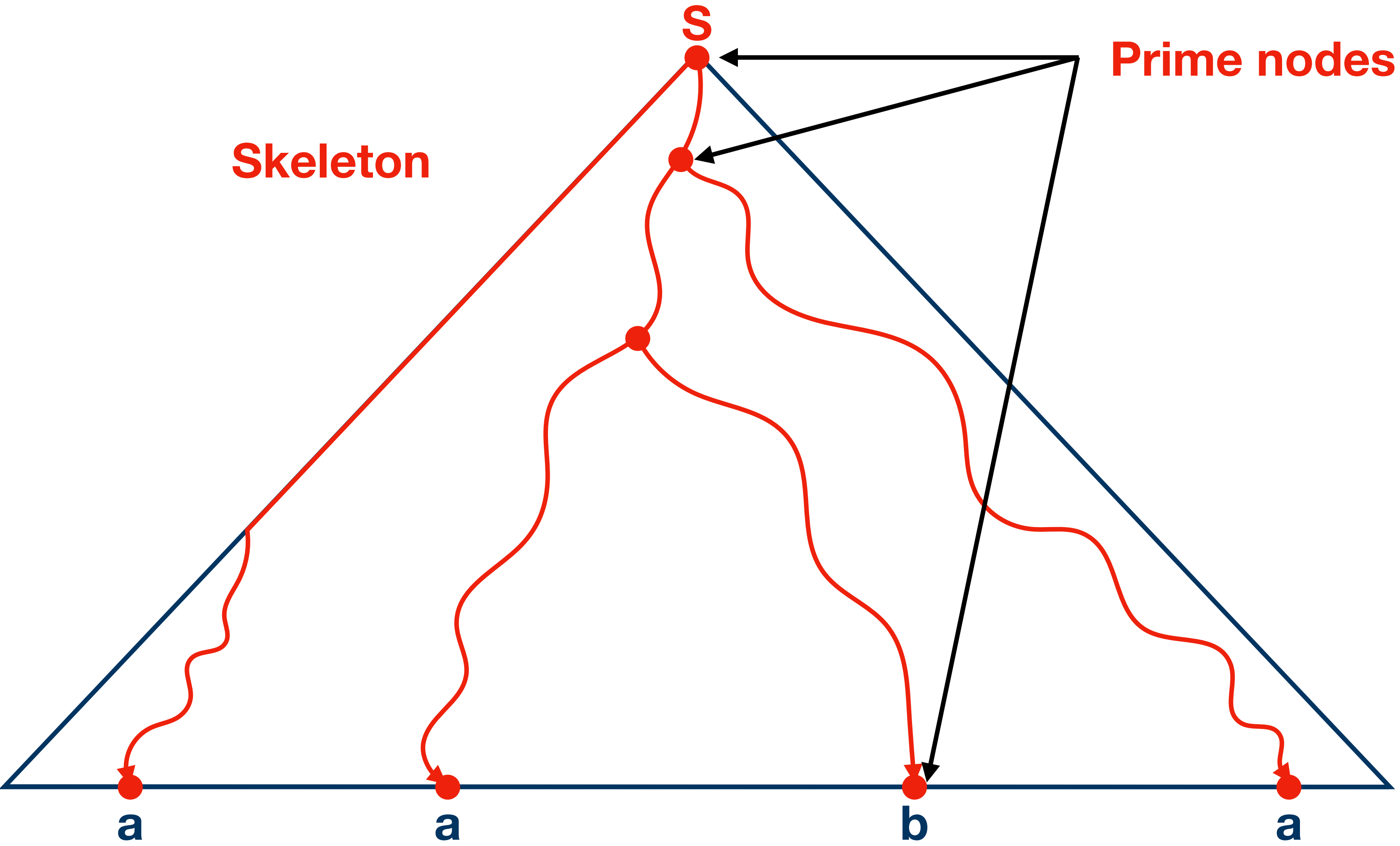


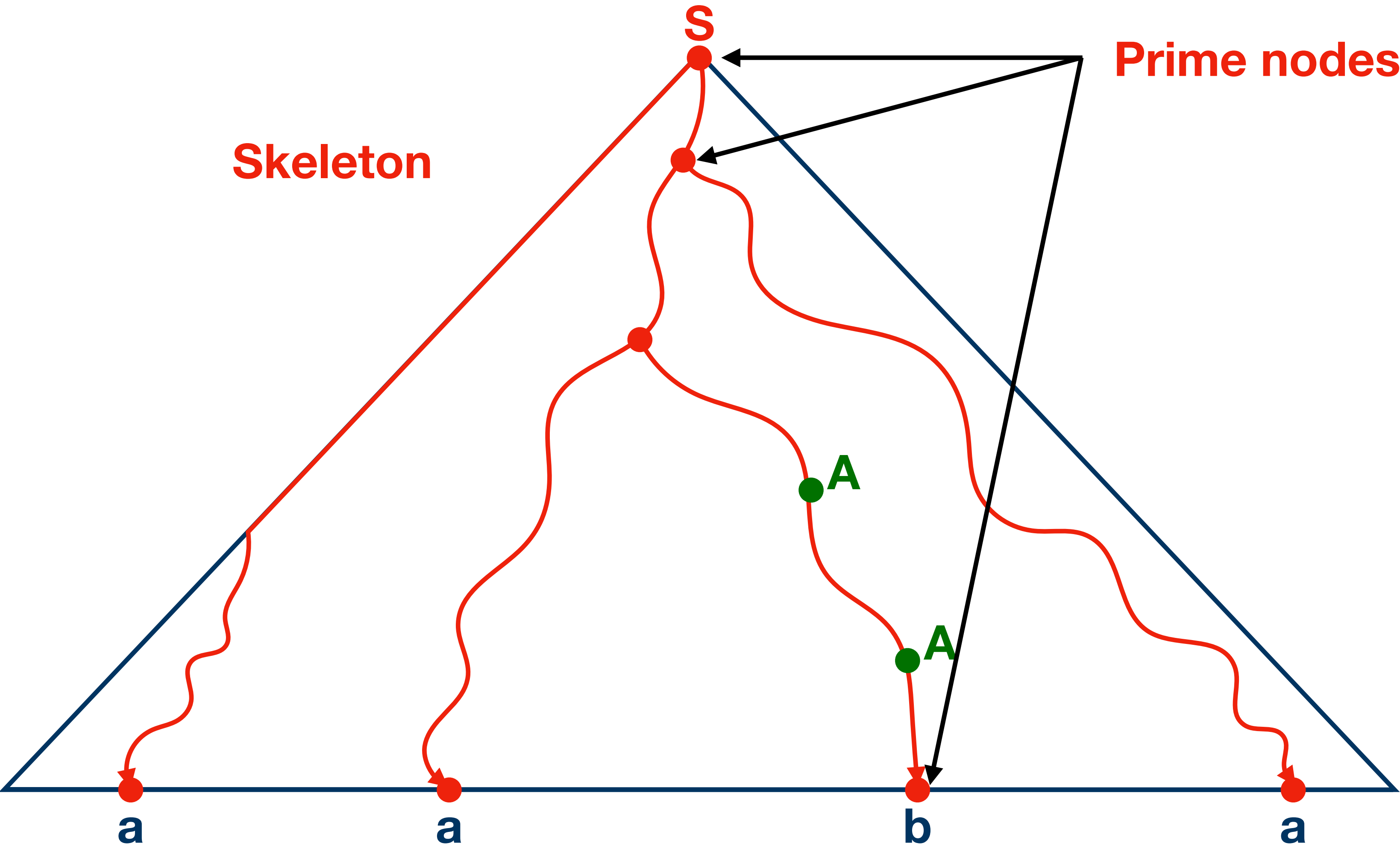


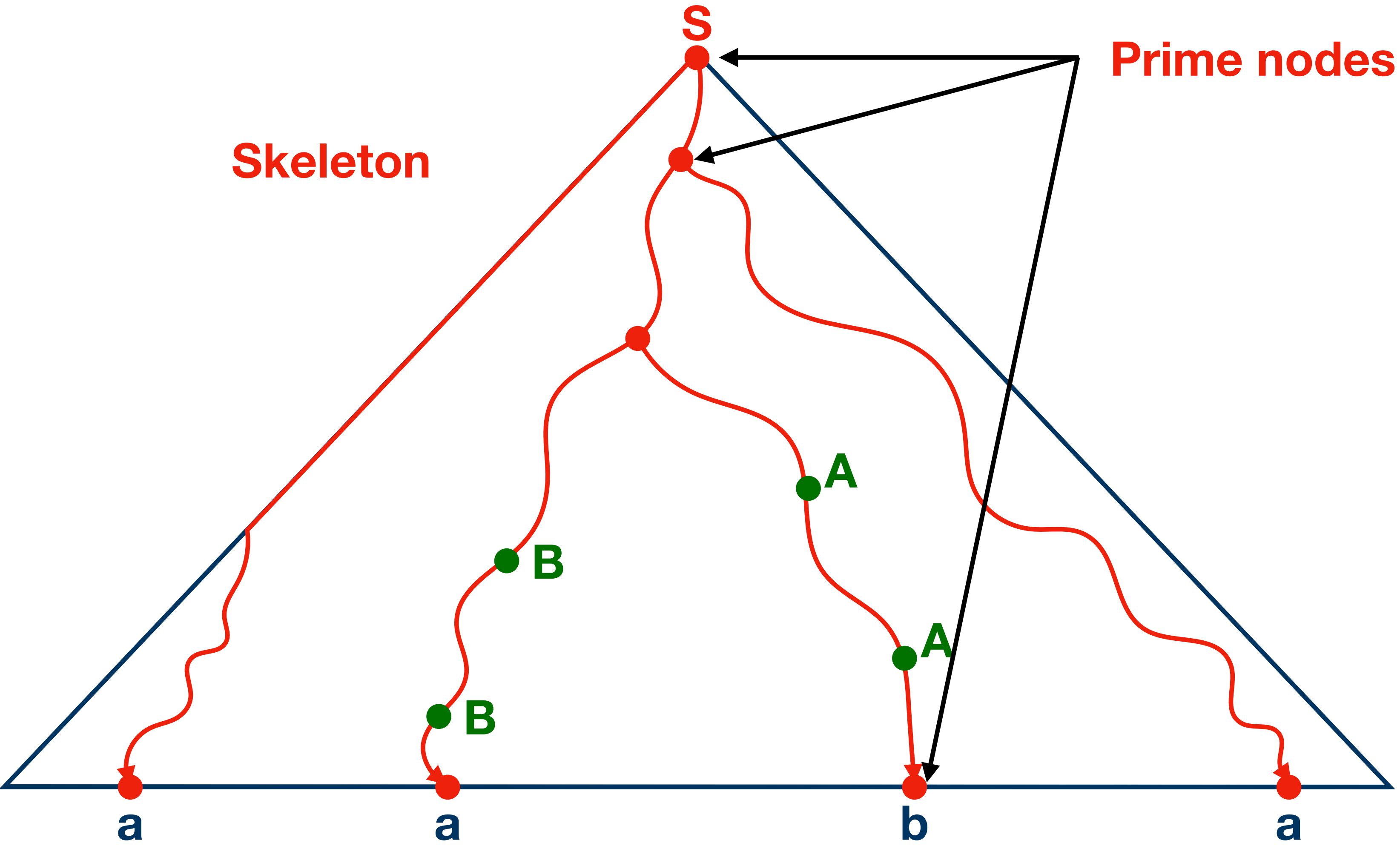


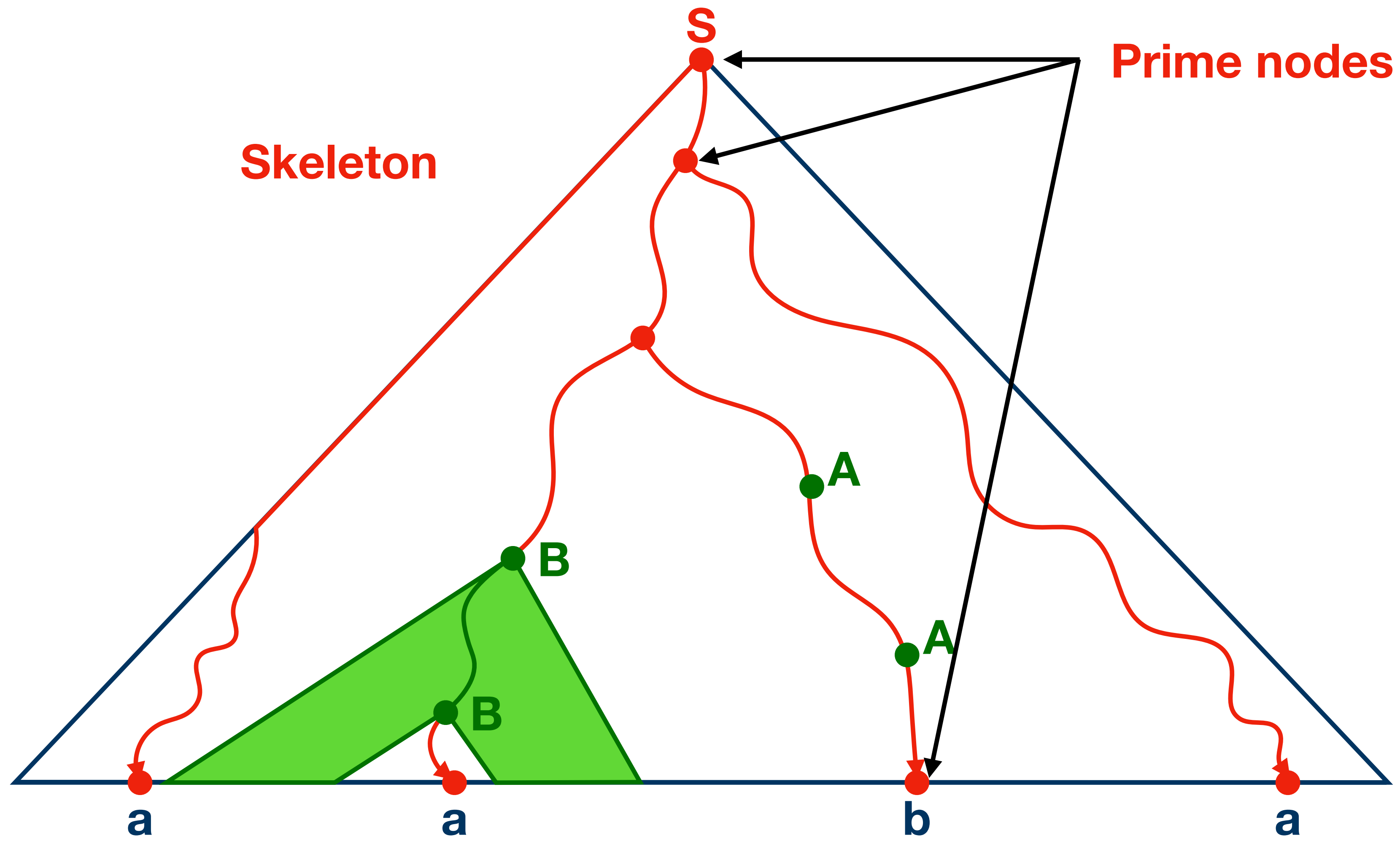


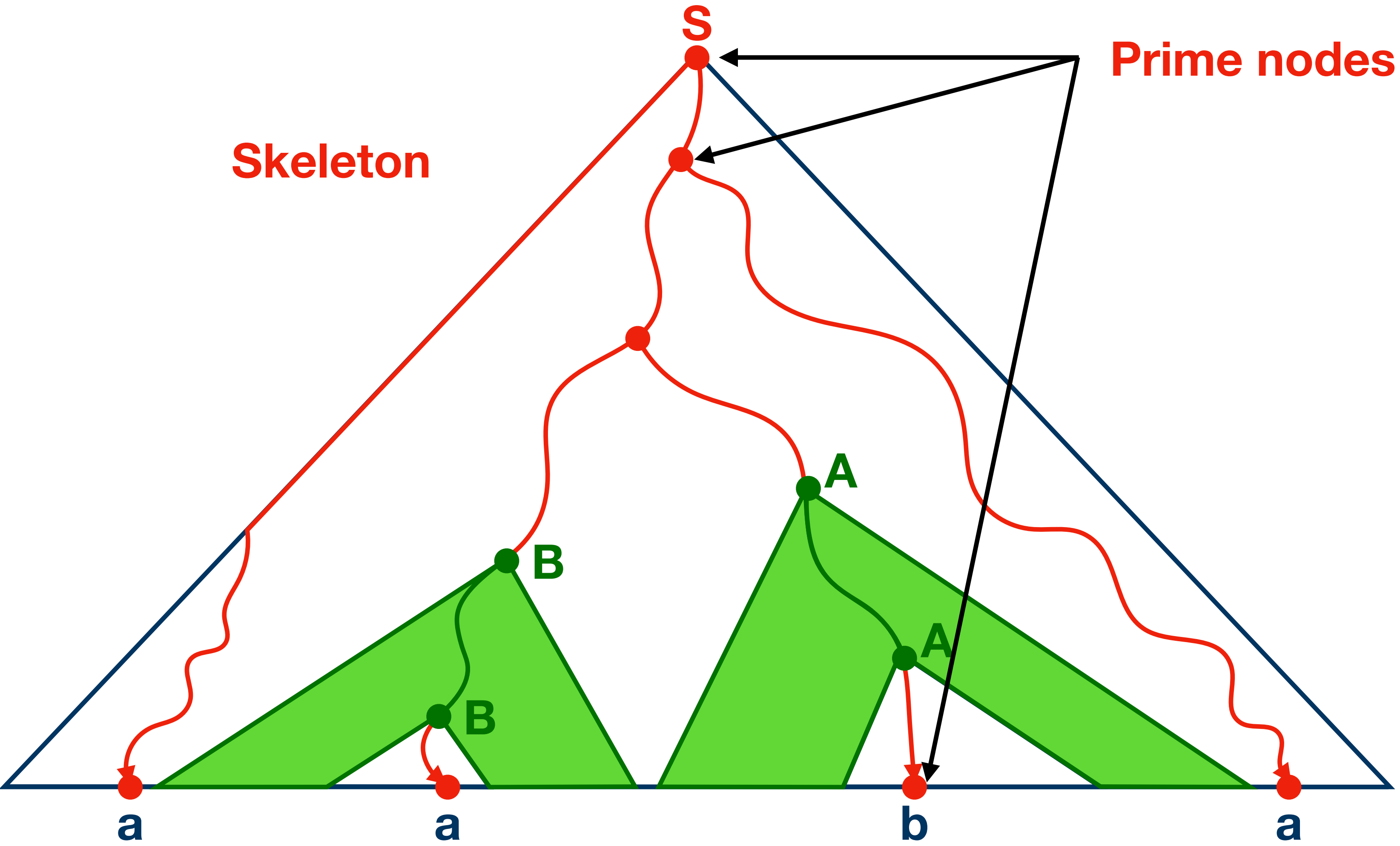


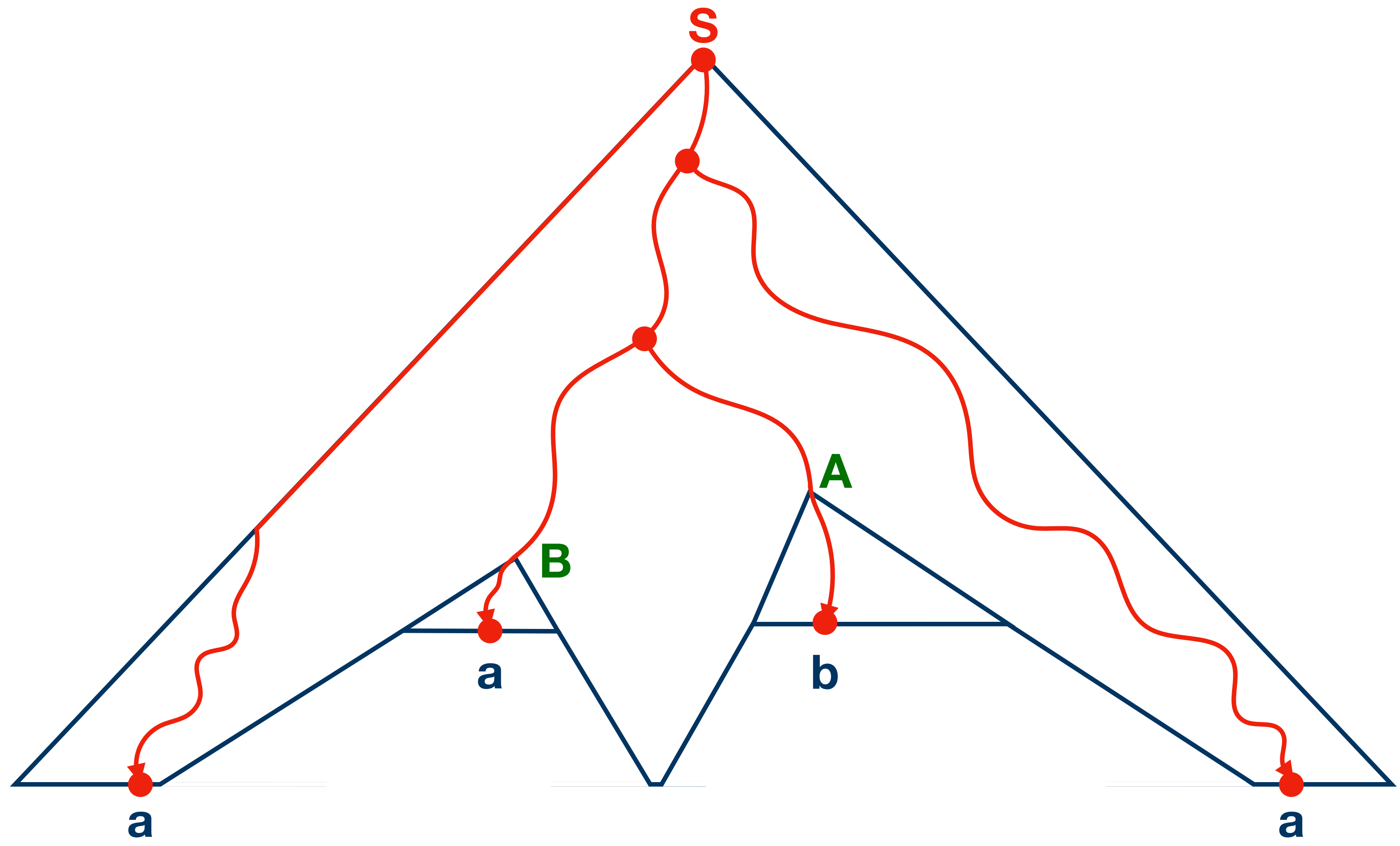


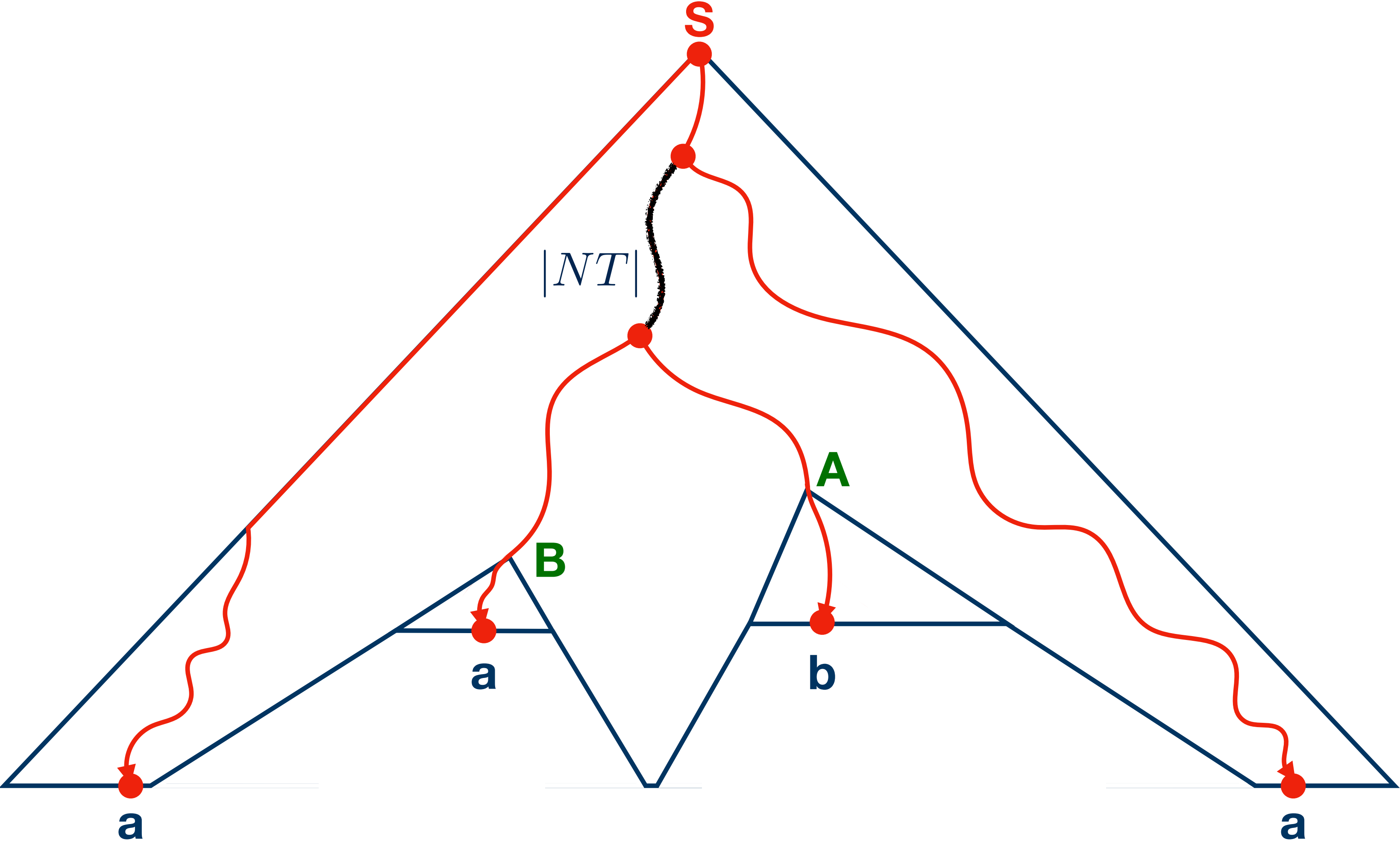




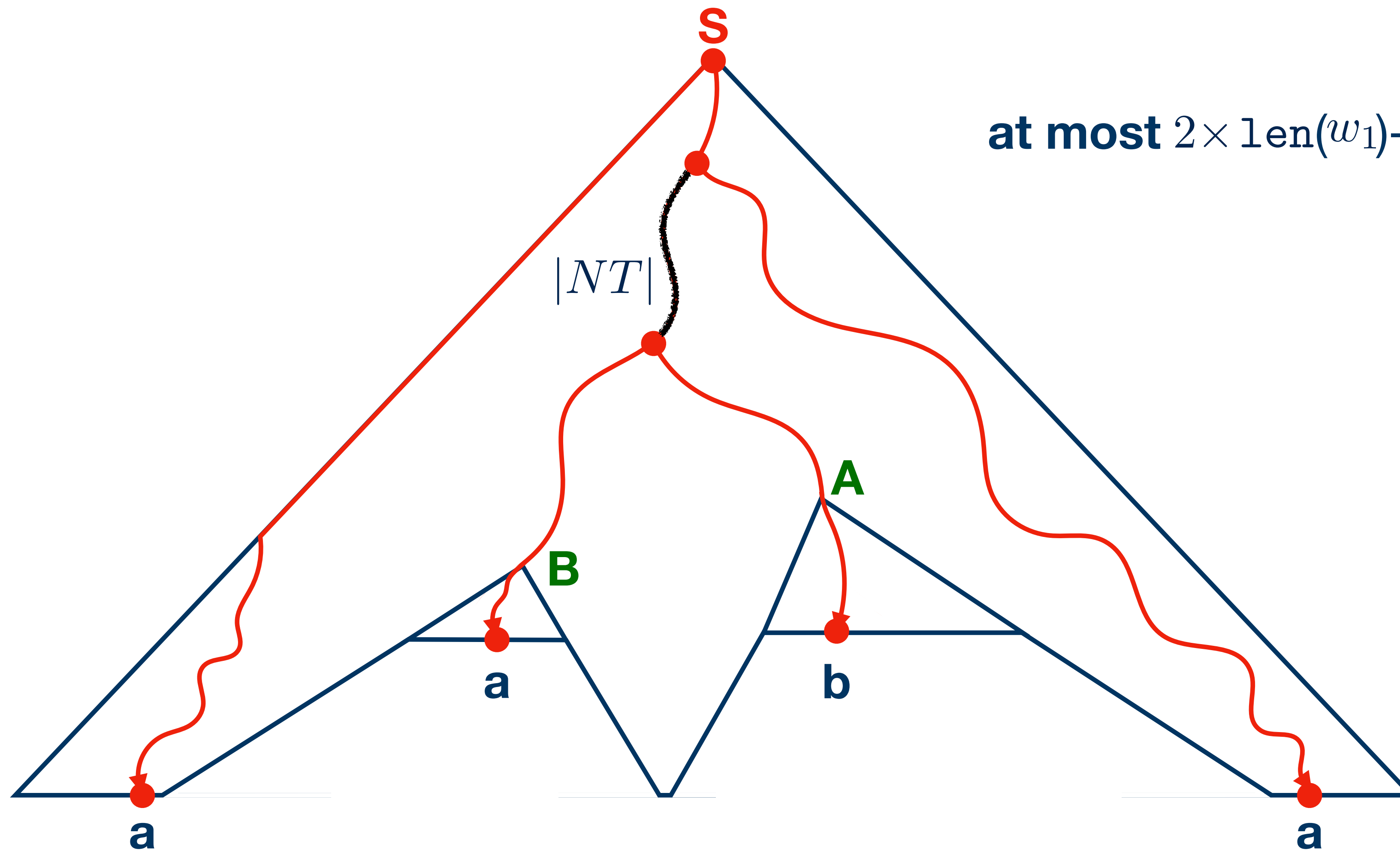








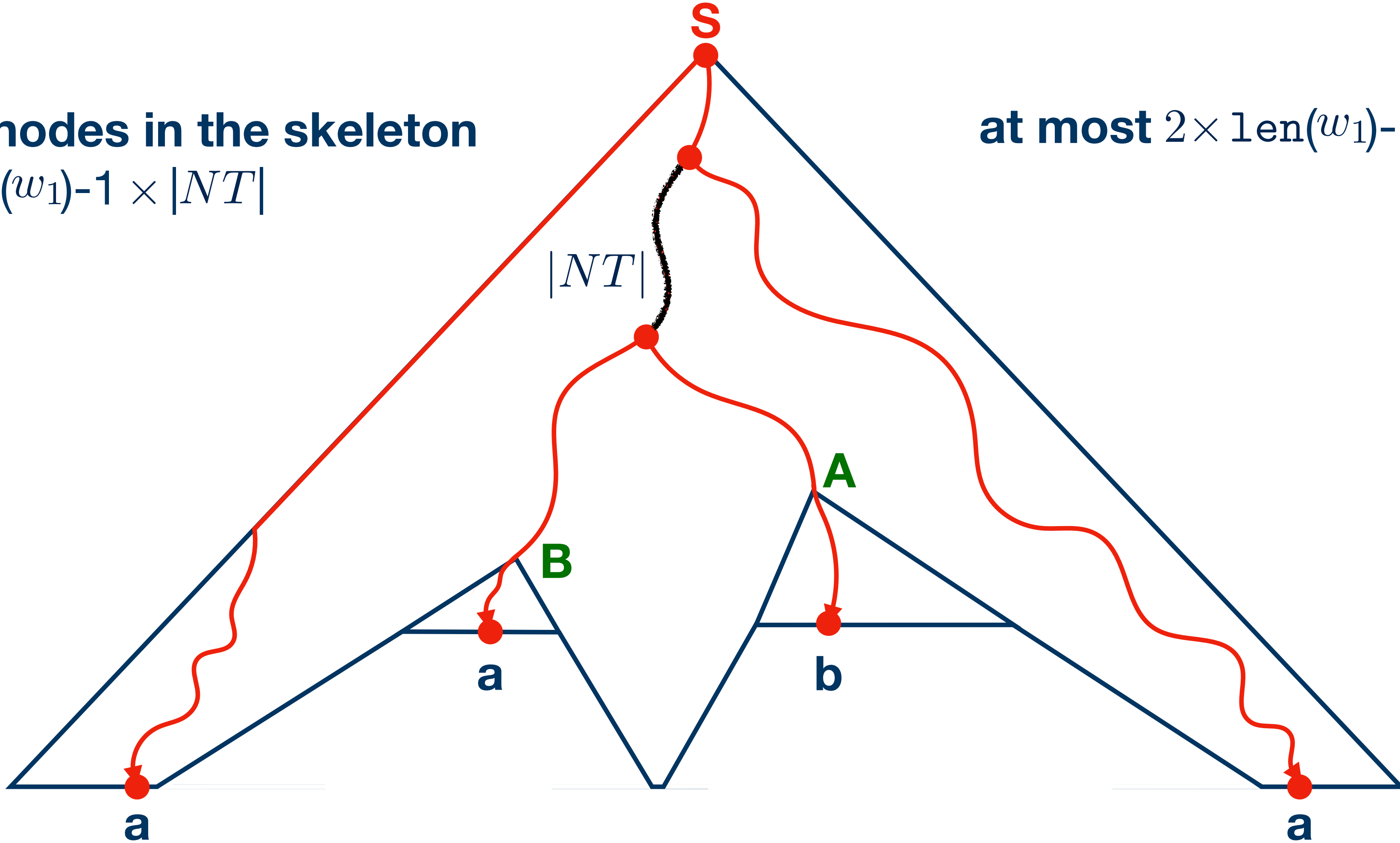




at most  $2 \times \text{len}(w_1) - 1$  prime nodes

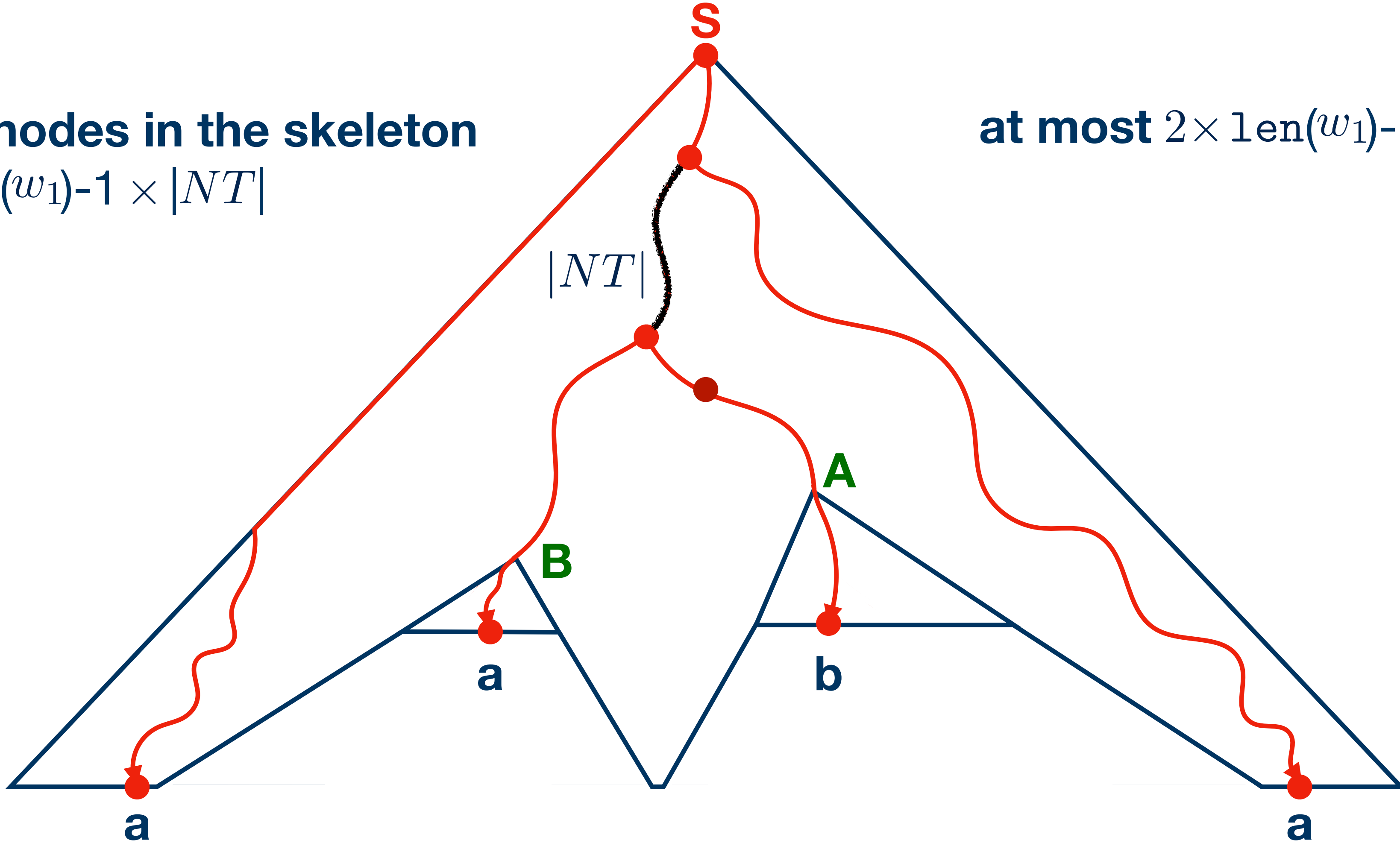
**Total number of nodes in the skeleton**  
 $= 2 \times \text{len}(w_1) - 1 \times |NT|$

**at most  $2 \times \text{len}(w_1) - 1$  prime nodes**



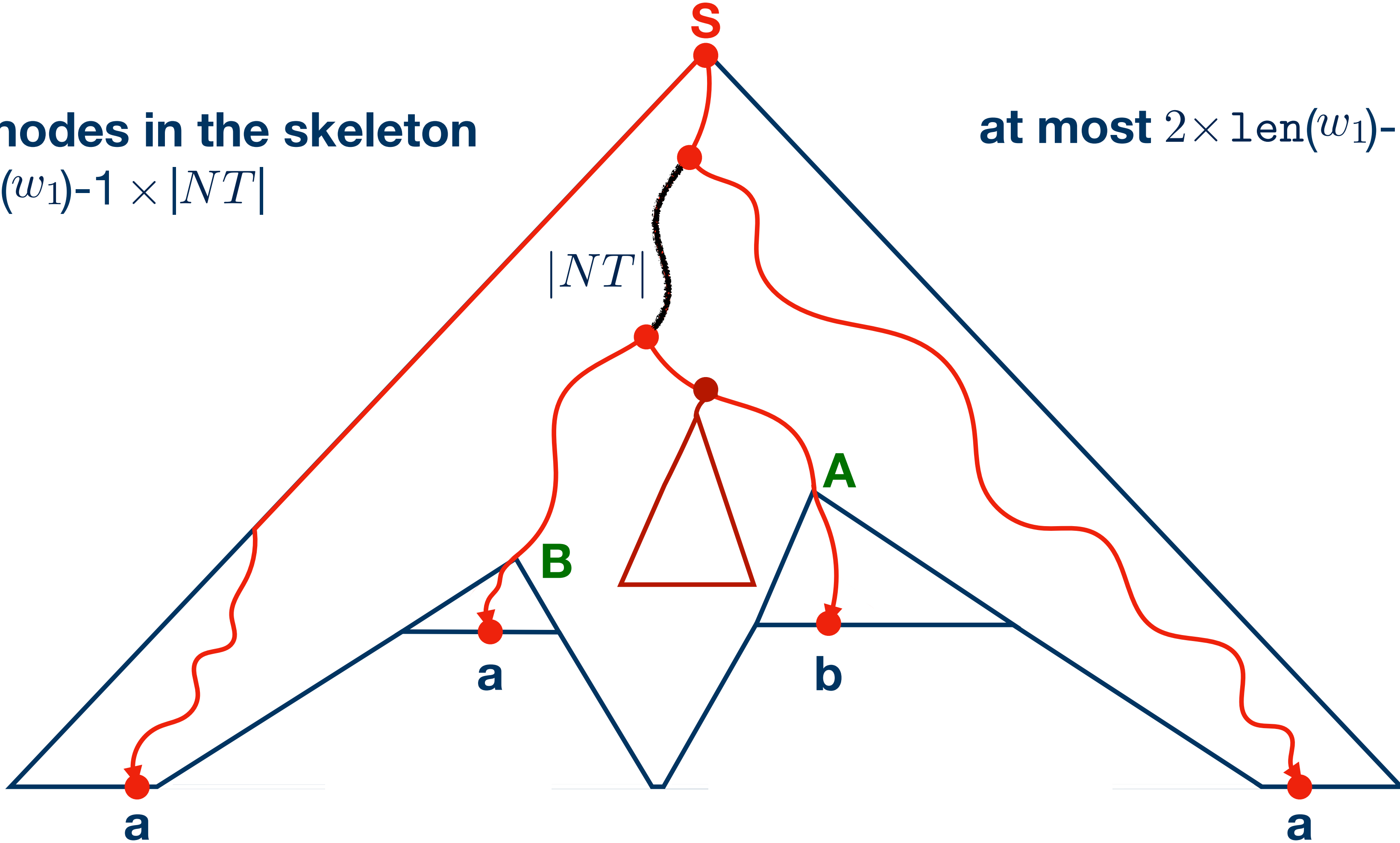
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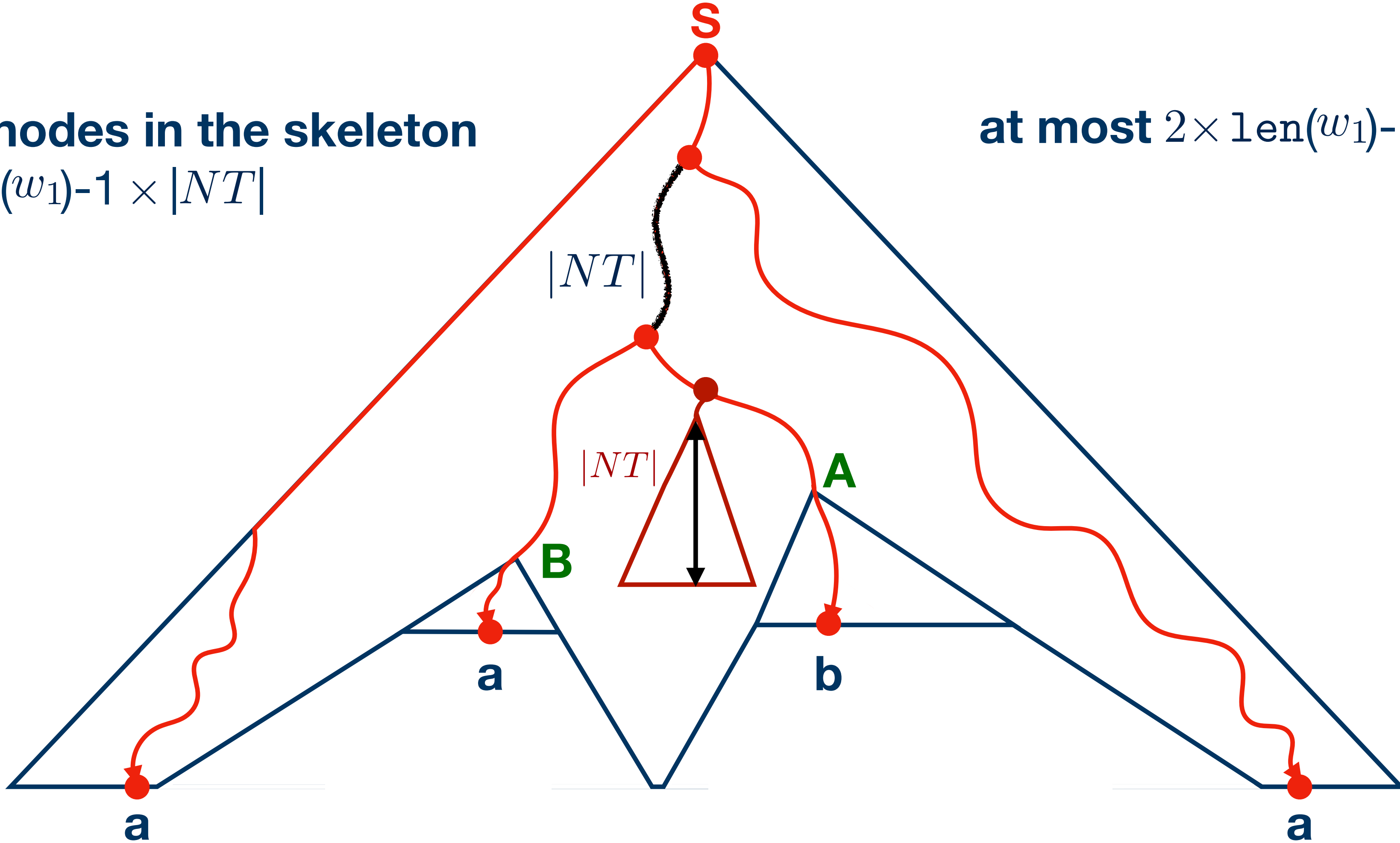
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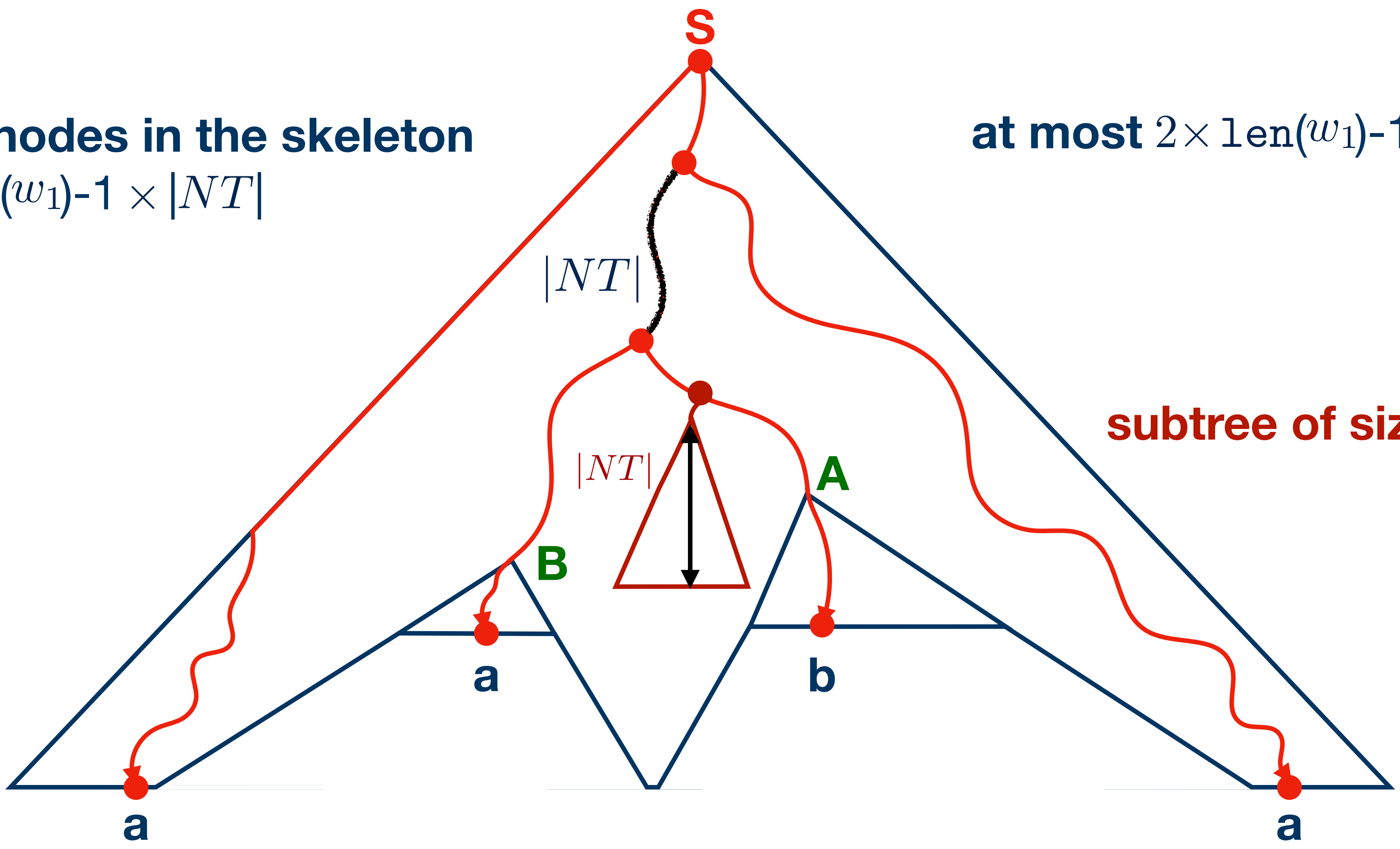
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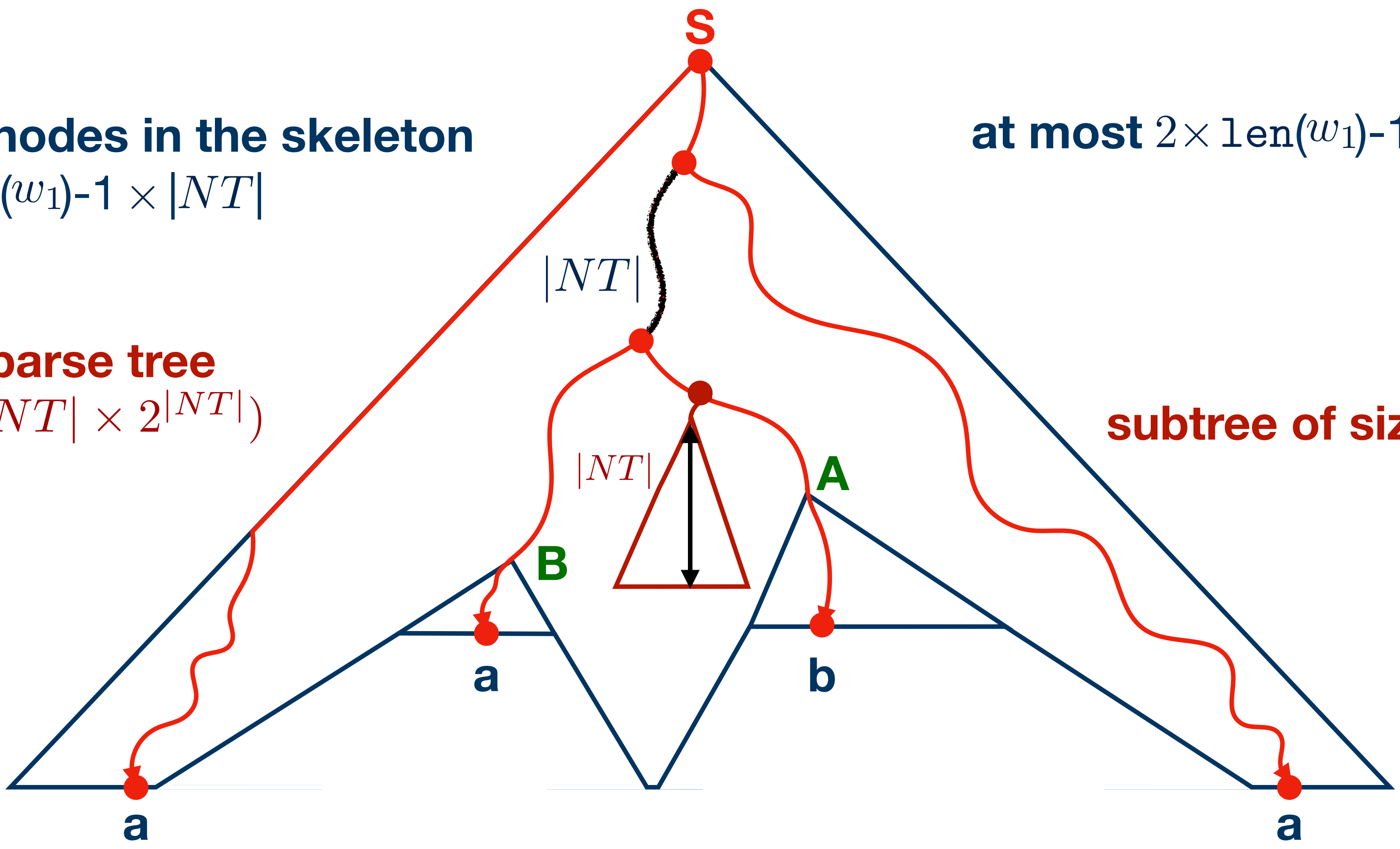
**subtree of size at most  $2^{|NT|}$**

**Total number of nodes in the skeleton**  
 $= 2 \times \text{len}(w_1) - 1 \times |NT|$

**at most  $2 \times \text{len}(w_1) - 1$  prime nodes**

**Size of the parse tree**  
 $O(\text{Len}(w_1) \times |NT| \times 2^{|NT|})$

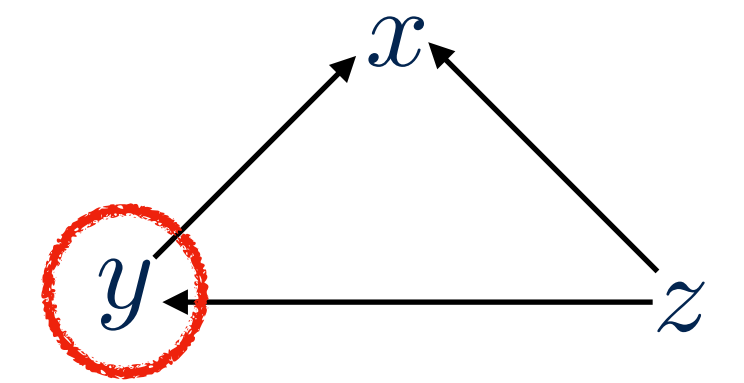
**subtree of size at most  $2^{|NT|}$**



# NEXPTIME Upper bound

$$x \preceq \text{Shuffle}(yz)$$

$$y \preceq z$$



**Acyclic!**

**small model property.**

**Size of the parse tree**

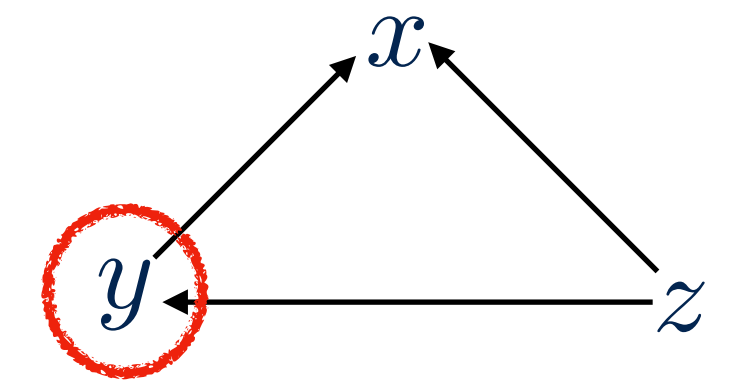
$$\mathcal{O}(\text{Len}(x) \times |NT| \times 2^{|NT|})$$



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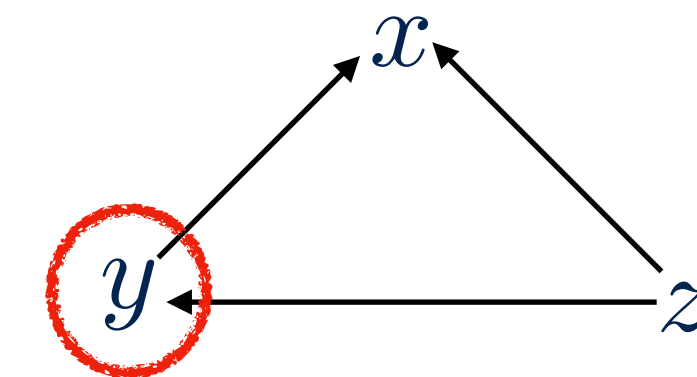
$$\mathcal{O}(\text{Len}(x) \times |NT| \times 2^{|NT|})$$

$$2^{|NT|}$$

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**Size of the parse tree**

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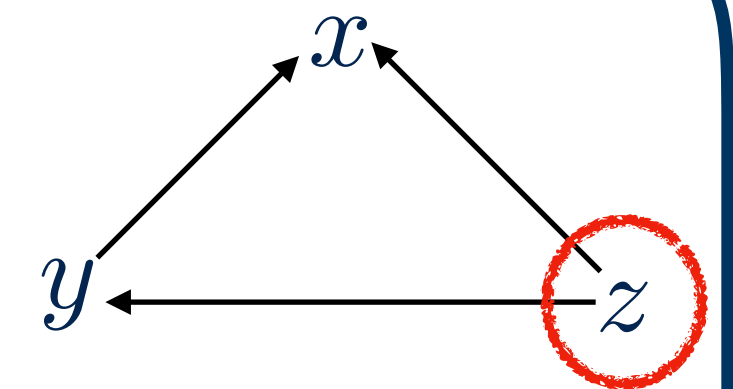
$$2^{|NT|}$$

**y is bounded by**  $\mathcal{O}(2^{2 \times |NT|} \times |NT|)$

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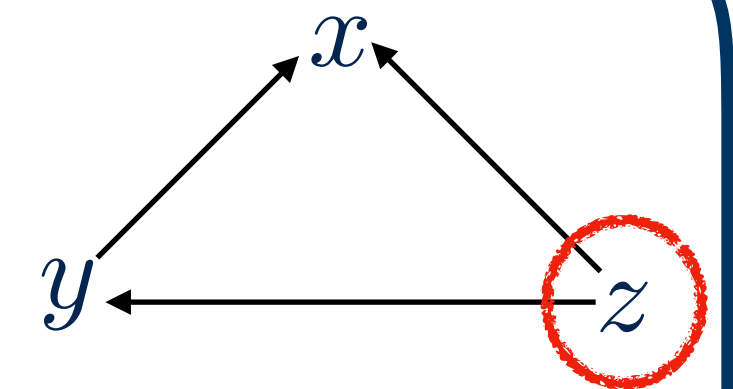
$$\mathcal{O}(\text{Len}(y) \times |NT| \times 2^{|NT|})$$

**y is bounded by**  $\mathcal{O}(2^{2 \times |NT|} \times |NT|)$

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$$x \preceq \text{Shuffle}(yz)$$

$$y \preceq z$$



**Acyclic!**

**small model property.**

**Size of the parse tree**

$$\mathcal{O}(\text{Len}(y) \times |NT| \times 2^{|NT|})$$

**y is bounded by**  $\mathcal{O}(2^{2 \times |NT|} \times |NT|)$

**z is bounded by**  $\mathcal{O}(2 \times 2^{3 \times |NT|} \times |NT|^2)$

# Outline

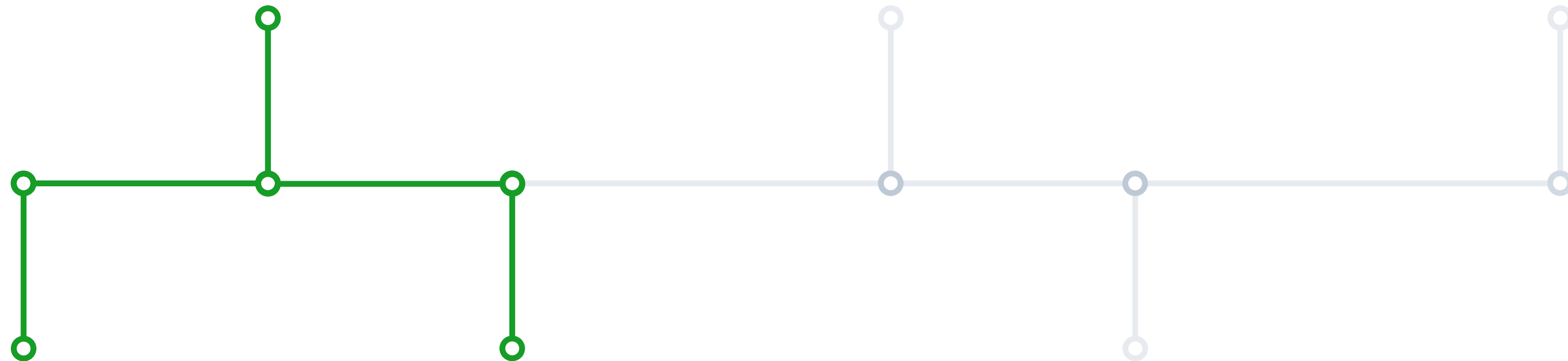
**Satisfiability is Undecidable!**

**Our Setting**

Acyclic Lossy Channel Pushdown Systems

Reachability has  
NEXPTIME Lower bound

Reduction from  
Bounded PCP



**String constraints**

**Acyclic Fragment**

Reduction from Acyclic Lossy  
Channel Pushdown Systems

Satisfiability has  
NEXPTIME Upper bound

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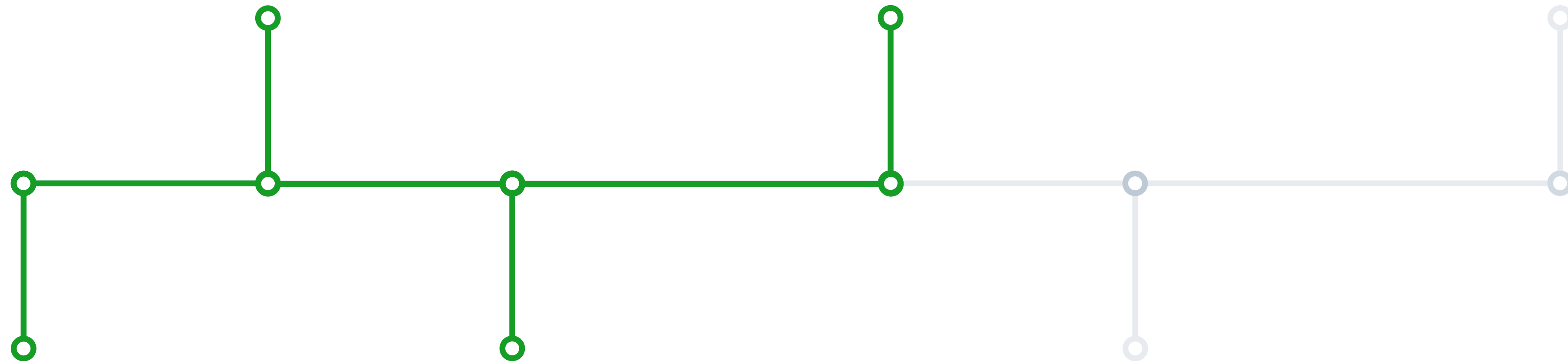
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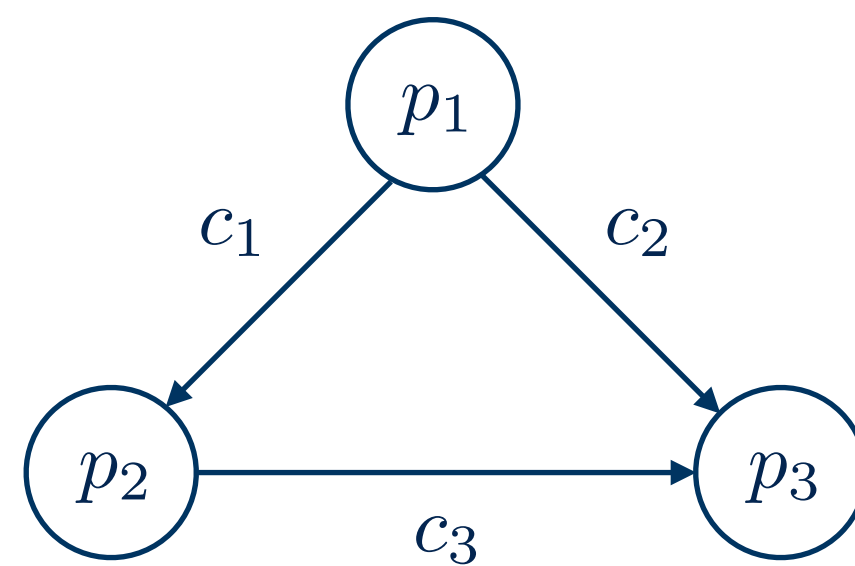
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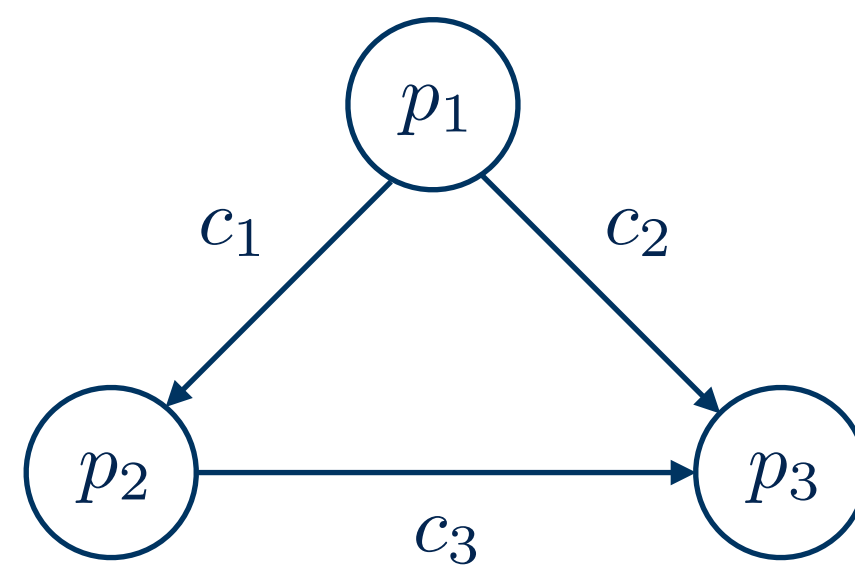
**Satisfiability has  
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# Acyclic Lossy Channel Pushdown Systems



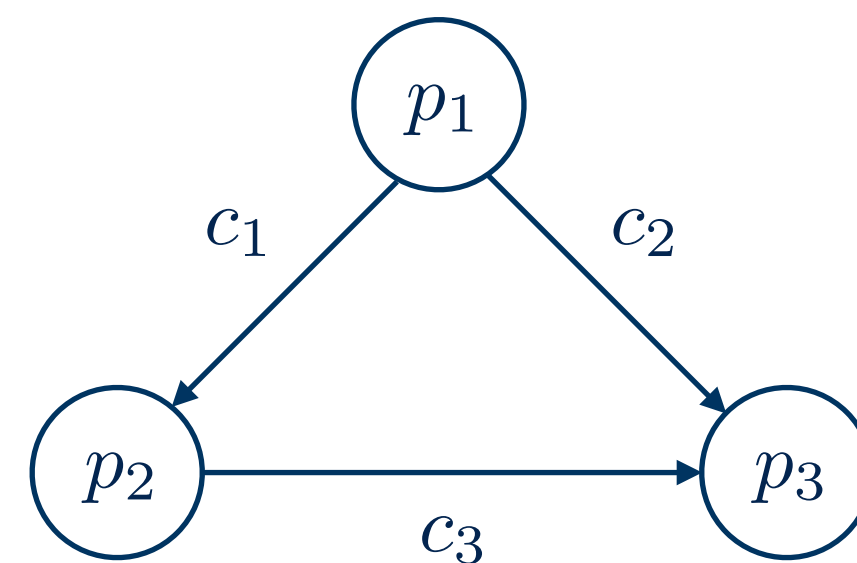
# Acyclic Lossy Channel Pushdown Systems [Atig et. al. 2008]





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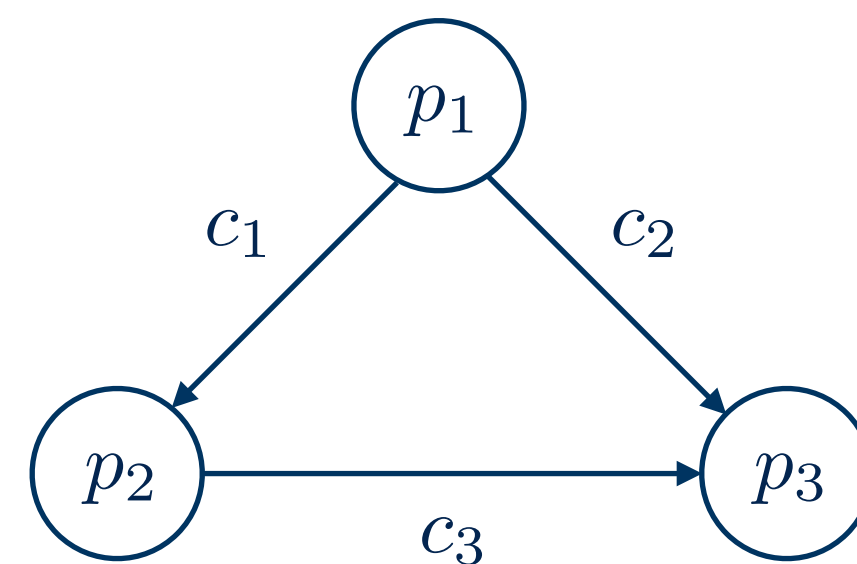
## Processes - Pushdown Systems



# Acyclic Lossy Channel Pushdown Systems [Atig et. al. 2008]

Processes - Pushdown Systems

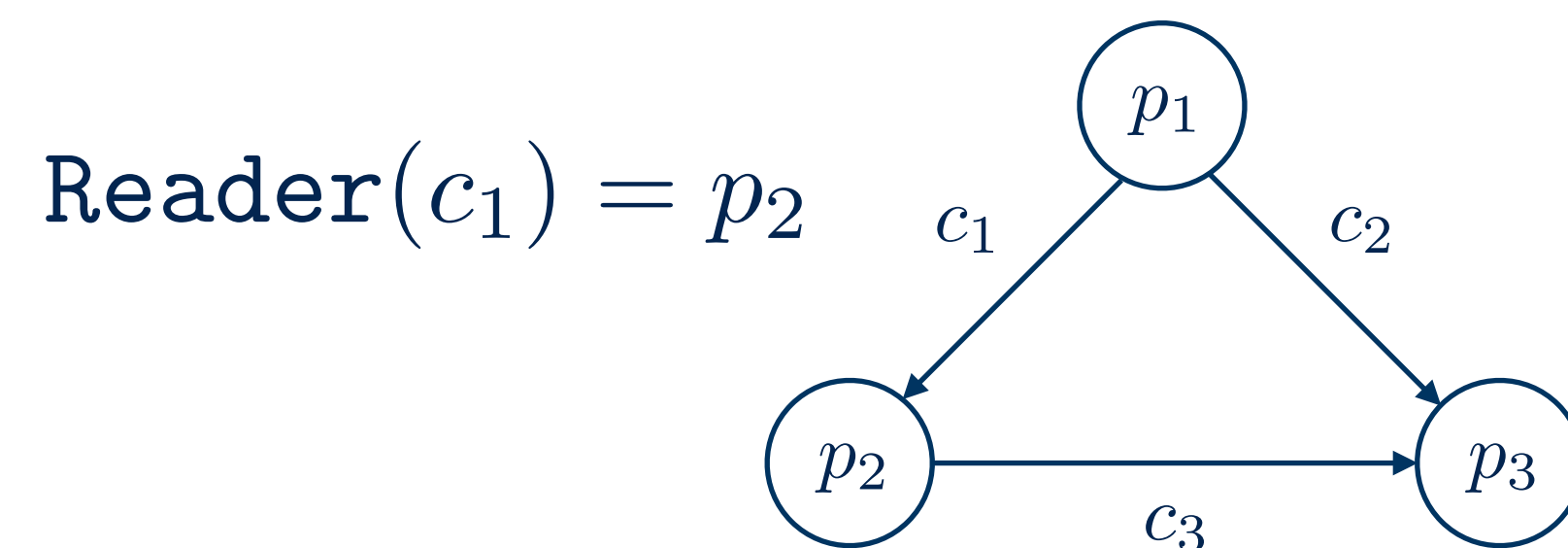
Lossy FIFO channels



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Processes - Pushdown Systems

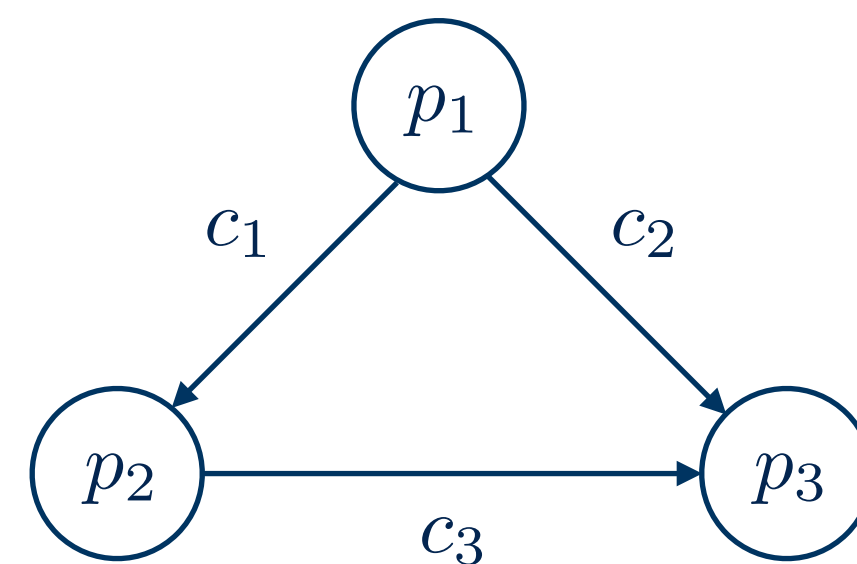
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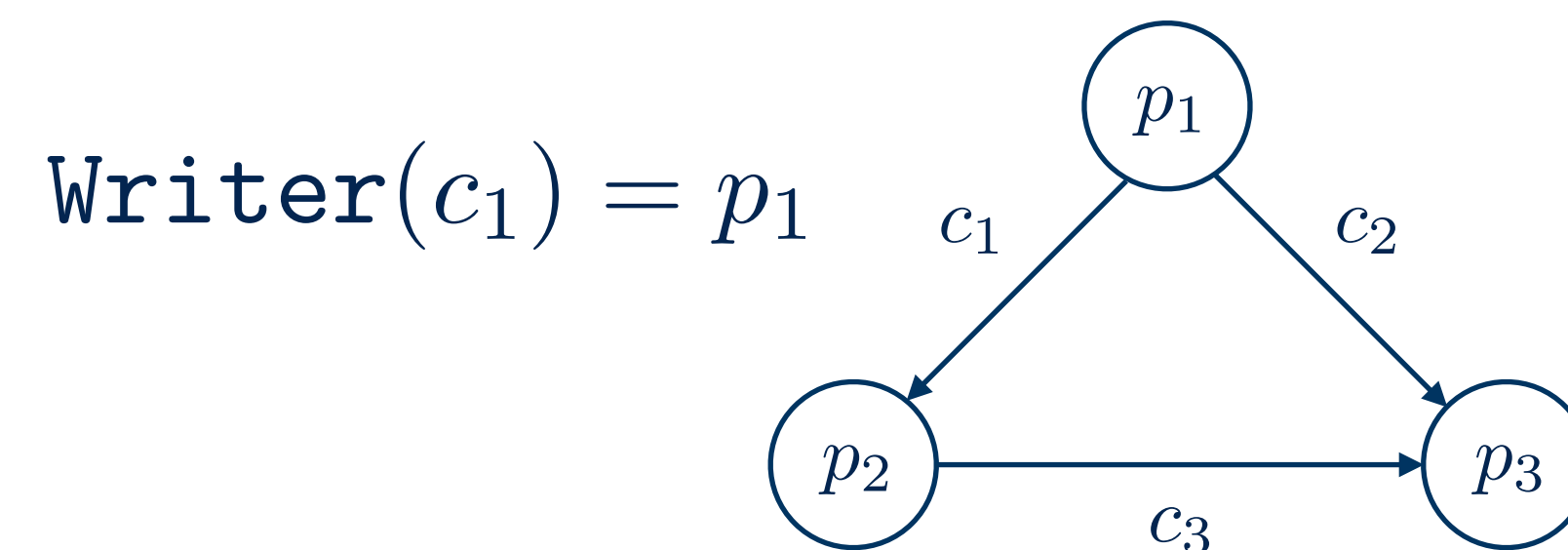
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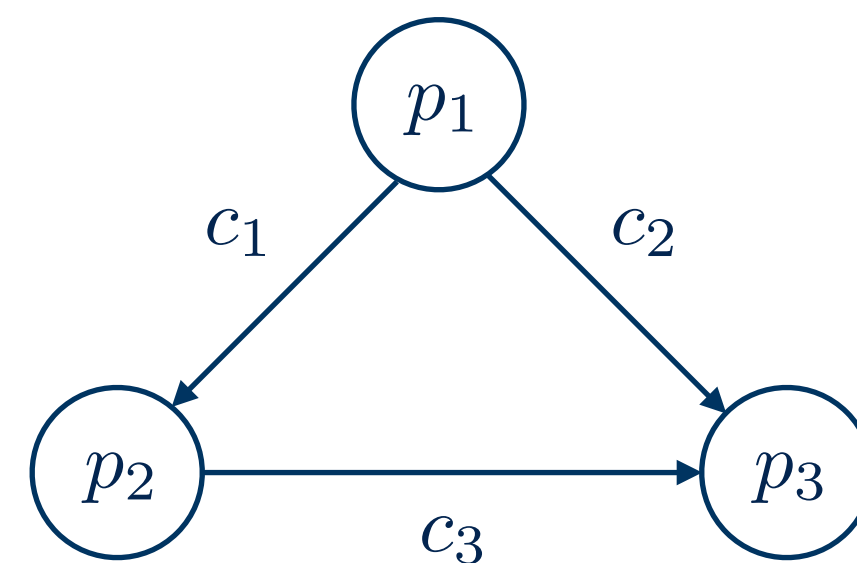
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Lossy FIFO channels



# Acyclic Lossy Channel Pushdown Systems

# **Acyclic Lossy Channel Pushdown Systems**

**Control State Reachability Problem**



# Acyclic Lossy Channel Pushdown Systems

[Atig et. al. 2008]

**Control State Reachability Problem**

# Acyclic Lossy Channel Pushdown Systems

[Atig et. al. 2008]

Control State Reachability Problem

**NEXPTIME** Upper bound

# Outline

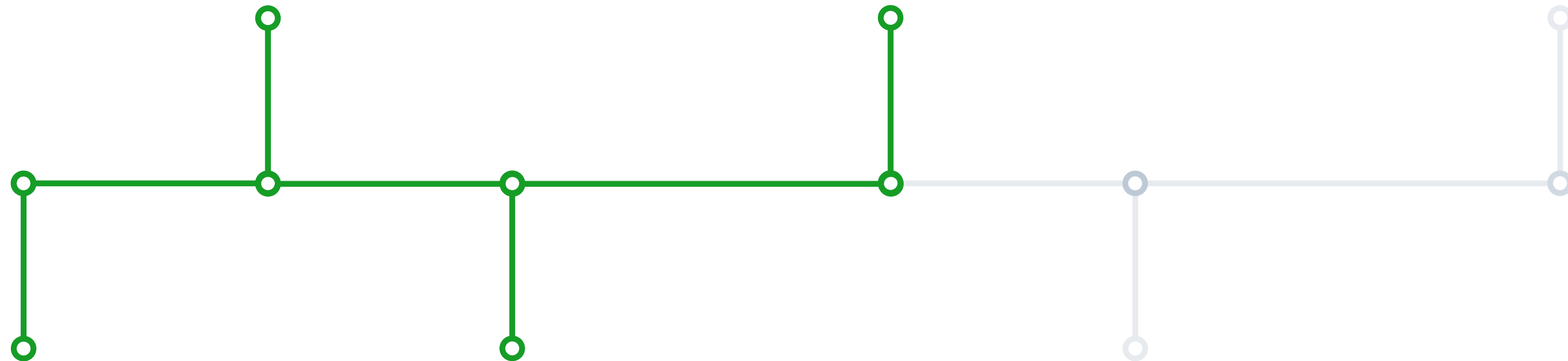
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Reduction from  
Bounded PCP



**String constraints**

**Acyclic Fragment**

**Satisfiability has  
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Reduction from Acyclic Lossy  
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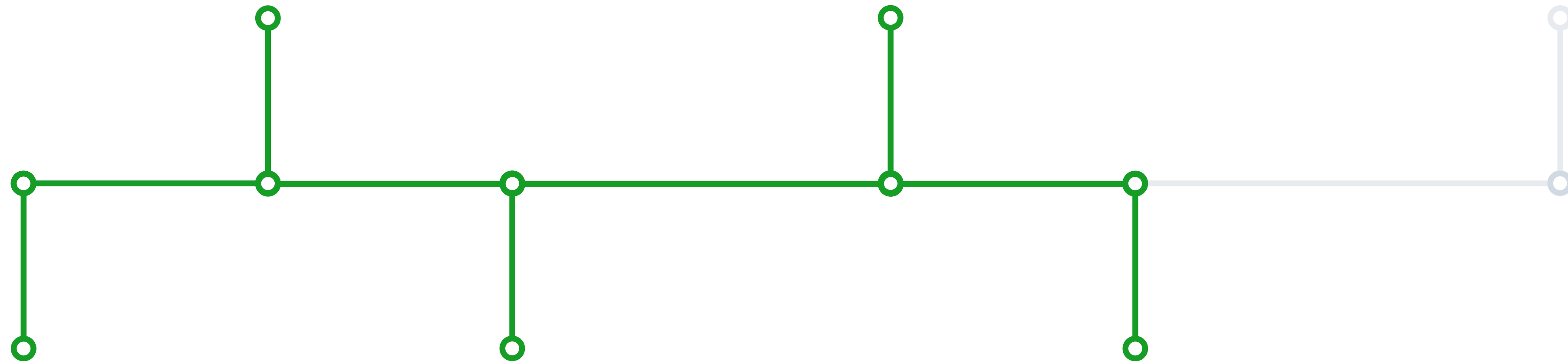
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# **NEXPTIME Upper bound**

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From

**Reachability problem** of acyclic LCS

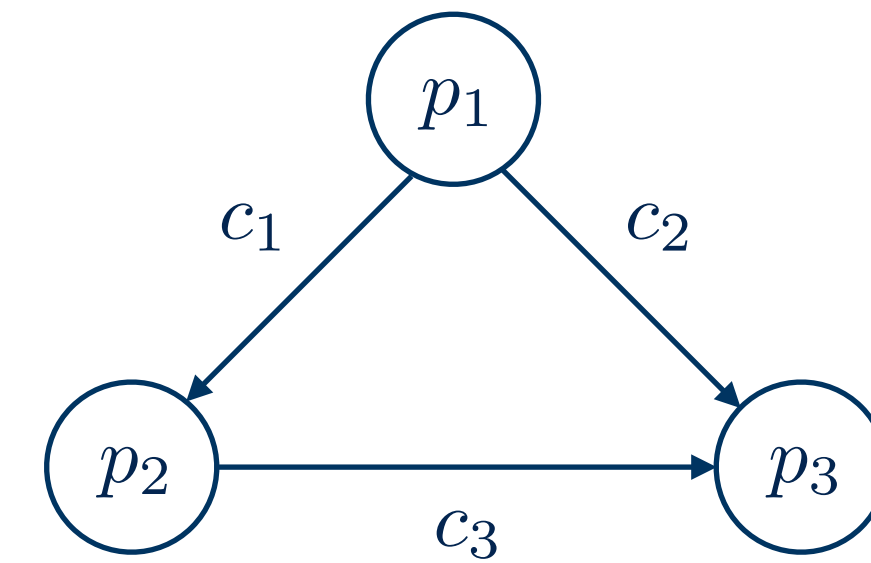
to

**Satisfiability problem** of acyclic String Constraints

# **NEXPTIME Upper bound**

**An Acyclic LCS**

# NEXPTIME Upper bound

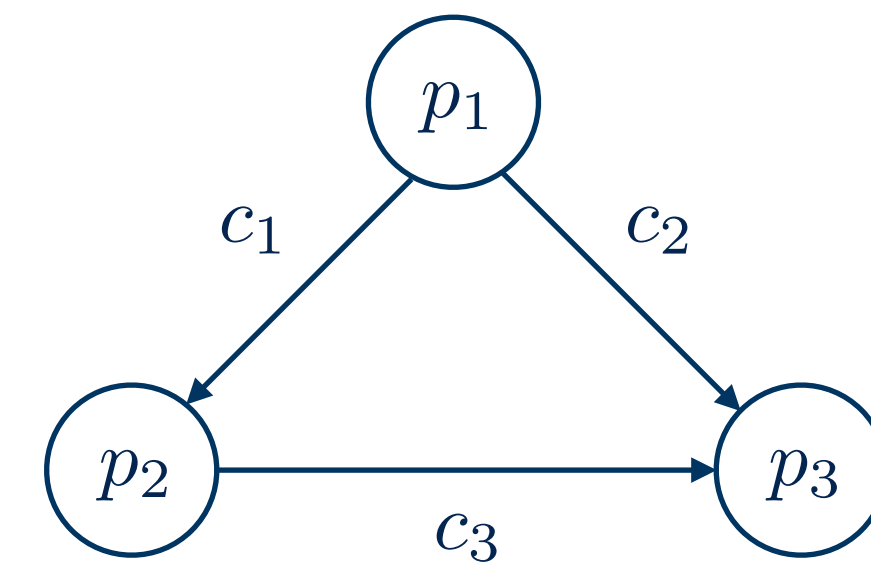


**An Acyclic LCS**



# NEXPTIME Upper bound

**Equivalent Acyclic String constraints**

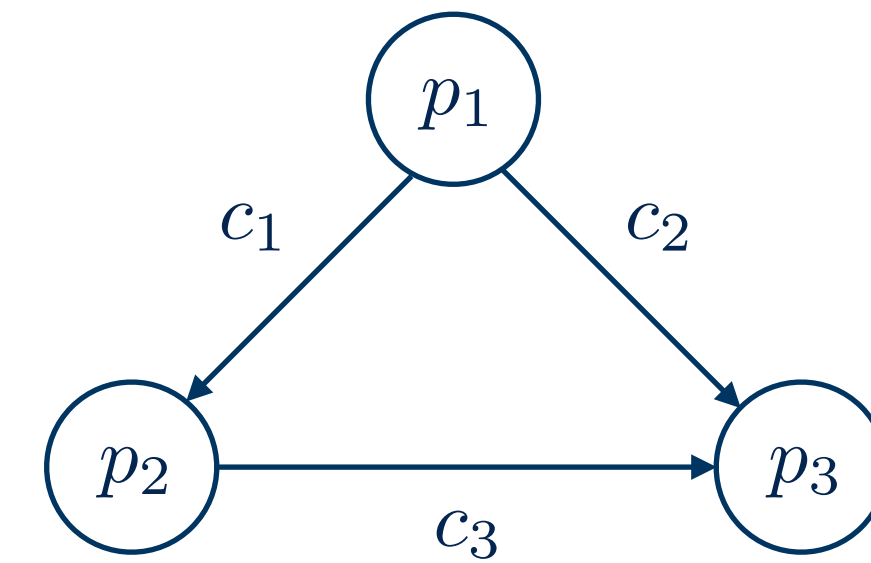


**An Acyclic LCS**

# NEXPTIME Upper bound

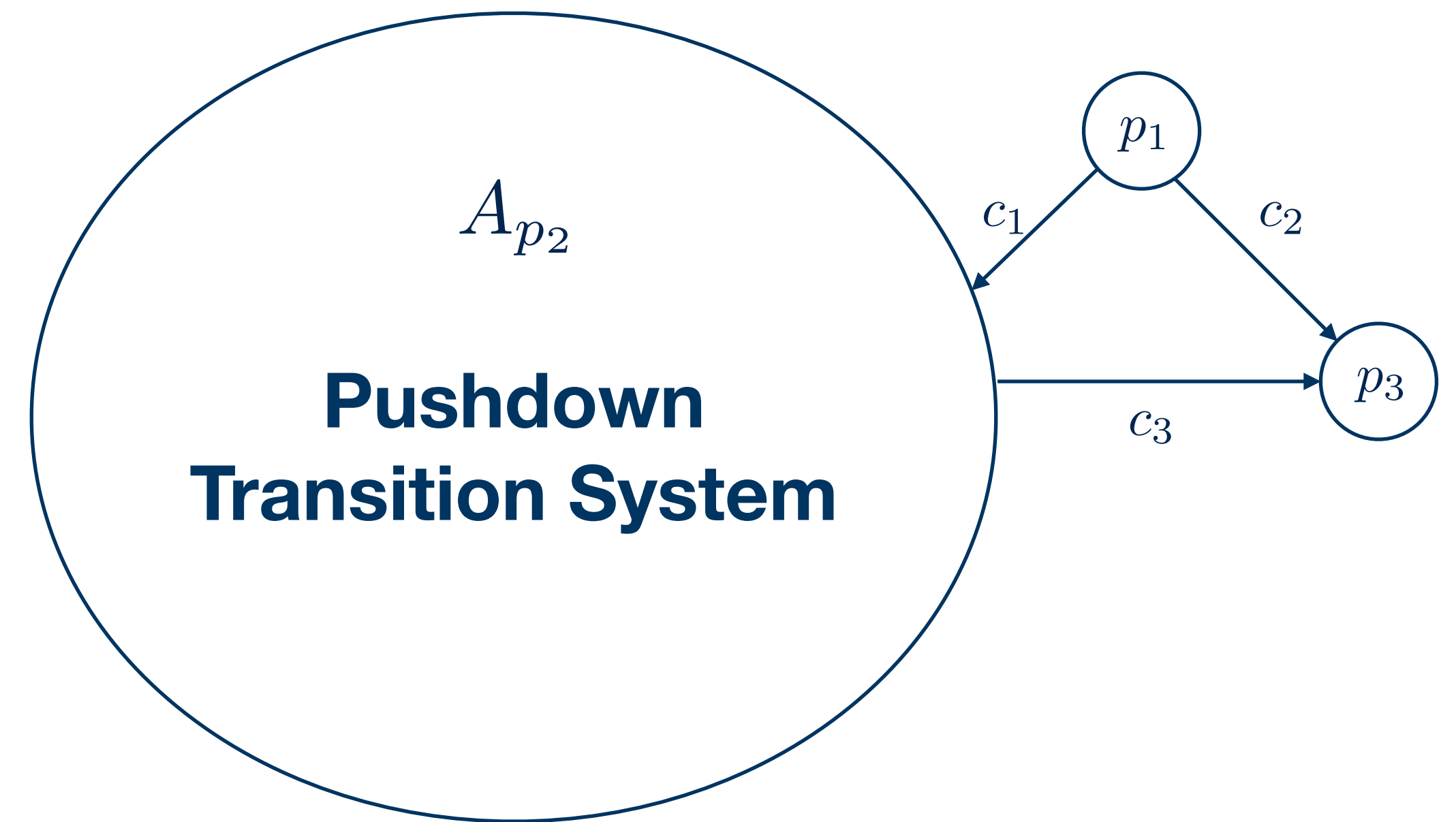
**Equivalent Acyclic String constraints**

**Variable set  $V$**  = {one variable for each process}

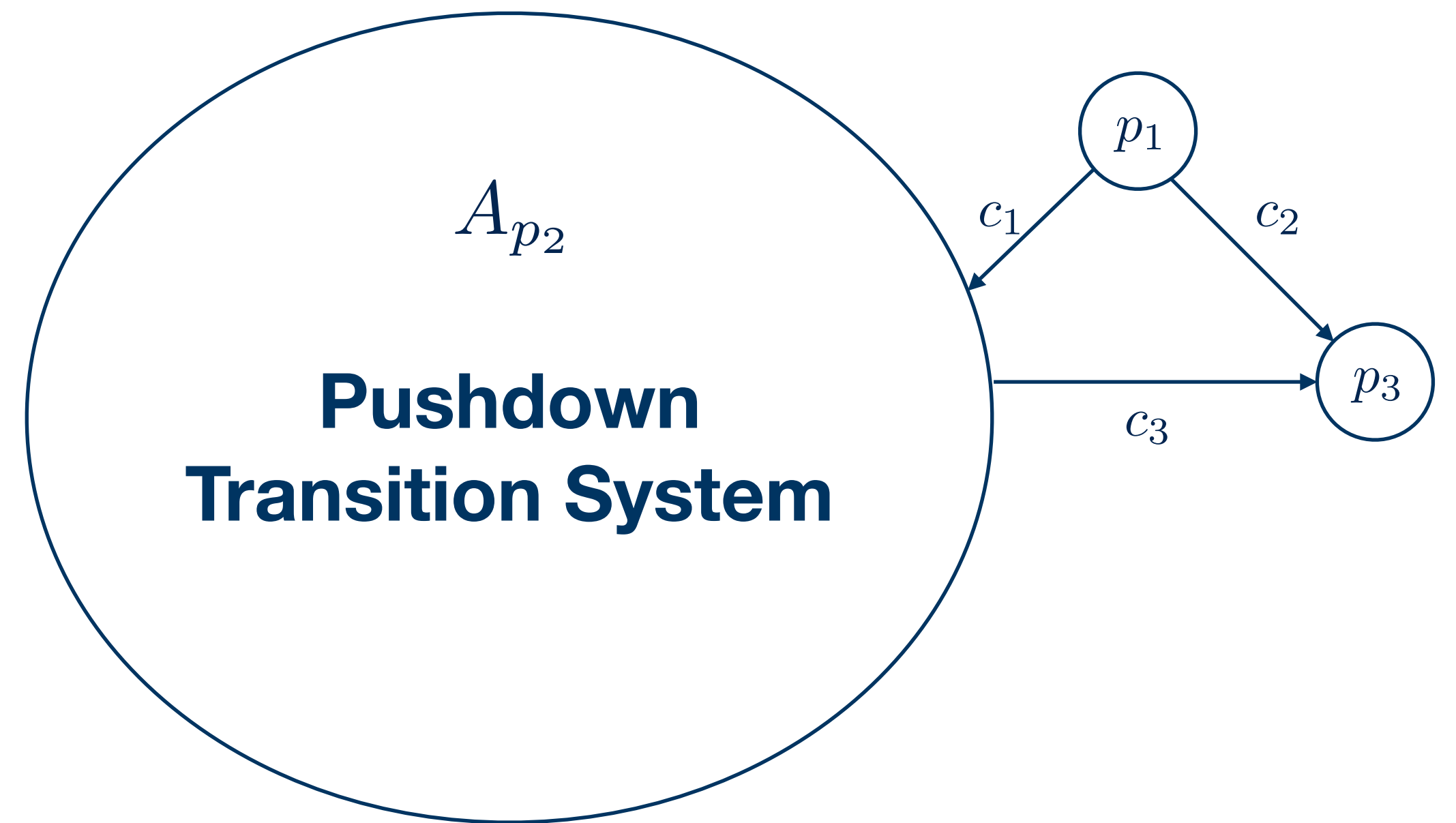
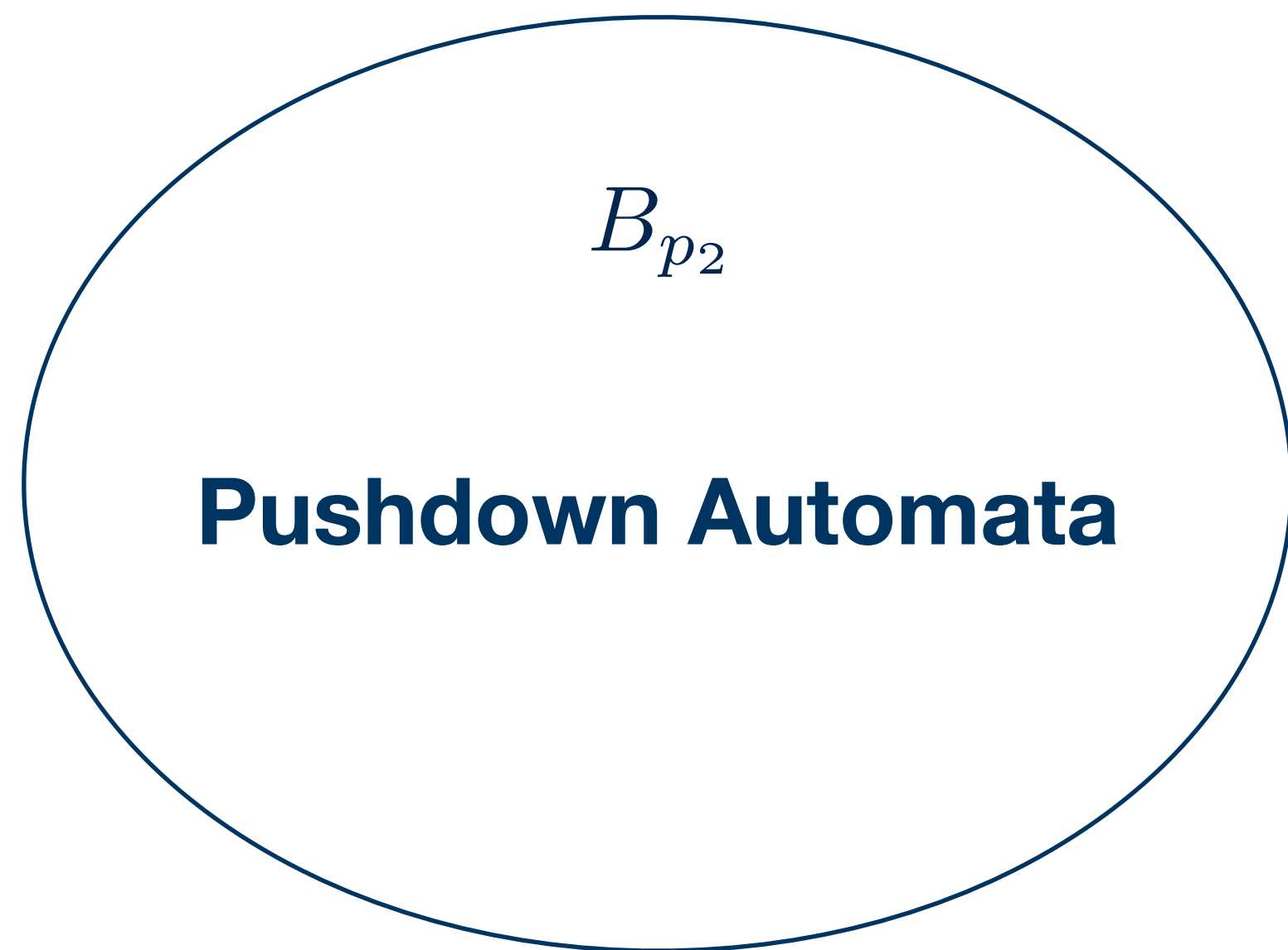


**An Acyclic LCS**

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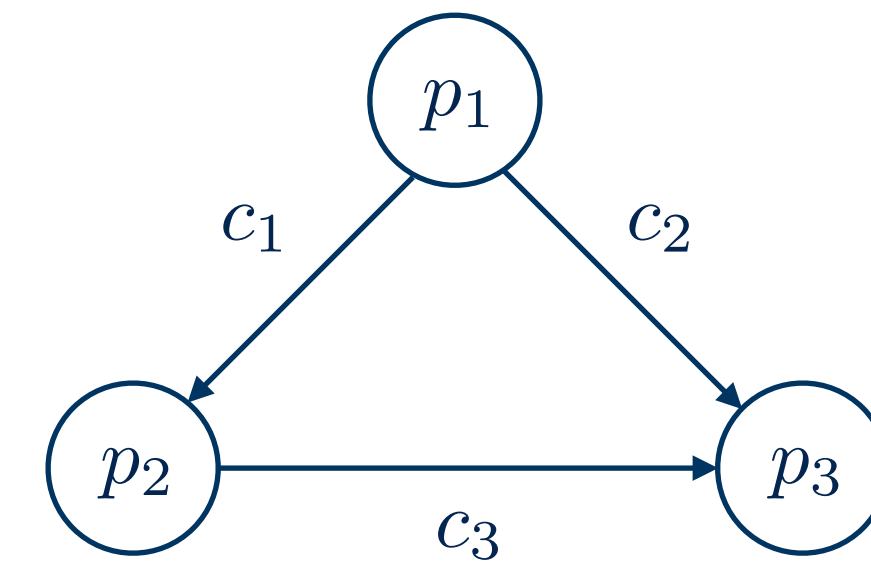


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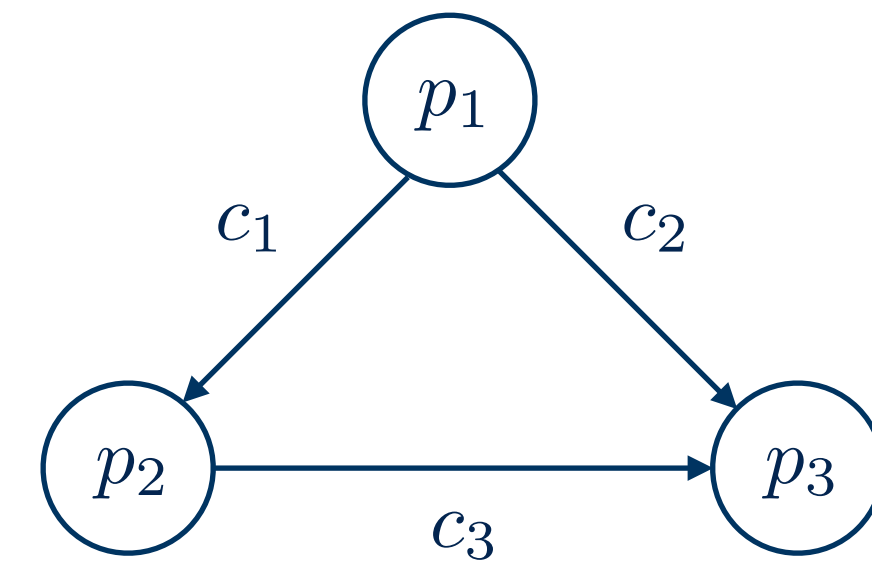
# NEXPTIME Upper bound



**An Acyclic LCS**

# NEXPTIME Upper bound

**Subword ordered Constraints:**

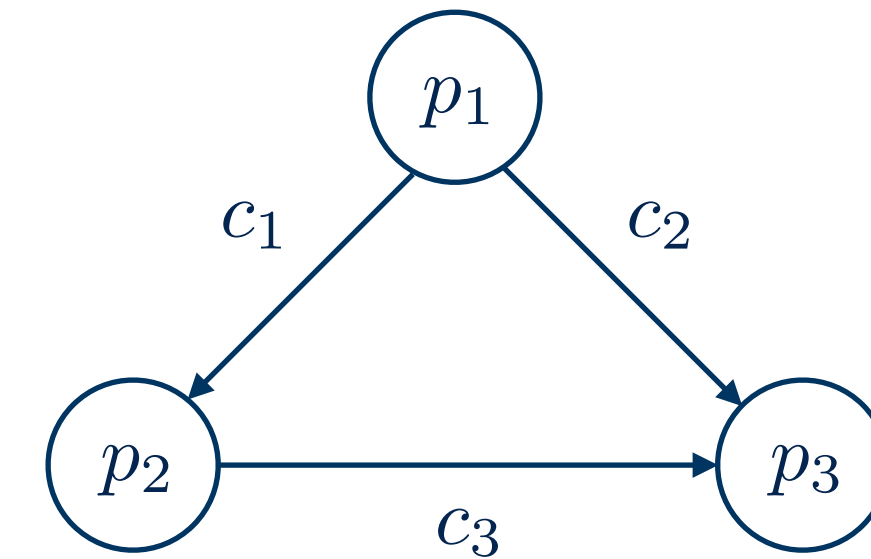


**An Acyclic LCS**

# NEXPTIME Upper bound

## Subword ordered Constraints:

For each channel  $c$ ,  $\text{Reader}(c) = p$        $\text{Writer}(c) = q$



**An Acyclic LCS**

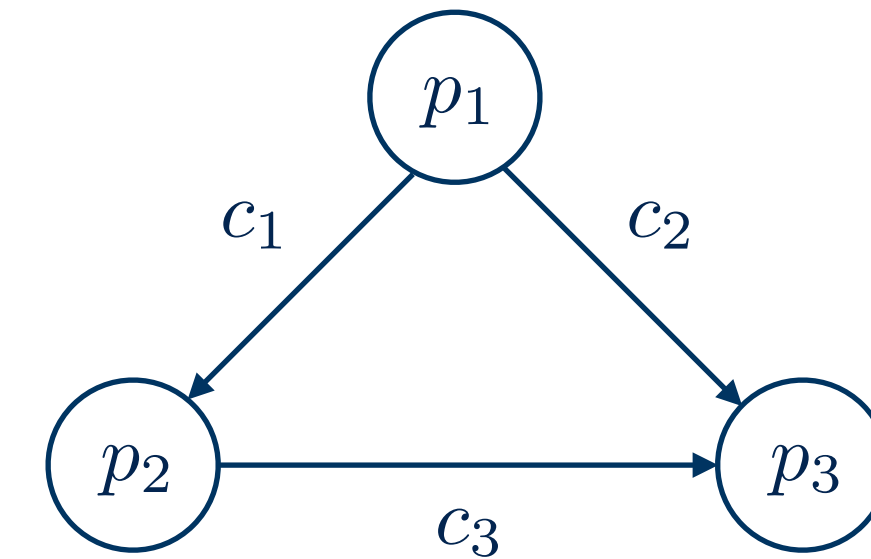


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For each channel  $c$ ,  $\text{Reader}(c) = p$        $\text{Writer}(c) = q$

$$x_p \preceq x_q$$



**An Acyclic LCS**

# NEXPTIME Upper bound

**Equivalent Acyclic String constraints**

**Variable set  $V$**  = {one variable for each process}

**Membership constraints :**

$$x_p = \mathcal{L}(B_p)$$

**Subword ordered Constraints:**

For each channel  $c$ ,  $\text{Reader}(c) = p$        $\text{Writer}(c) = q$

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# NEXPTIME Upper bound

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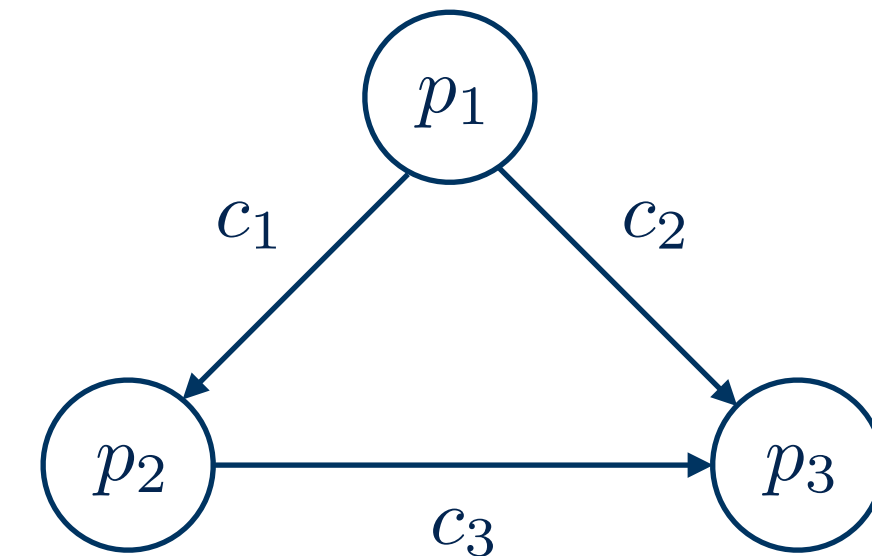
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**An Acyclic LCS**

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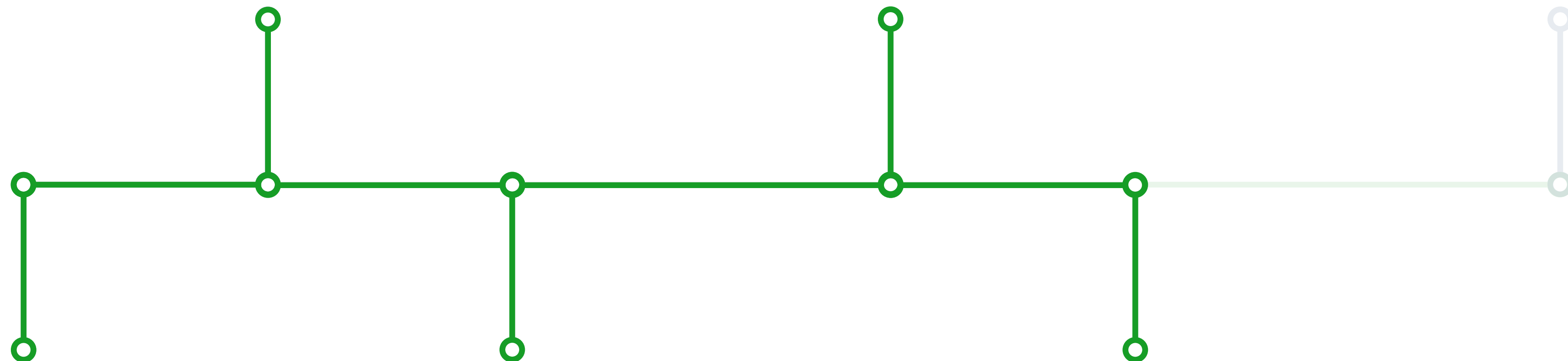
**Satisfiability is Undecidable!**

Reachability has  
NEXPTIME Lower bound

**Our Setting**

**Acyclic Lossy Channel Pushdown Systems**

Reduction from  
Bounded PCP



**String constraints**

**Acyclic Fragment**

**Reduction from Acyclic Lossy Channel Pushdown Systems**

Satisfiability has  
NEXPTIME Upper bound

Reachability has  
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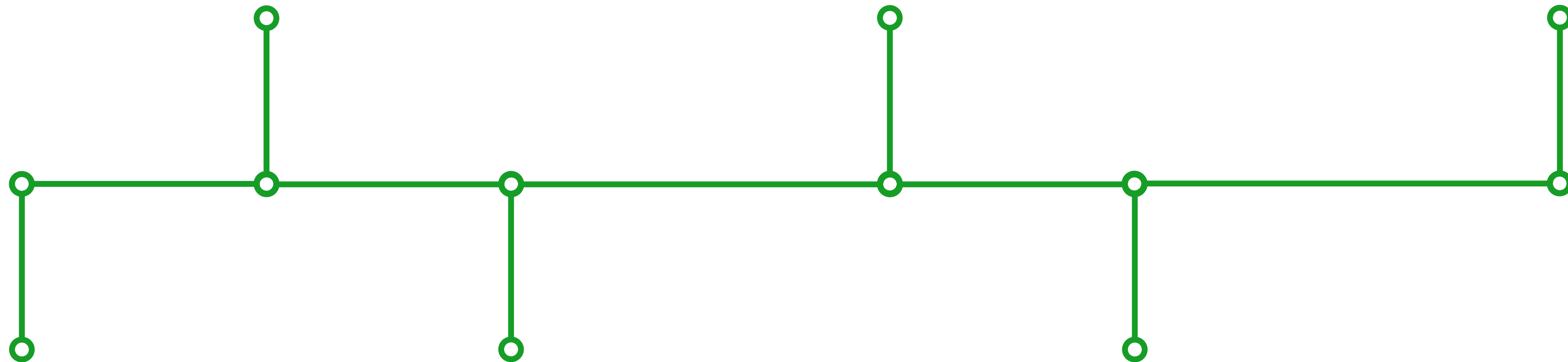
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**Bounded variant of PCP problem - NEXPTIME complete.**

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**Bounded variant of PCP problem - NEXPTIME complete.**

**Reduction from it to the Reachability problem for acyclic LCS**



# NEXPTIME Lower bound

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**Bounded PCP instance over alphabet  $\Sigma$ :**

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**Bounded PCP instance over alphabet  $\Sigma$ :**

**Given two equi-dimensional vector  
of strings  $U$  and  $V$ :**

# NEXPTIME Lower bound

**Bounded PCP instance over alphabet  $\Sigma$ :**

**Given two equi-dimensional vector  
of strings  $U$  and  $V$ :**

	<b>1</b>	<b>2</b>	<b>...</b>	<b>n</b>
<b>U</b>	$u_1$	$u_2$	<b>...</b>	$u_n$
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**and an integer  $\ell$  given in binary**

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Bounded PCP instance over alphabet  $\Sigma$ :

Given two equi-dimensional vector of strings  $U$  and  $V$ :

	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

sequence of indices

$$\exists i_1, i_2, \dots, i_k$$

$$u_{i_1} \cdot u_{i_2} \cdots u_{i_k} = v_{i_1} \cdot v_{i_2} \cdots v_{i_k}$$

and an integer  $\ell$  given in binary

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$$u_{i_1} \cdot u_{i_2} \cdots u_{i_k} = v_{i_1} \cdot v_{i_2} \cdots v_{i_k}$$

AND

$$\text{len}(u_{i_1} \cdot u_{i_2} \cdots u_{i_k}) = \text{len}(v_{i_1} \cdot v_{i_2} \cdots v_{i_k}) = 2^\ell$$

?



# NEXPTIME lower bound

To give a reduction, we look at the following gadgets:

Gadget to count at most  $2^l$

# NEXPTIME lower bound

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Gadget to count at most  $2^\ell$

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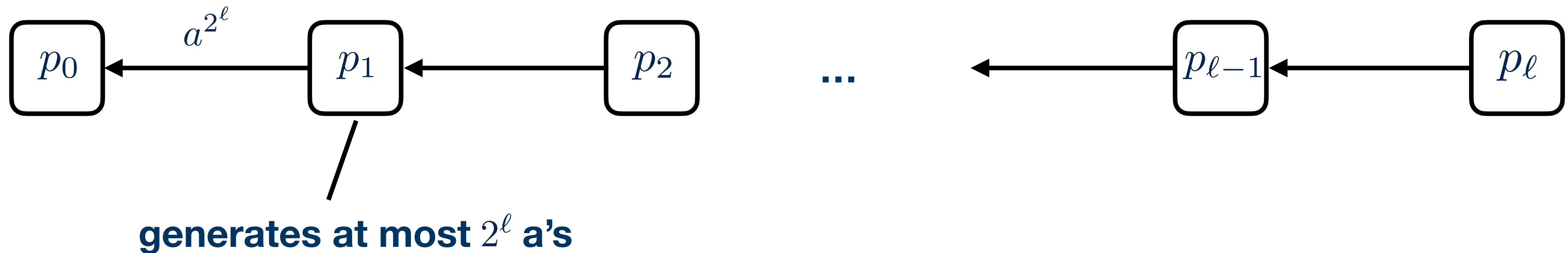
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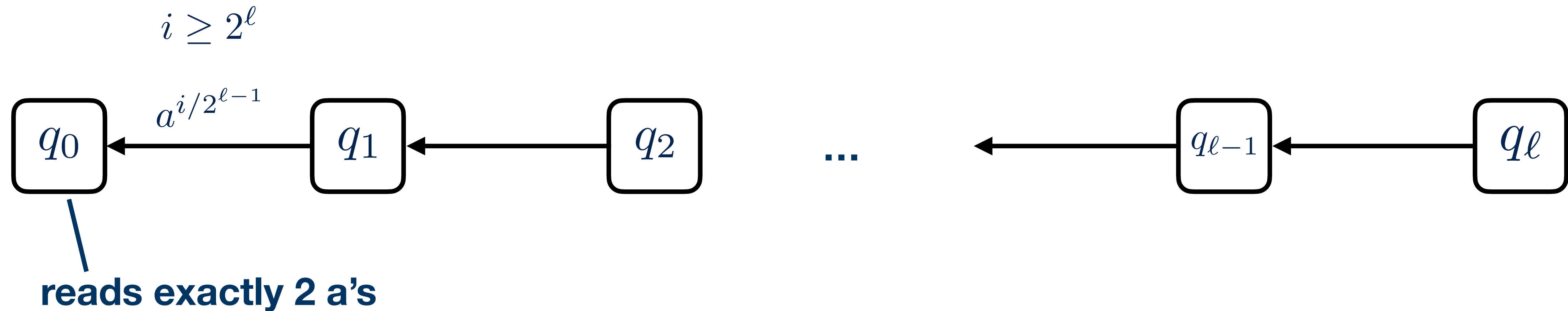
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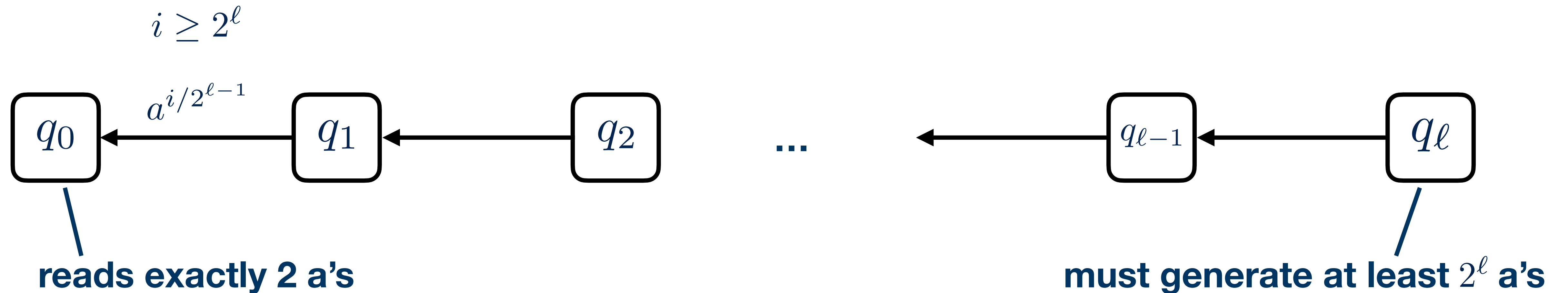
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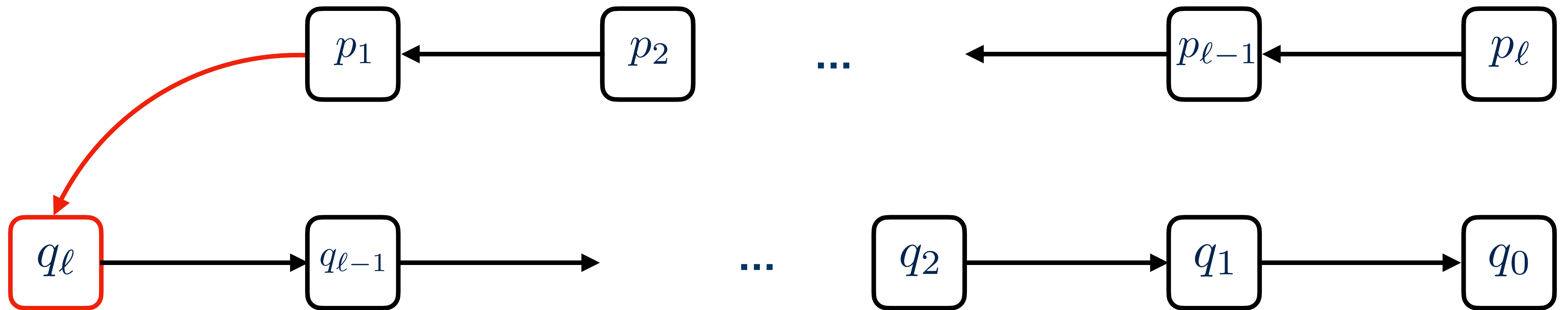
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Gadget to count exactly  $2^l$

# NEXPTIME lower bound

To give a reduction, we look at the following gadgets:

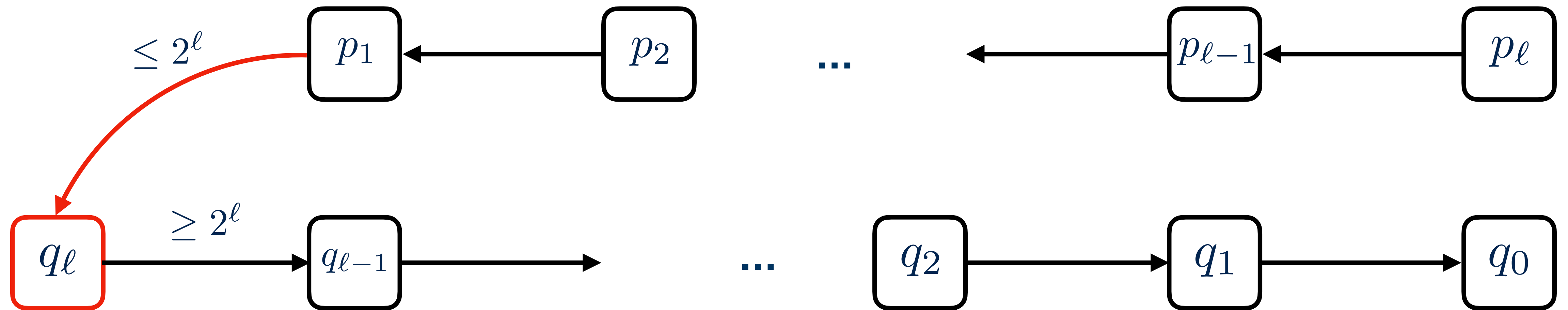


Gadget to count exactly  $2^\ell$



# NEXPTIME lower bound

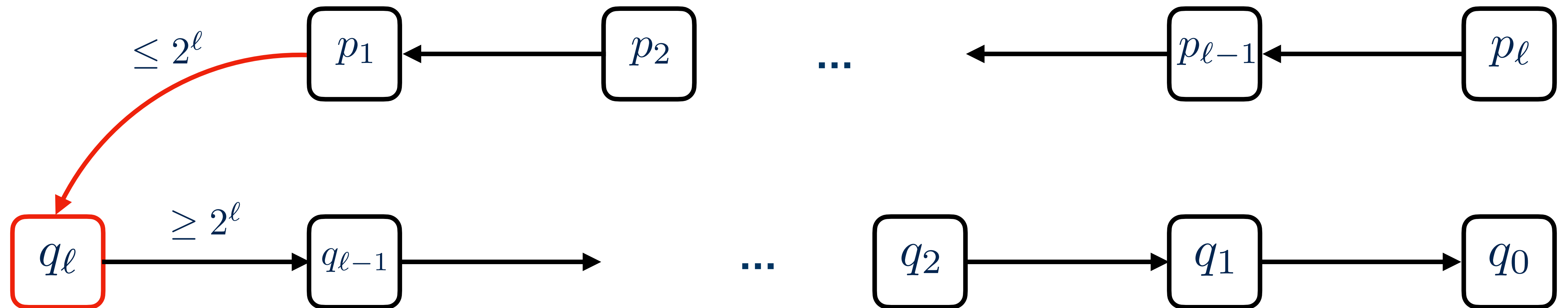
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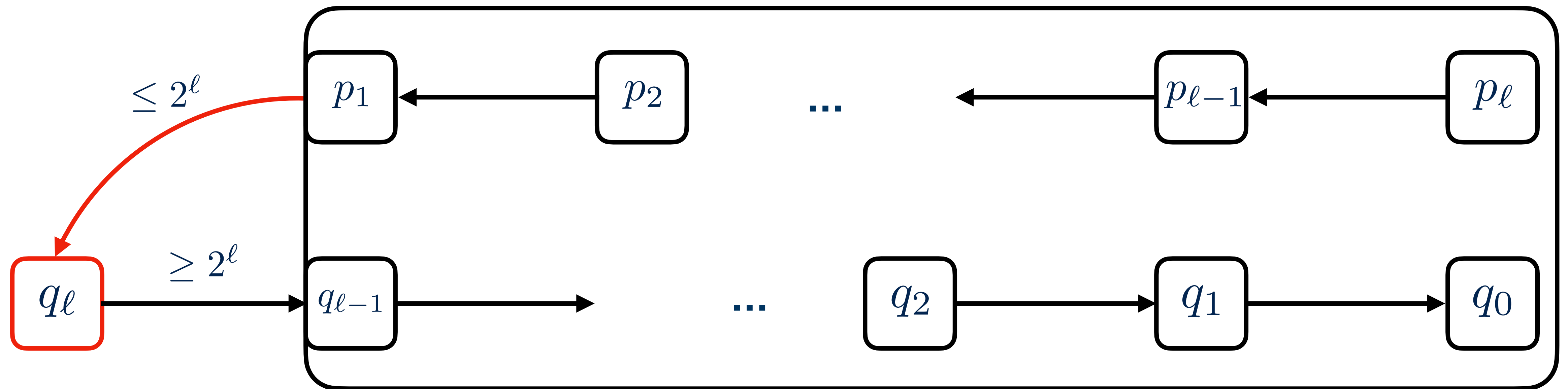
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Topology for the PCP simulation

# NEXPTIME lower bound

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Topology for the PCP simulation

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Topology for the PCP simulation

# NEXPTIME lower bound

**PCP instance over alphabet  $\Sigma$ :**

Given two vector of strings  $U$  and  $V$ , each having  $n$  elements:

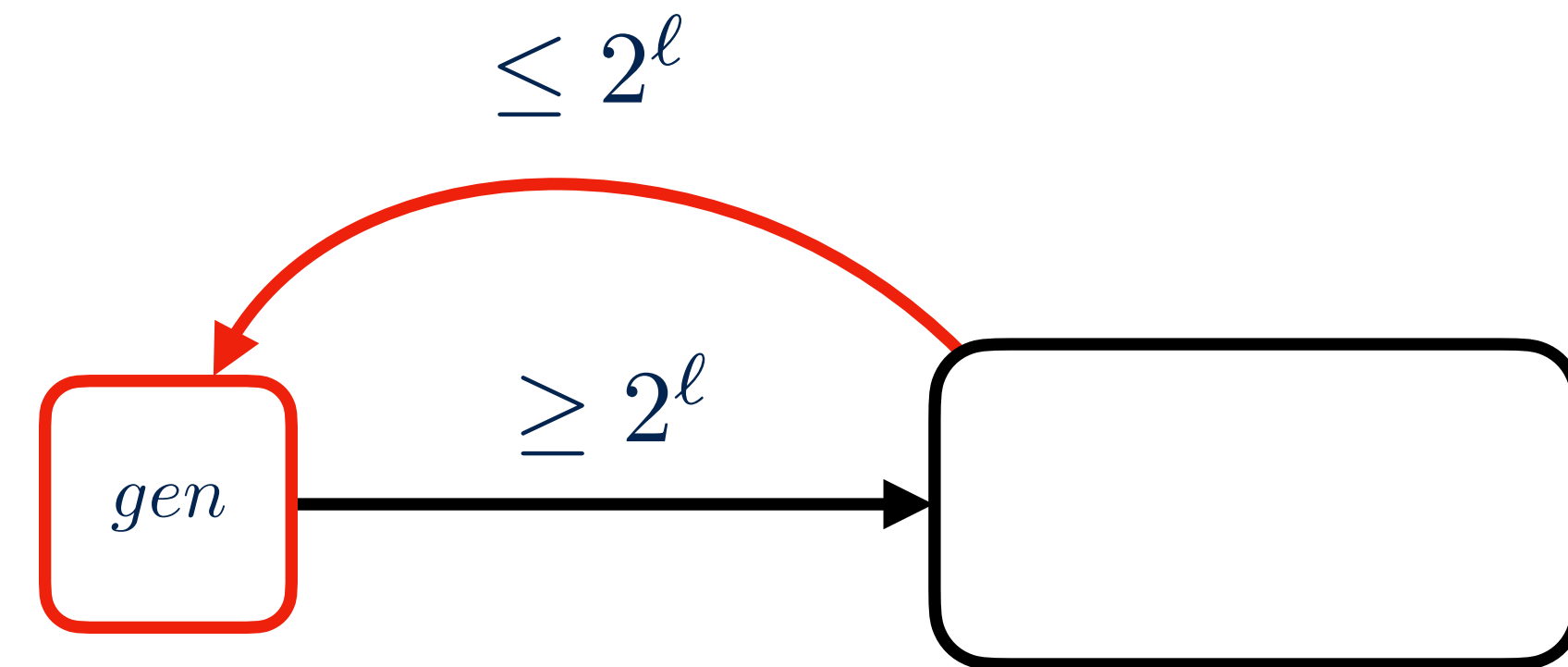
	<b>1</b>	<b>2</b>	<b>...</b>	<b>n</b>
<b>U</b>	$u_1$	$u_2$	<b>...</b>	$u_n$
<b>V</b>	$v_1$	$v_2$	<b>...</b>	$v_n$

sequence of indices  $i_1, i_2, \dots, i_k$

$$\begin{matrix} \exists & & u_{i_1} \cdot u_{i_2} \cdot \dots \cdot u_{i_k} \\ & = & \\ & & v_{i_1} \cdot v_{i_2} \cdot \dots \cdot v_{i_k} \end{matrix}$$

**AND**

$$\text{len}(u_{i_1} \cdot u_{i_2} \cdot \dots \cdot u_{i_k}) = \text{len}(v_{i_1} \cdot v_{i_2} \cdot \dots \cdot v_{i_k}) = 2^\ell \quad ?$$



**Topology for the PCP simulation**

# NEXPTIME lower bound

## PCP instance over alphabet $\Sigma$ :

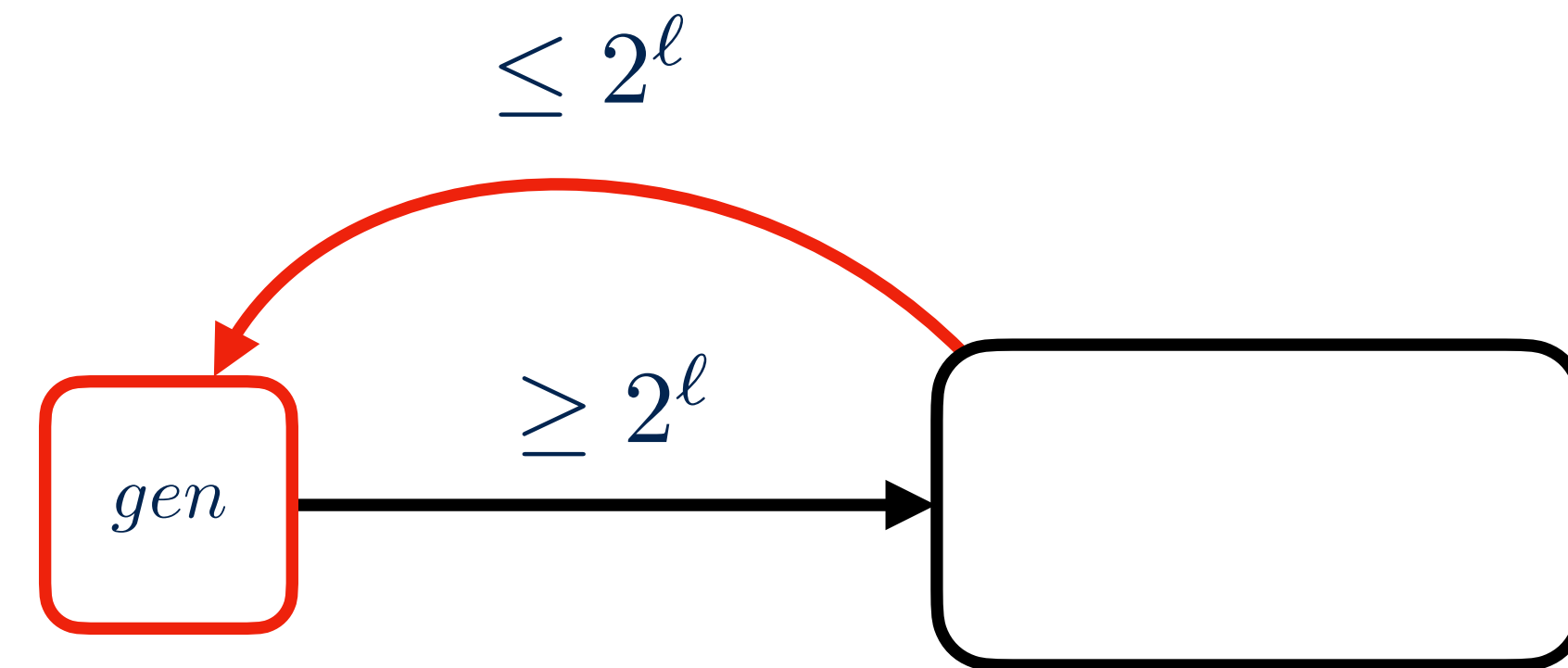
Given two vector of strings  $U$  and  $V$ , each having  $n$  elements:

	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

$$\exists \text{ sequence of indices } i_1, i_2, \dots, i_k \quad u_{i_1} \cdot u_{i_2} \cdots u_{i_k} = v_{i_1} \cdot v_{i_2} \cdots v_{i_k}$$

**AND**

$$\text{len}(u_{i_1} \cdot u_{i_2} \cdots u_{i_k}) = \text{len}(v_{i_1} \cdot v_{i_2} \cdots v_{i_k}) = 2^\ell \quad ?$$



**Topology for the PCP simulation**

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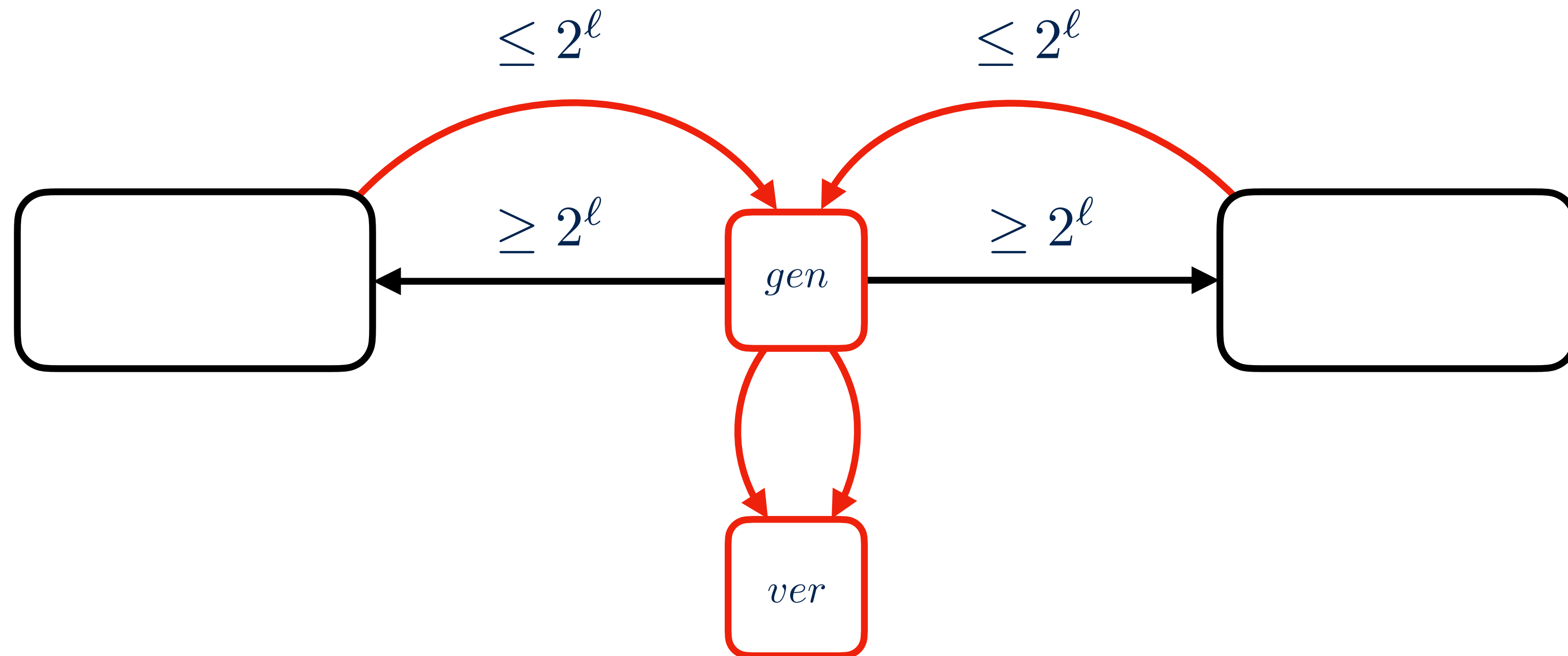
	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

sequence of indices

$$\exists i_1, i_2, \dots, i_k \quad u_{i_1} \cdot u_{i_2} \cdots u_{i_k} = v_{i_1} \cdot v_{i_2} \cdots v_{i_k}$$

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Topology for the PCP simulation

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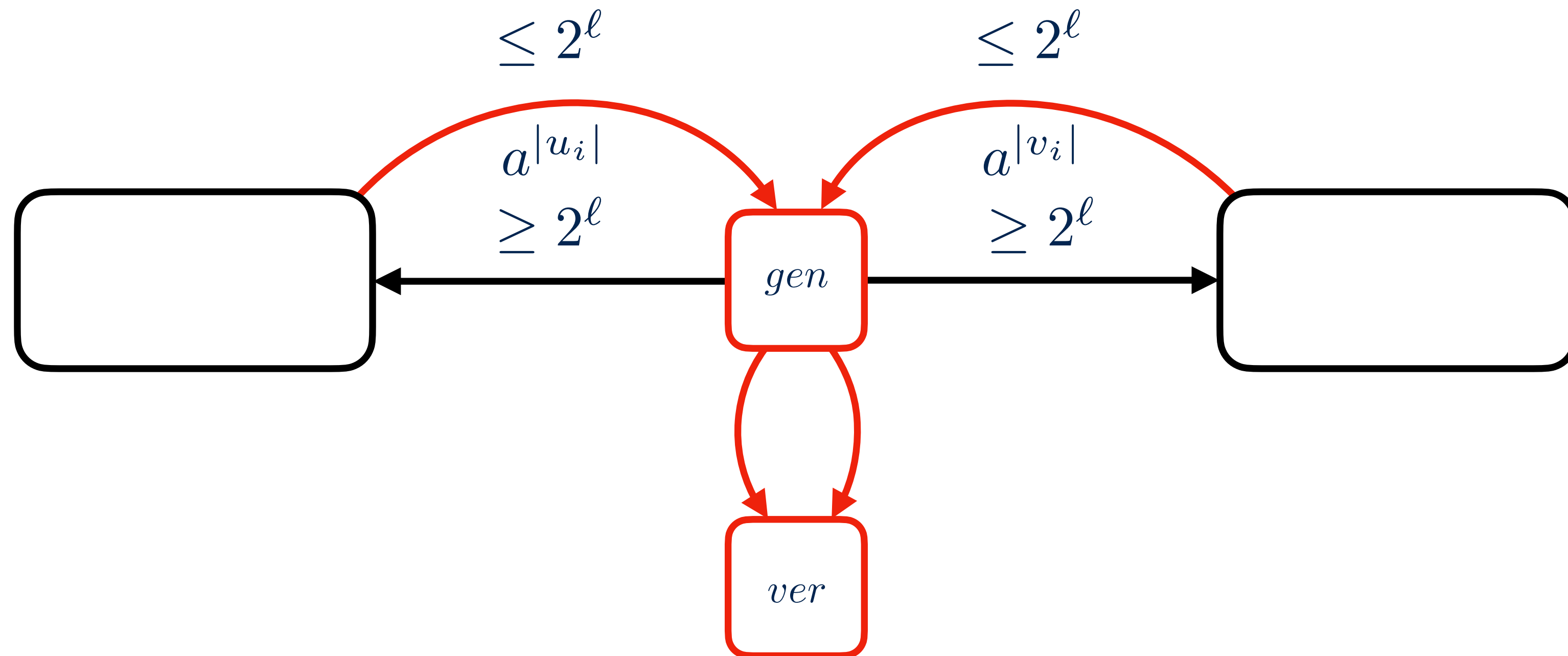
	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

sequence of indices

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Topology for the PCP simulation



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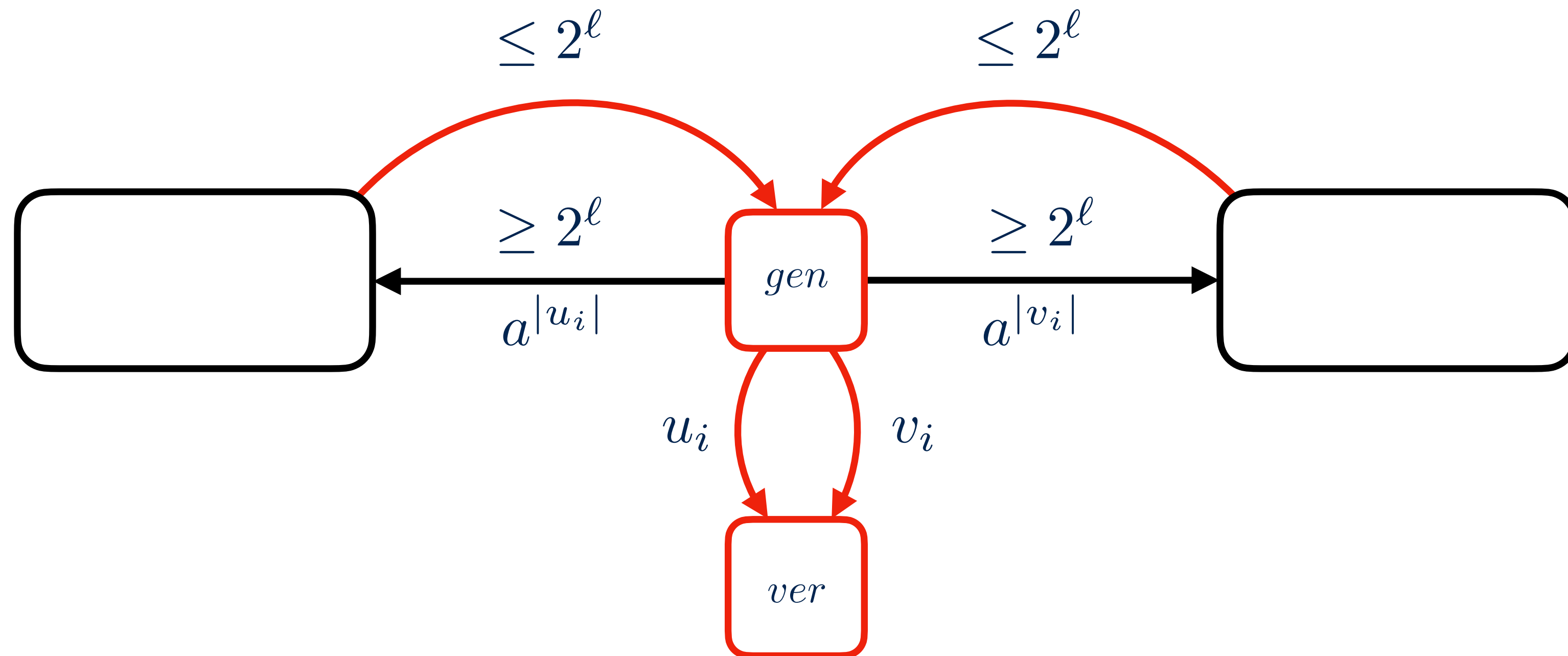
	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

sequence of indices

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Topology for the PCP simulation

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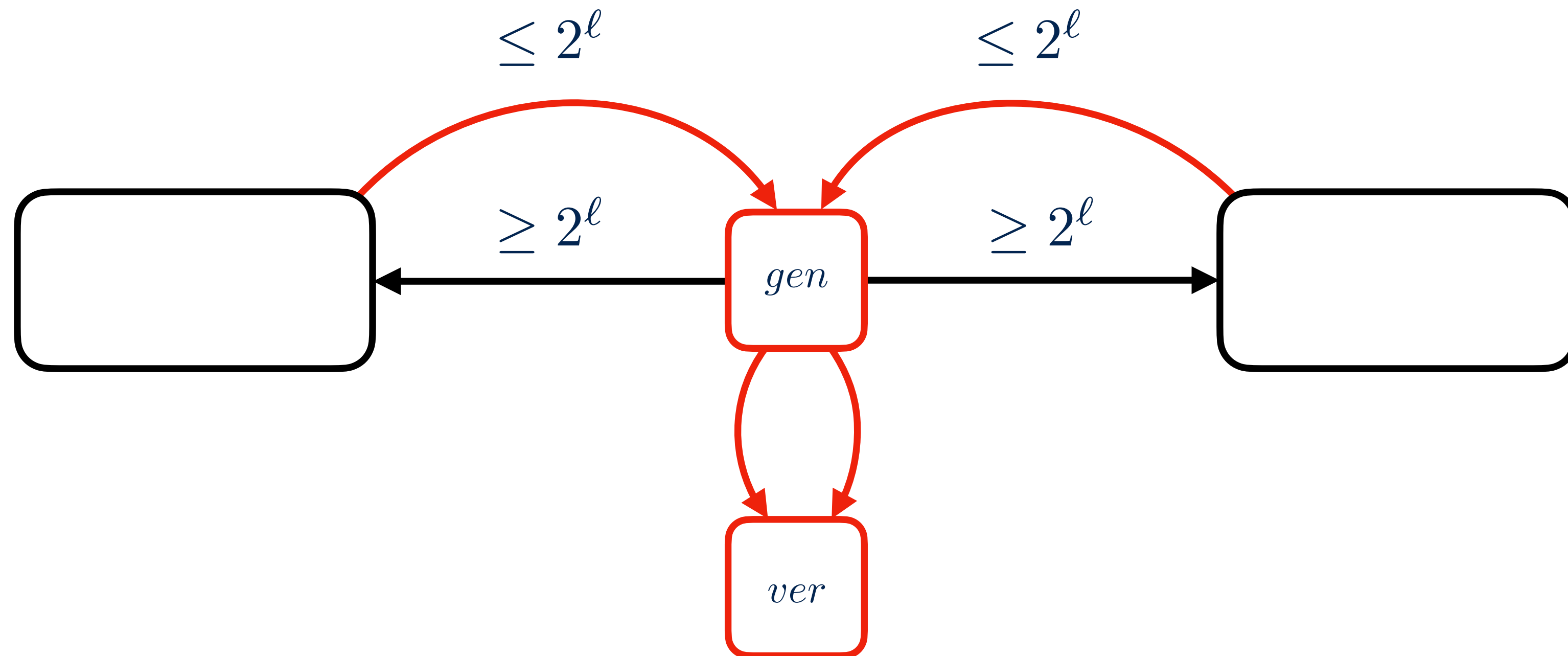
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U	$u_1$	$u_2$	...	$u_n$
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**Topology for the PCP simulation**

# NEXPTIME lower bound

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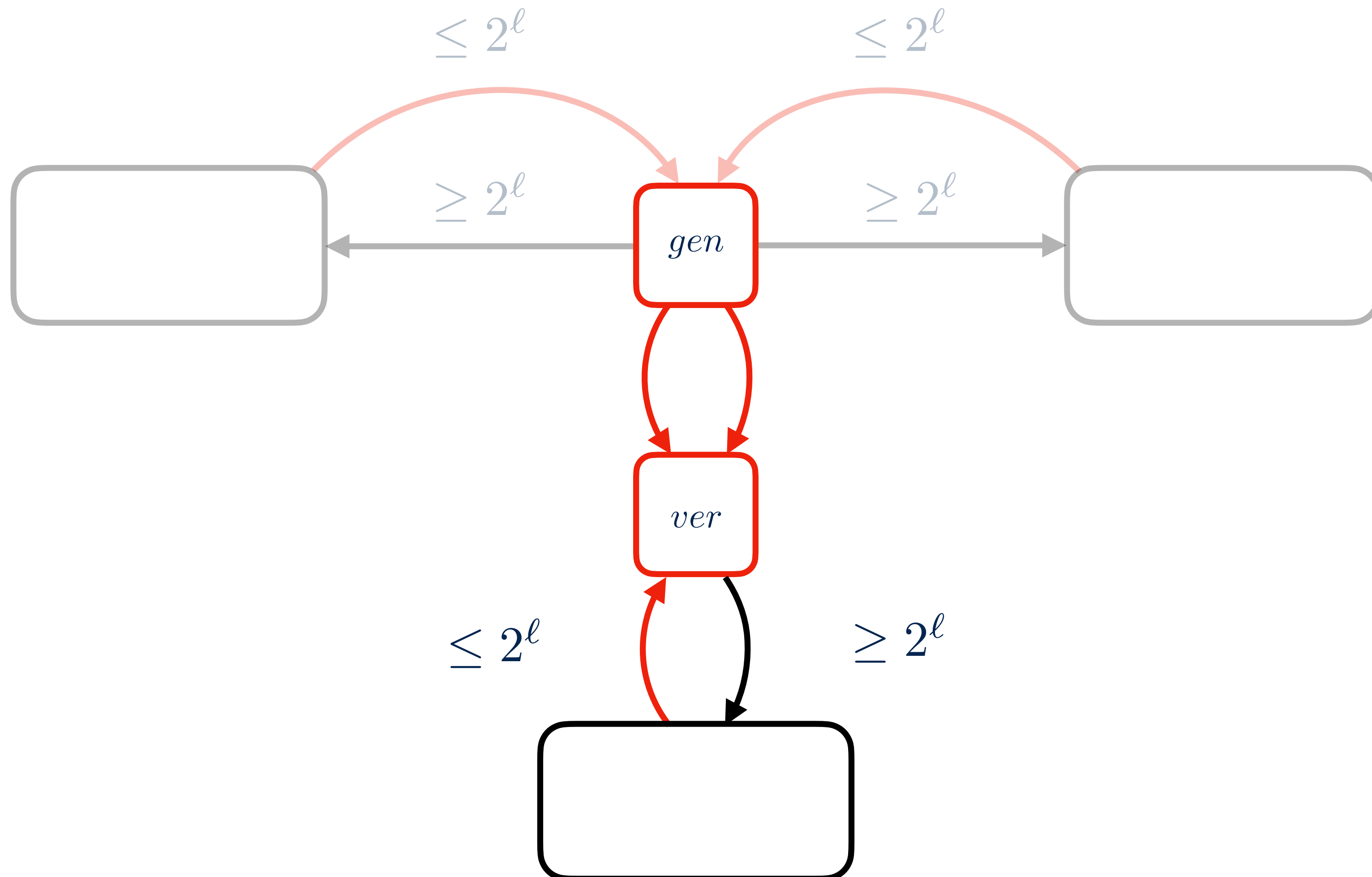
	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

sequence of indices  $i_1, i_2, \dots, i_k$

$$\exists \quad u_{i_1} \cdot u_{i_2} \cdots u_{i_k} = v_{i_1} \cdot v_{i_2} \cdots v_{i_k}$$

**AND**

$$\text{len}(u_{i_1} \cdot u_{i_2} \cdots u_{i_k}) = \text{len}(v_{i_1} \cdot v_{i_2} \cdots v_{i_k}) = 2^\ell \quad ?$$



**Topology for the PCP simulation**

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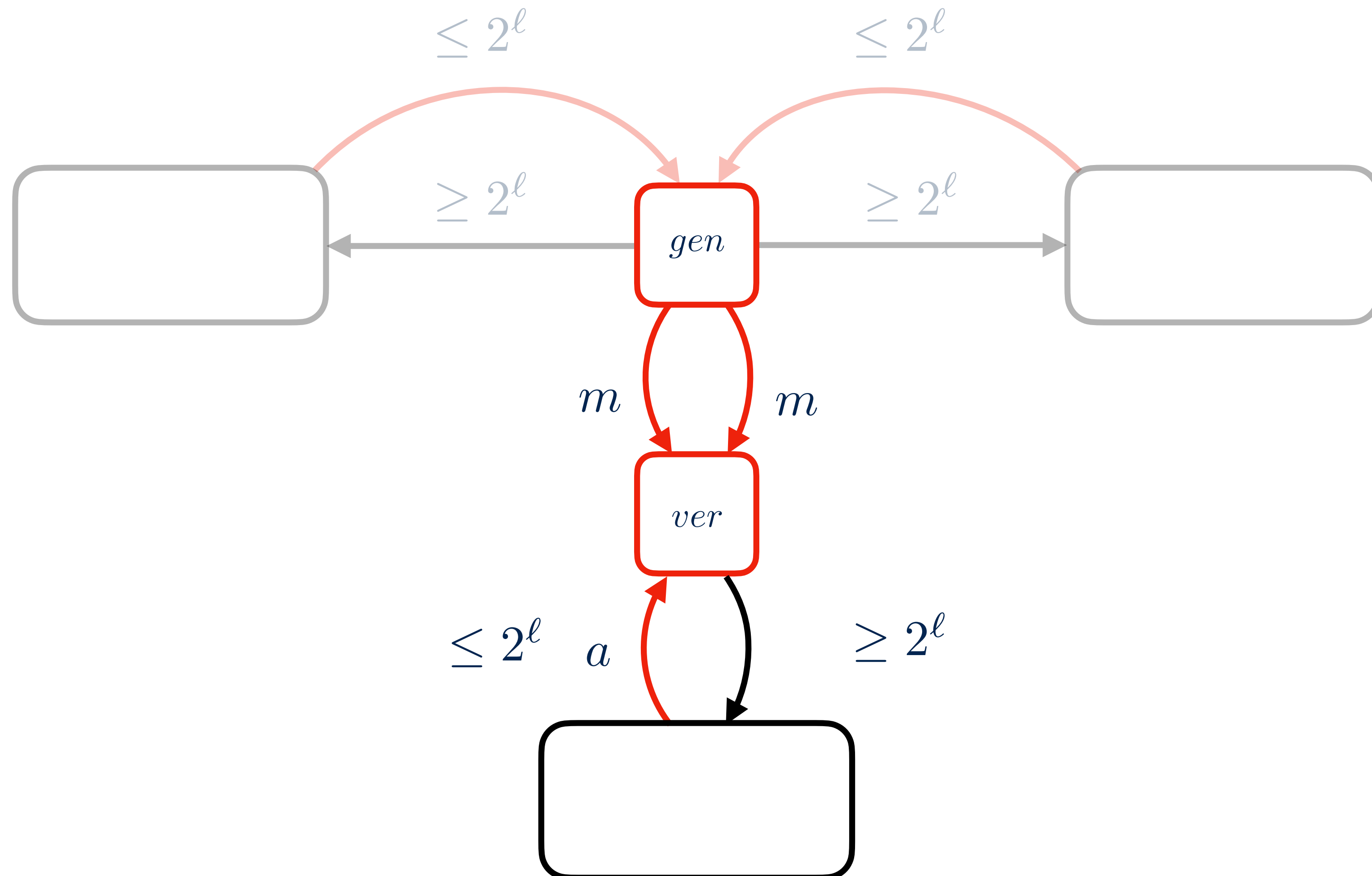
	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

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**AND**

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**Topology for the PCP simulation**

# NEXPTIME lower bound

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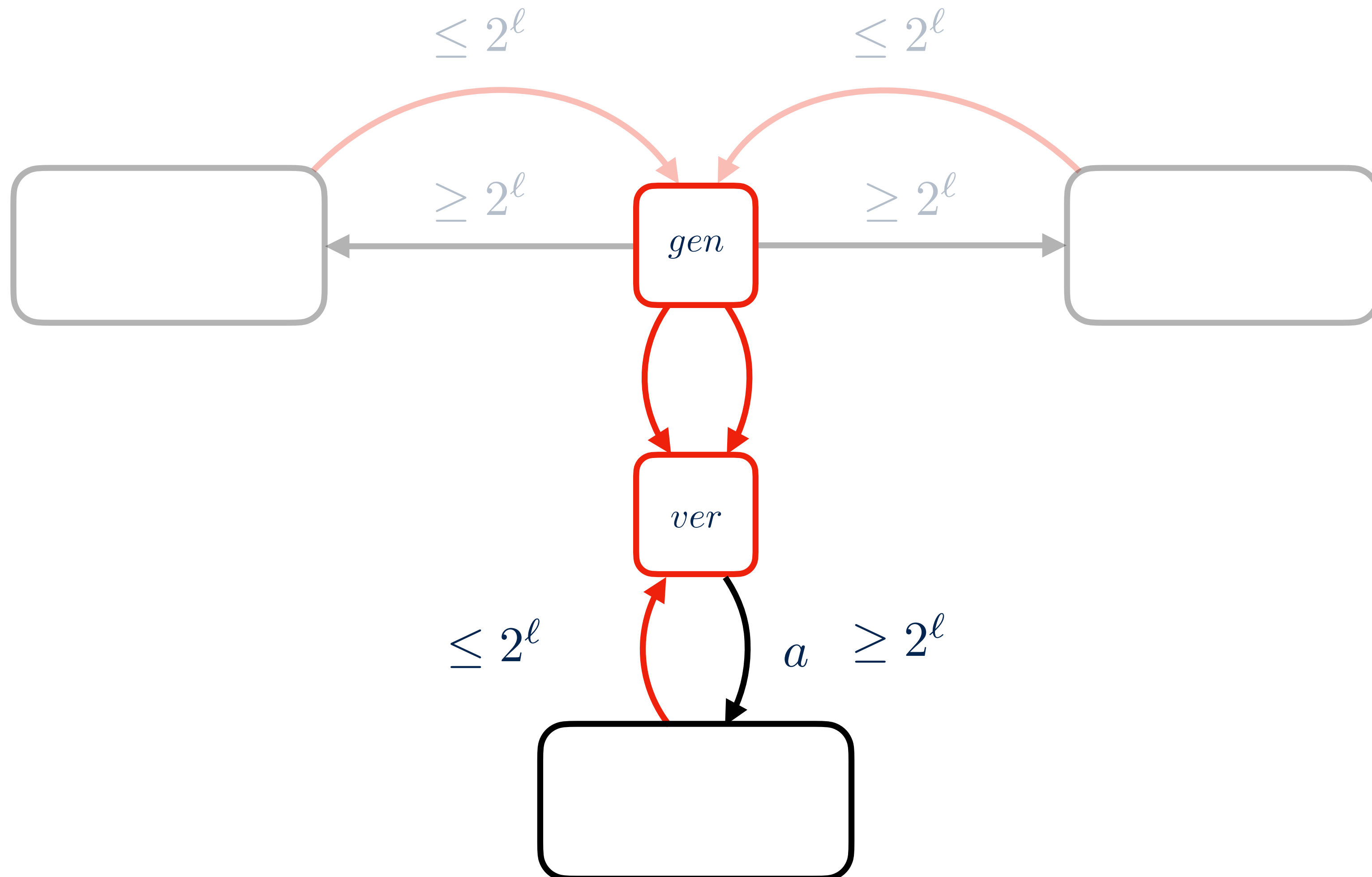
	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
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**Topology for the PCP simulation**

# NEXPTIME lower bound

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Given two vector of strings  $U$  and  $V$ , each having  $n$  elements:

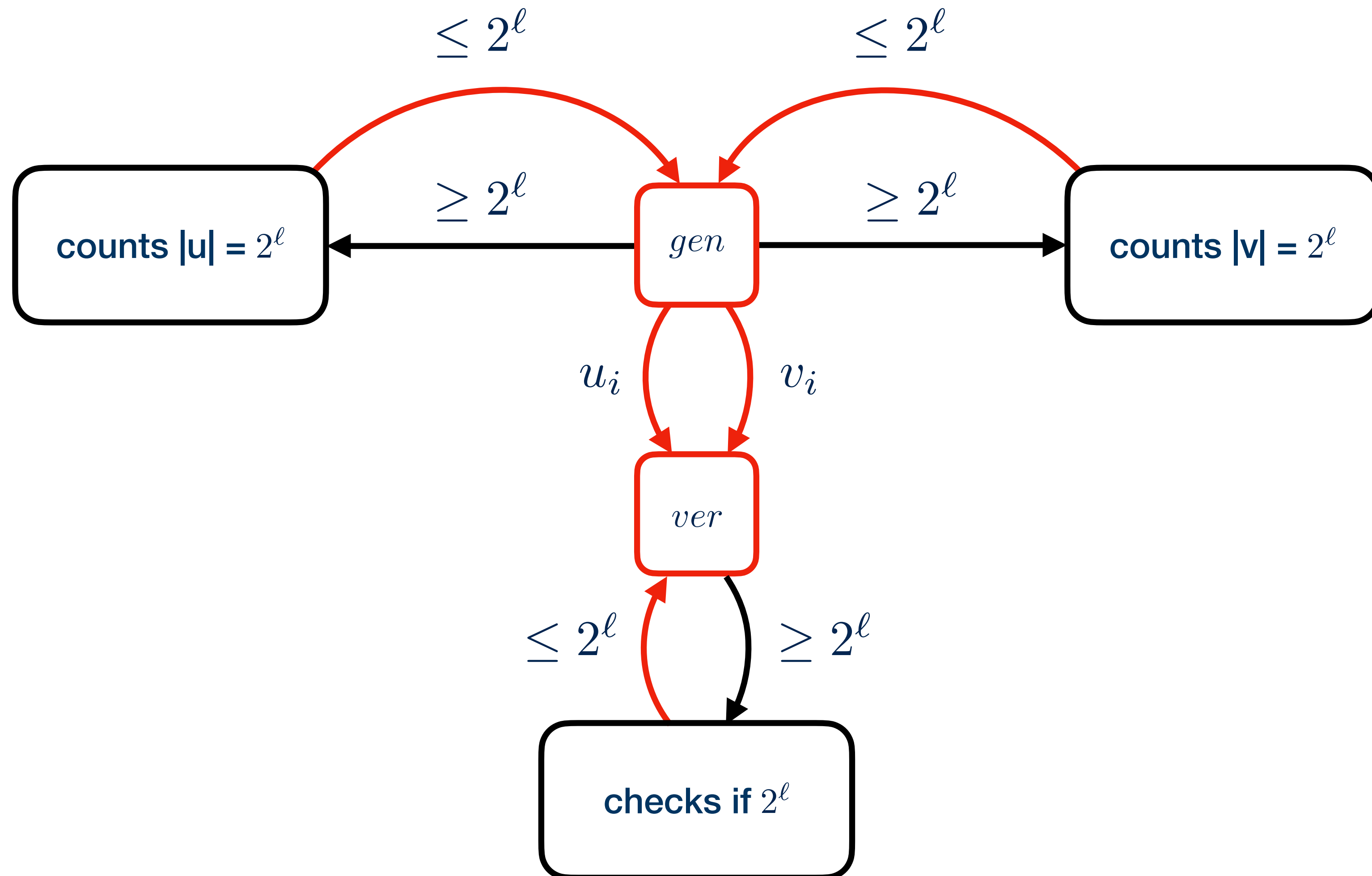
	1	2	...	n
U	$u_1$	$u_2$	...	$u_n$
V	$v_1$	$v_2$	...	$v_n$

sequence of indices  $i_1, i_2, \dots, i_k$

$$\begin{matrix} \exists & & u_{i_1} \cdot u_{i_2} \cdots u_{i_k} \\ & = & \\ & & v_{i_1} \cdot v_{i_2} \cdots v_{i_k} \end{matrix}$$

**AND**

$$\text{len}(u_{i_1} \cdot u_{i_2} \cdots u_{i_k}) = \text{len}(v_{i_1} \cdot v_{i_2} \cdots v_{i_k}) = 2^\ell \quad ?$$



**Topology for the PCP simulation**

# Summary

# Summary

1. **String constraints**



# Summary

1. **String constraints**
2. **Context-free String Constraints  
with Subword Order**

**Satisfiability is Undecidable!**

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**Satisfiability has  
NEXPTIME Upper bound**

# Summary

1. **String constraints**
2. **Context-free String Constraints  
with Subword Order**
3. **Acyclic Fragment**
4. **Acyclic Lossy Channel Pushdown  
Systems**

**Satisfiability is Undecidable!**

**Satisfiability has  
NEXPTIME Upper bound**

# Summary

1. **String constraints**
2. **Context-free String Constraints with Subword Order**  
**Satisfiability is Undecidable!**
3. **Acyclic Fragment**  
**Satisfiability has NEXPTIME Upper bound**
4. **Acyclic Lossy Channel Pushdown Systems**
5. **From Acyclic Lossy Channel Pushdown Systems to Acyclic String constraints**  
**Reachability has NEXPTIME Upper bound**

# Summary

1. **String constraints**
2. **Context-free String Constraints with Subword Order**  
**Satisfiability is Undecidable!**
3. **Acyclic Fragment**  
**Satisfiability has NEXPTIME Upper bound**
4. **Acyclic Lossy Channel Pushdown Systems**
5. **From Acyclic Lossy Channel Pushdown Systems to Acyclic String constraints**  
**Reachability has NEXPTIME Upper bound**
6. **From Bounded PCP to Acyclic Lossy Channel Pushdown Systems**  
**⇒ Both Reachability for Acyclic LCS and Satisfiability for Acyclic String constraints are NEXPTIME complete!**



**Thank You!**