

Towards a Theory of Regular Transformations

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Finite State Automata

Automaton accepting strings of even length:



Automaton accepting strings with an even number of 1's:



Automaton accepting even strings (multiple of 2):



Monadic Second Order Logic (MSO) over Graphs



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- The structure is
(N, E, L_a, L_b,..., L_k)
The domain (set of nodes) Edge relation
$$E \subseteq N \times N$$

Some unary predicates $L_a, L_b, \ldots, L_k \subseteq N$ partitioning N
Strings are interpreted structures: e.g. $(\{1, \ldots, 10\}, E, L_a, L_b, L_c)$
 $s = a b b a b c a b c c$
 $L_a = \{ 1, 4, 7 \}$
 $L_b = \{ 2, 3, 5, 8 \}$
 $L_c = \{ 6, 9, 10 \}$

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- Formulas are defined inductively:

- first-order variables: x, y, z ranging over nodes
- second-order variables: X, Y, Z ranging over node sets
- Atomic formulas: E(x, y), $L_a(x)$, x = y and $x \in X$, ...
- Boolean connectives: $\varphi_1 \land \varphi_2, \neg \varphi_3, \ldots$
- First-order quantification: $\exists x. \varphi$
- Second-order quantification: $\exists X. \varphi$

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Examples

Set of strings with an even number of letters:



- Consider two sets of positions Even and Odd.
- Both sets are disjoint.
- First position is in Odd and the last position is in Even.
- For each position in Even the next position (if exists) is in Odd and vice-versa.

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Set of strings with an even number of letters:



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- Both sets are disjoint.
- First position is in Odd and the last position is in Even.
- For each position in Even the next position (if exists) is in Odd and vice-versa.

 $\begin{array}{l} \exists Odd. \exists Even. \\ (\forall x.((x \in Odd) \rightarrow \neg (x \in Even) \land ((x \in Even) \rightarrow \neg (x \in Odd))) \\ \land First(x) \rightarrow (x \in Odd) \\ \land Last(x) \rightarrow (x \in Even) \\ \forall x \forall y((x \in Odd) \land E(x,y)) \rightarrow y \in Even \\ \forall x \forall y((x \in Even) \land E(x,y)) \rightarrow y \in Odd). \end{array}$



Theorem ([Büchi, 1960, Elgot, 1961, Trakhtenbrot, 1962])

A language of finite strings is accepted by a finite state automaton iff it is MSO-definable.



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A language of finite strings is accepted by a finite state automaton iff it is MSO-definable.

Why bother?

- new tools to solve problems in logic
- revolutionized the field of automata theory as Büchi initiated the study of equivalent finite state models for MSO over infinite strings.



Theorem ([Büchi, 1962, McNaughton, 1966])

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Can we go beyond Languages!







- MSO-definable transformations can be naturally extended to define transformations for more general structures
- Unfortunately, two-way finite state transducers can not naturally be generalized with such ease



- MSO-definable transformations can be naturally extended to define transformations for more general structures
- Unfortunately, two-way finite state transducers can not naturally be generalized with such ease
- Also, it would be nice to have a one-way (streaming) transducer precisely capturing the class of MSO-definable transformations

- Alur and Černý introduced streaming string transducers (SSTs) to model and analyze single-pass list processing programs [Alur and Černý, 2010], e.g.
 - imperative programs manipulating heap-allocated lists
 - functional programs using tail recursion
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- SSTs naturally generalize to model transformation of more general structures
 - string-to-tree [Alur and D'Antoni, 2012],
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 - ω -string to ω -strings [Alur et al., 2012],
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Regular Transformations of Finite Strings

Regular Transformations of Infinite Strings

Conclusion

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Transformations of Finite Strings

- A transformation from Σ to Γ is a (partial) function $f: \Sigma^* \to \Gamma^*$.
- Generalizes the concept of a language $f: \Sigma^* \to \{0, 1\}$.
- Example:
 - $-a^n\mapsto a^nb^n$
 - $-a^nb^m\mapsto a^{2^n-1}b^m$
 - local transformations, e.g., delete each a, repeat every b
 - reverse transformation, i.e. $a_1a_2 \ldots a_n \mapsto a_na_{n-1} \ldots a_1$,
 - swapping transformation, e.g. $\alpha \# \beta \mapsto \beta \# \alpha$,
 - look-ahead based transformations, e.g.
 - replace each a with b if the string contains a #.
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- A transducer is an abstract machine defining a transformation.
- Transducers generalize the concept of automata
- Similar to languages, a transformation can also be defined using logic, most notably Monadic second-order logic (MSO) over finite strings.

Definition (Defining Transformation using MSO)

A transformation using MSO is specified by:

- input and output alphabets;
- an MSO formula specifying the domain of the transformation;
- output string is specified using a finite number of copies of nodes of input string graph;
- the node labels are specified using MSO formulas; and
- the existence of edges between nodes of various copies is specified using MSO formulas

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Example

Let
$$\Sigma = \{a, b, \#\}$$
. Consider a transformation $f_1 : \Sigma^* \to \Sigma^*$

$$u_1 \# u_2 \# \ldots u_{n-1} \# u_n \# v \mapsto \overline{u_1} u_1 \# \ldots \# \overline{u_n} u_n \# v.$$

where \overline{u} is reverse of u.



$$- \ \Sigma = \Gamma = \{a, b, \#\}$$
, $C = \{1, 2\}$, and

Node Label Formulas

$$- \operatorname{Label}^{\operatorname{c1}}_{\alpha}(x) = \operatorname{Label}^{\operatorname{inp}}_{\alpha}(x) \wedge \neg \operatorname{Label}^{\operatorname{inp}}_{\#}(x) \wedge \operatorname{reach}_{\#}(x)$$

$$- \operatorname{Label}_{\alpha}^{\operatorname{c2}}(x) = \operatorname{Label}_{\alpha}^{\operatorname{inp}}(x)$$

Edge Label Formulas

- $-\operatorname{Edge}^{c1,c1}(x,y) = \operatorname{Edge}^{\operatorname{inp}}(y,x) \wedge \operatorname{Label}^{\operatorname{inp}}_{\star}(x) \wedge \operatorname{Label}^{\operatorname{inp}}_{\star}(y).$
- $\operatorname{Edge}^{c2,c2}(x,y) = \operatorname{Edge}^{\operatorname{inp}}(x,y) \wedge (\neg \operatorname{Label}_{\#}^{\operatorname{inp}}(x) \vee (\operatorname{Label}_{\#}^{\operatorname{inp}}(x) \wedge \neg \operatorname{reach}_{\#}(x)))$
- $\operatorname{Edge}^{1,2}(x,y) = (x = y) \wedge (\operatorname{first}(x) \vee \exists z (\operatorname{Label}^{\operatorname{inp}}_{\#}(z) \wedge \operatorname{Edge}^{\operatorname{inp}}(z,x)))$
- $\begin{array}{l} \operatorname{Edge}^{2,1}(x,y) = \operatorname{Label}_{\#}^{\operatorname{inp}}(x) \wedge \operatorname{reach}_{\#}(x) \wedge (\exists z (\operatorname{Edge}^{\operatorname{inp}}(y,z) \wedge \\ \operatorname{Label}_{\#}^{\operatorname{inp}}(z))) \wedge (\forall z ((\operatorname{path}(x,z) \wedge \operatorname{path}(z,y)) \to \neg \operatorname{Label}_{\#}^{\operatorname{inp}}(z))) \end{array}$



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Regular Transformations

Which transducers accept same class of transformations?

Deterministic Generalized Sequential Machines



- Extend finite automata with output
- Can express local transformations
- Can not express reverse, swap, or regular look-ahead
- Non-deterministic variants can express regular look-ahead

2-Way Deterministic Finite State Transducers

Example: $u \mapsto \text{if } u \text{ contains a } \# \text{ then } \overline{u} \text{ else } u$



[†]Here α stands for any symbol except end markers.

- Extend two-way finite automata with output
- Allowing transitions based on regular look-ahead do not increase expressiveness (Chytil and Jakl [1977])
- Two-way finite-state transducers capture the same class of MSO-definable transformations (Engelfriet and Hoogeboom [2001]) Ashutosh Trivedi - 16 of 39

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Example: $u \mapsto \text{if } u \text{ contains a } \# \text{ then } \overline{u} \text{ else } u$



- Extend deterministic finite-state automata with string variables

- String variables are updated in a copyless fashion
- Output is given as a function of states to copyless concatenation of string variables

Expressiveness of Streaming String Transducers

Theorem ([Alur and Černý, 2011])



Properties of Regular Transformations

- Characterized by
 - MSO,
 - (deterministic) two-way finite-state transducers, and
 - (deterministic) streaming string transducers.
- They are closed under sequential composition
- Equivalence problem, deciding the equivalence of two regular transformations, is decidable.
- Type checking problem, deciding whether image of a given regular set I under a regular transformation T is contained in another given regular set O i.e. $T(I) \subseteq O$, is decidable.
- Both problems are in PSPACE for streaming-string transducers [Alur and Černý, 2011]

Regular Transformations of Finite Strings

Regular Transformations of Infinite Strings

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Transformations of Infinite Strings

- A transformation from Σ to Γ is a (partial) function $f: \Sigma^{\omega} \to \Gamma^{\omega}$.
- Generalizes the concept of an ω -language $f: \Sigma^{\omega} \to \{0, 1\}$.
- Example:
 - $-a^n \#^\omega \mapsto a^n b^n \#^\omega$
 - $-a^nb^\omega\mapsto a^{2^n-1}b^\omega$
 - local transformations, e.g., delete each a, repeat every b
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- MSO on infinite strings can be used to define transformations on infinite strings [Courcelle, 1994]

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- MSO on infinite strings can be used to define transformations on infinite strings [Courcelle, 1994]
- What classes of finite-state transducers have equal expressive power?
- What decision problems about MSO-definable transformations of infinite strings can be solved?

Definition (Defining Transformation using MSO)

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Example

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$$\Sigma = \{a, b, \#\}$$
. Consider a transformation $f_2 : \Sigma^{\omega} \to \Sigma^{\omega}$

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where \overline{u} is reverse of u and $v \in \{a, b\}^{\omega}$.



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Regular Transformations on Infinite Strings

Which transducers accept the same class of transformations?

Deterministic Generalized Sequential Machines



- Extend Muller automata with output
- Can express local transformations
- Can not express transformations such as reverse or swap

2-Way Transducers with Look-Ahead



- Extend two-way Muller automata with output
- Allowing ω -regular look-ahead increases expressiveness
- Two-way finite-state transducers with ω -regular look-ahead capture the same class of transformations as MSO.

SSTs with Muller Acceptance Condition

Example: Reverse the sub-string before the first #



[†]Here α is any symbol except #, while β is any symbol.

- Extend Muller automata with string variables
- String variables are updated in a copyless fashion
- Output is given as a function of set of states to copyless concatenation of string variables
- We enforce syntactic restrictions that ascertain that output string is always an infinite string

Expressiveness of Streaming String Transducers



Theorem



- simulate all look-aheads in parallel
- look-ahead \sim universal transitions in an alternating Muller automaton
- use Miyano-Hayashi like construction to remove universality

Theorem



- simulate all runs in parallel
- functionality \Rightarrow at most |Q| runs have to be simulated in parallel
- use |Q| copies of each variable $x \in X$
- may introduce variable copy

Theorem



- most technical result
- based on the notion of dependency graphs
- states are sufficient abstractions of dependency graphs

Theorem



- simple extension of the finite string case
- uses two domain copies for each variable
Equivalence Problem

Theorem

Equivalence problem is decidable in *PSPACE* for streaming-string transducers on infinite strings.

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 T_1 and T_2 are inequivalent iff $dom(T_1) \neq dom(T_2)$ or

 $dom(T_1) = dom(T_2)$ and $\exists u \in dom(T_1), \ \exists i \ge 0$ such that $T_1(u)[i] \neq T_2(u)[i]$

- 1. domain equivalence can be checked in PSPACE.
- 2. if domains are equivalent, then check existence of u
 - reduction to emptiness of reversal-bounded counter machines (NLogSpace, Ibarra)
 - product construction to simulate runs of T_1 and T_2 on the same inputs
 - guess a position i and check that there is a mismatch
 - as outputs are not produced synchronously, counters are used to retrieve the letters at position *i* in both outputs
 - construction ensures that finite runs can be extended to infinite accepting runs that do not modify the letters at position i

Type-checking, deciding whether image of a given regular set I under a regular transformation T is contained in another given regular set O i.e. $T(I) \subseteq O$, is decidable in PSPACE for streaming-string transducers on infinite strings.

- Check whether T is defined for all strings of u, i.e. $dom(T) \subseteq I$.
- A Muller automaton recognizing the domain of T can be constructed in linear time, and therefore $I \subseteq \text{dom}(T)$ can be checked in PSPACE.

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- Next we check the language $L = \{u \in \Sigma^{\omega} \mid u \in I, T(u) \notin O\}$ for emptiness.
- The language *L* can be defined by a Muller automaton A_L that simulates automaton A_I and T on the input string, and $A_{\overline{O}}$ on the output of T.

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- The language *L* can be defined by a Muller automaton A_L that simulates automaton A_I and *T* on the input string, and $A_{\overline{O}}$ on the output of *T*.
- This can be done by computing functions τ such that for all states q of $A_{\overline{O}}$ and all variables $x \in X$, $\tau(q, x)$ is the state of $A_{\overline{O}}$ after evaluating the current value of x, starting from state q.
- The size of A_L is exponential in A_I , A_O and T, and its emptiness can be decided in PSPACE.

Properties of Regular Transformations

- Characterized by
 - MSO,
 - two-way finite-state transducers with ω -regular look-ahead, and
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Corollary

Equivalence of MSO-transducers on infinite strings is decidable.

Regular Transformations of Finite Strings

Regular Transformations of Infinite Strings

Conclusion

Summary

- Introduction of streaming string transducers renewed the interest in the study of regular transformations
- Streaming string transducers naturally extend from strings to more general structures, while conserving MSO equivalence.
- Streaming-string transducer models are robust: closed under bounded copy, functional nondeterminism, and regular look-ahead.
- Important verification problems like functional equivalence and pre/post condition type-checking are decidable for streaming string transducers.

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Thank You!



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