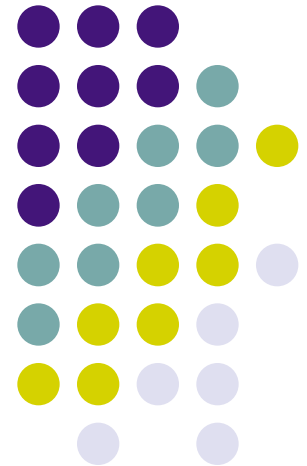
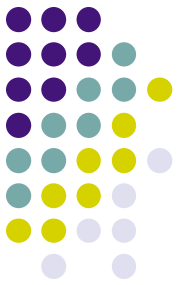


# Markov Logic: Combining Logic and Probability

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**Parag Singla**  
Dept. of Computer Science & Engineering  
Indian Institute of Technology Delhi

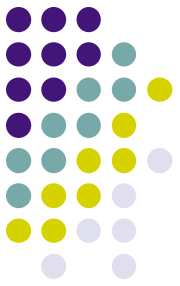




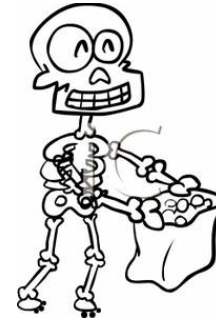
# Overview

- Motivation & Background
- Markov logic
- Inference & Learning
- Abductive Plan Recognition

# Social Network and Smoking Behavior

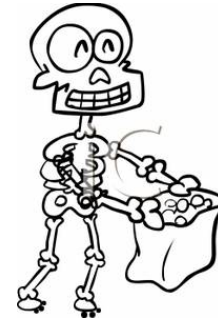
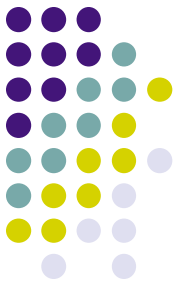


**Smoking**



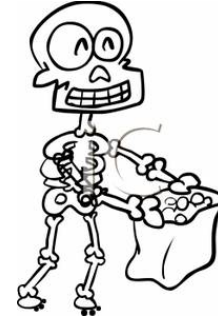
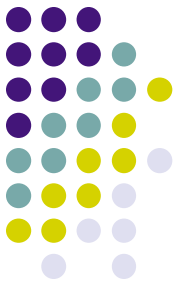
**Cancer**

# Social Network and Smoking Behavior



**Smoking leads to Cancer**

# Social Network and Smoking Behavior



**Smoking leads to Cancer**

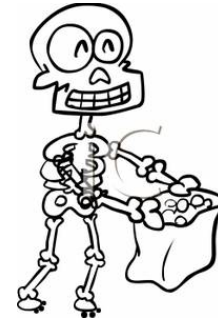
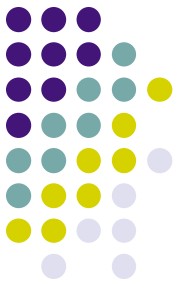


**Friendship**



**Similar Smoking Habits**

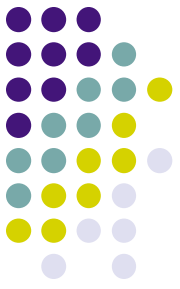
# Social Network and Smoking Behavior



**Smoking leads to Cancer**

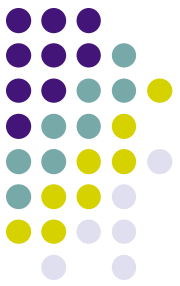


**Friendship leads to Similar Smoking Habits**



# Statistical Relational AI

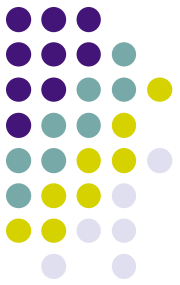
- Real world problems characterized by
  - Entities and Relationships
  - Uncertain Behavior
- Relational Models
  - Horn clauses, SQL queries, first-order logic
- Statistical Models
  - Markov networks, Bayesian networks
- How to combine the two?
- Markov Logic
  - Markov Networks + First Order Logic



# Statistical Relational AI

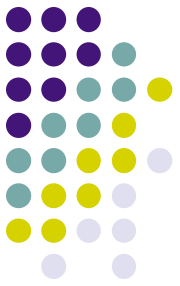
- Probabilistic logic [Nilsson, 1986]
- Statistics and beliefs [Halpern, 1990]
- Knowledge-based model construction [Wellman et al., 1992]
- Stochastic logic programs [Muggleton, 1996]
- Probabilistic relational models [Friedman et al., 1999]
- Bayesian Logic Programs [Kersting and De Raedt 2001]
- Relational Markov networks [Taskar et al., 2002]
- BLOG [Milch et al., 2005]
- **Markov logic** [Richardson & Domingos, 2006]





# First-Order Logic

- Constants, variables, functions, predicates
  - Anil, x, MotherOf(x), Friends(x,y)
- Grounding: Replace all variables by constants
  - Friends (Anna, Bob)
- Formula: Predicates connected by operators
  - $\text{Smokes}(x) \Rightarrow \text{Cancer}(x)$
- Knowledge Base (KB): A set of formulas
  - Can be equivalently converted into a clausal form
- World: Assignment of truth values to all ground atoms



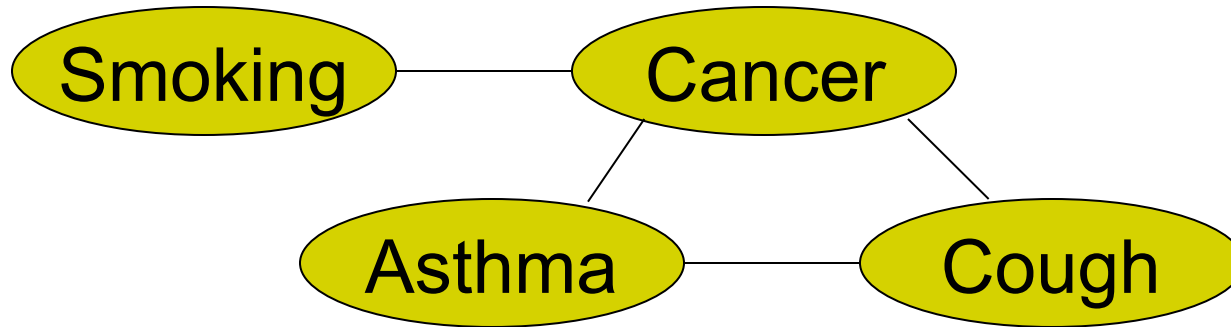
# First-Order Logic

- Deal with finite first-order logic
- Assumptions
  - Unique Names
  - Domain Closure
  - Known Functions

# Markov Networks



- **Undirected** graphical models



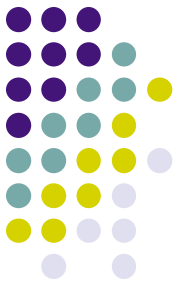
- Log-linear model:

$$P(x) = \frac{1}{Z} \exp \left( \sum_i w_i f_i(x) \right)$$

Weight of Feature  $i$       Feature  $i$

$$f_1(\text{Smoking}, \text{Cancer}) = \begin{cases} 1 & \text{if Smoking} \Rightarrow \text{Cancer} \\ 0 & \text{otherwise} \end{cases}$$

$$w_1 = 1.5$$

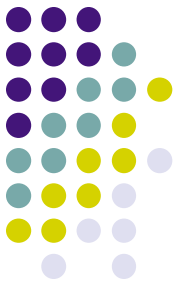


# Overview

- Motivation & Background
- **Markov logic**
- Inference & Learning
- Abductive Plan Recognition

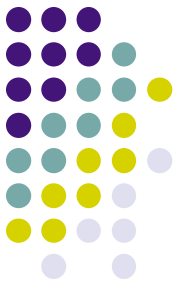
# Markov Logic

[Richardson & Domingos 06]



- A logical KB is a set of **hard constraints** on the set of possible worlds
- Let's make them **soft constraints**:  
When a world violates a formula,  
It becomes less probable, not impossible
- Give each formula a **weight**  
(Higher weight  $\Rightarrow$  Stronger constraint)

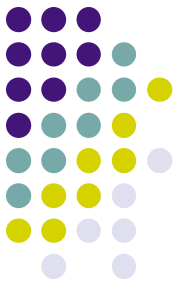
$$P(\text{world}) \propto \exp\left(\sum \text{weights of formulas it satisfies}\right)$$



# Definition

- A Markov Logic Network (MLN) is a set of pairs  $(F, w)$  where
  - $F$  is a formula in first-order logic
  - $w$  is a real number
- Together with a finite set of constants, it defines a Markov network with
  - One node for each grounding of each predicate in the MLN
  - One feature for each grounding of each formula  $F$  in the MLN, with the corresponding weight  $w$

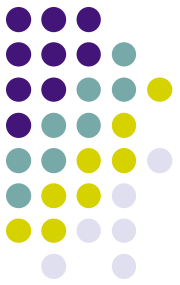
# Example: Friends & Smokers



Smoking causes cancer.

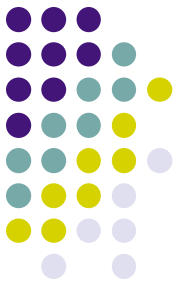
Friends have similar smoking habits.

# Example: Friends & Smokers

$$\forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x)$$
$$\forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y)$$


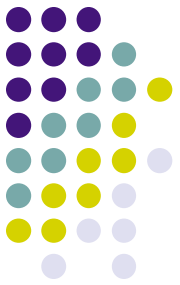


# Example: Friends & Smokers



|     |   |
|-----|---|
| 1.5 | $\forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x)$                                |
| 1.1 | $\forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y)$ |

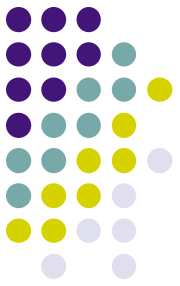
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Two constants: **Anil** (A) and **Bunty** (B)

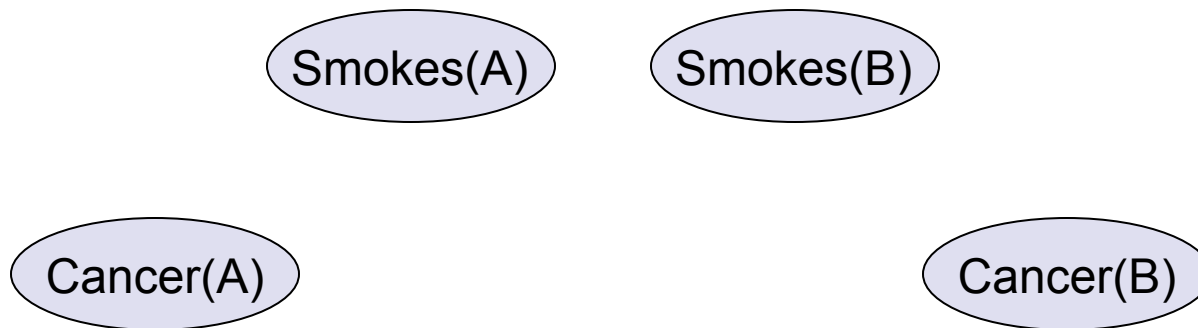
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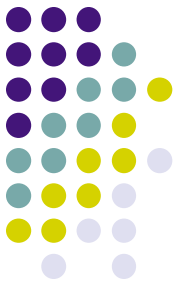
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Two constants: **Anil (A)** and **Bunty (B)**



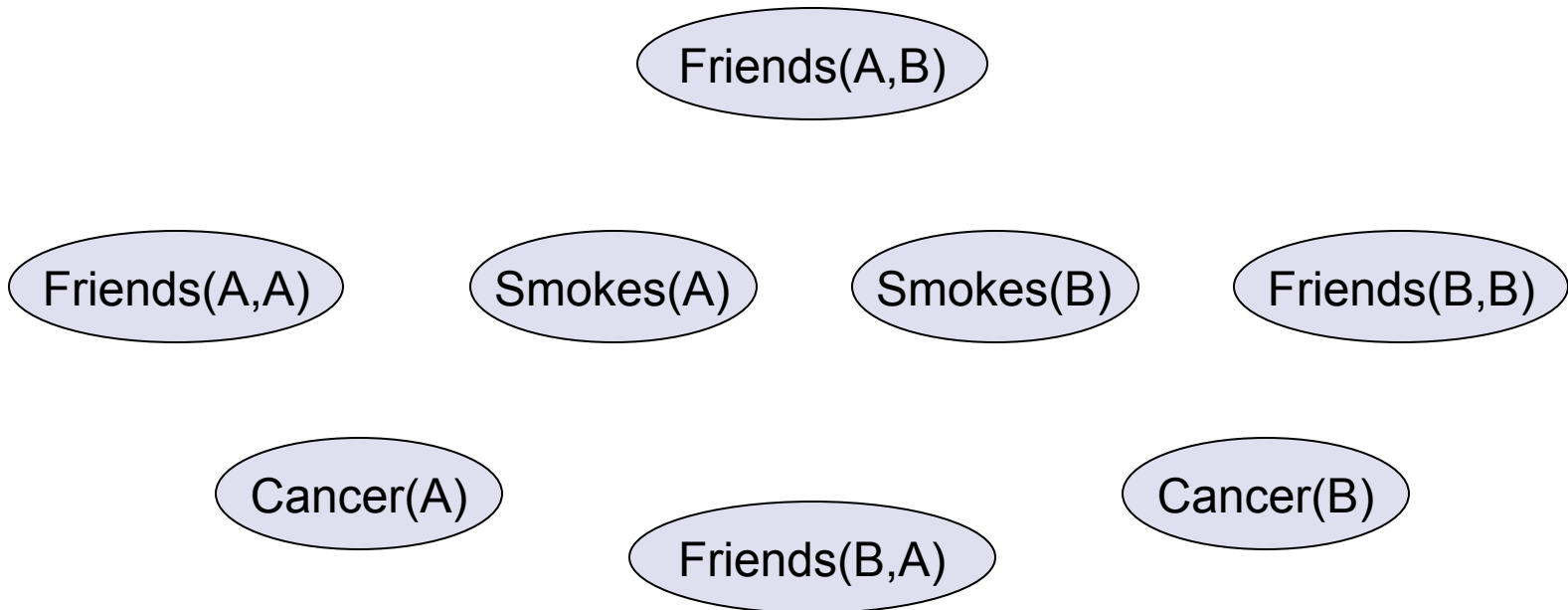
# Example: Friends & Smokers



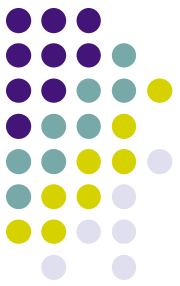
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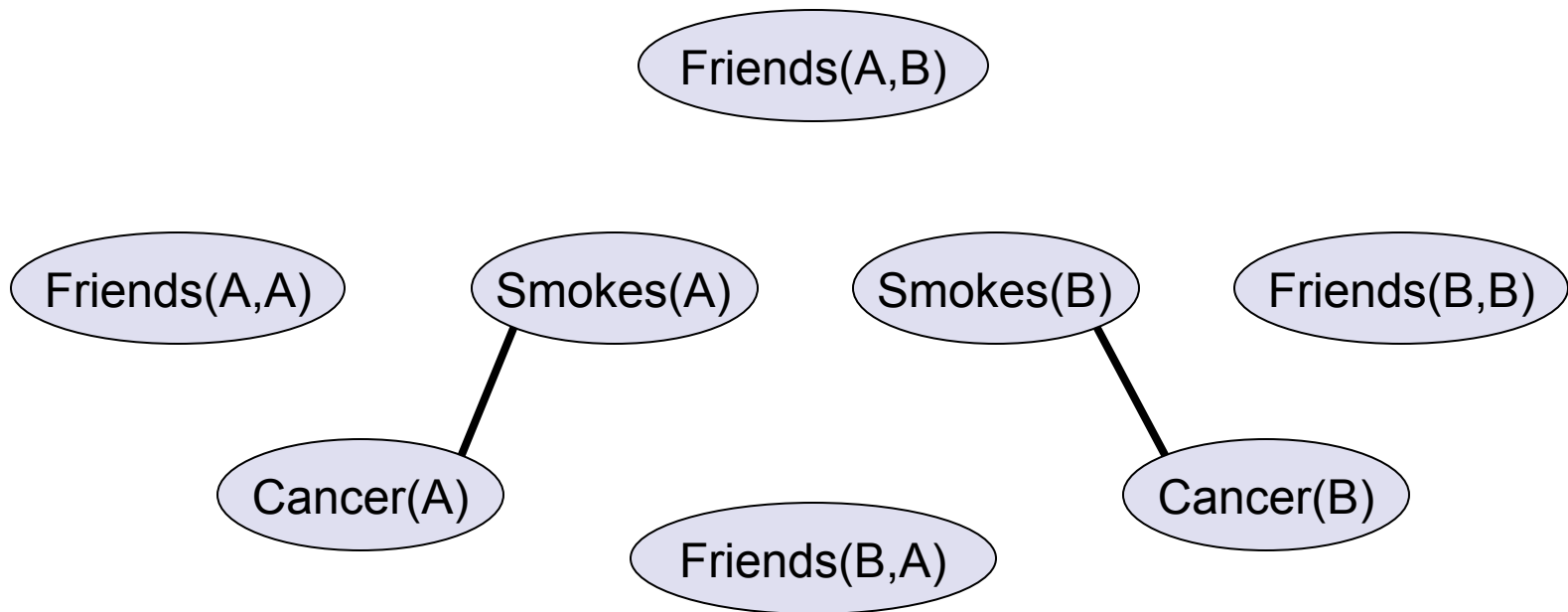
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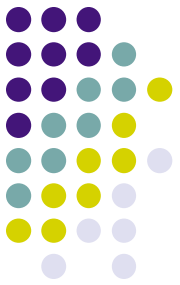
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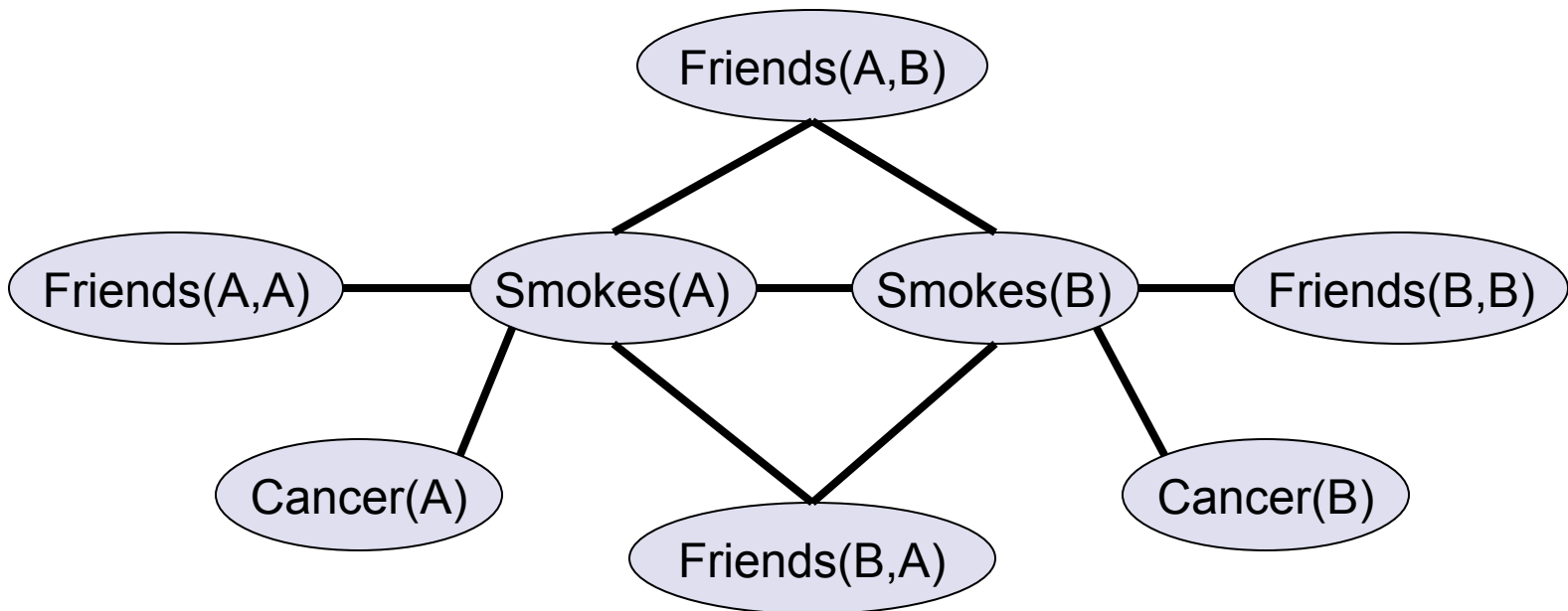
# Example: Friends & Smokers

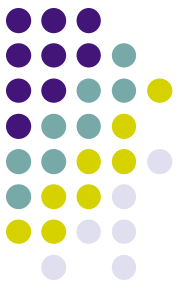


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Two constants: **Anil (A)** and **Bunty (B)**



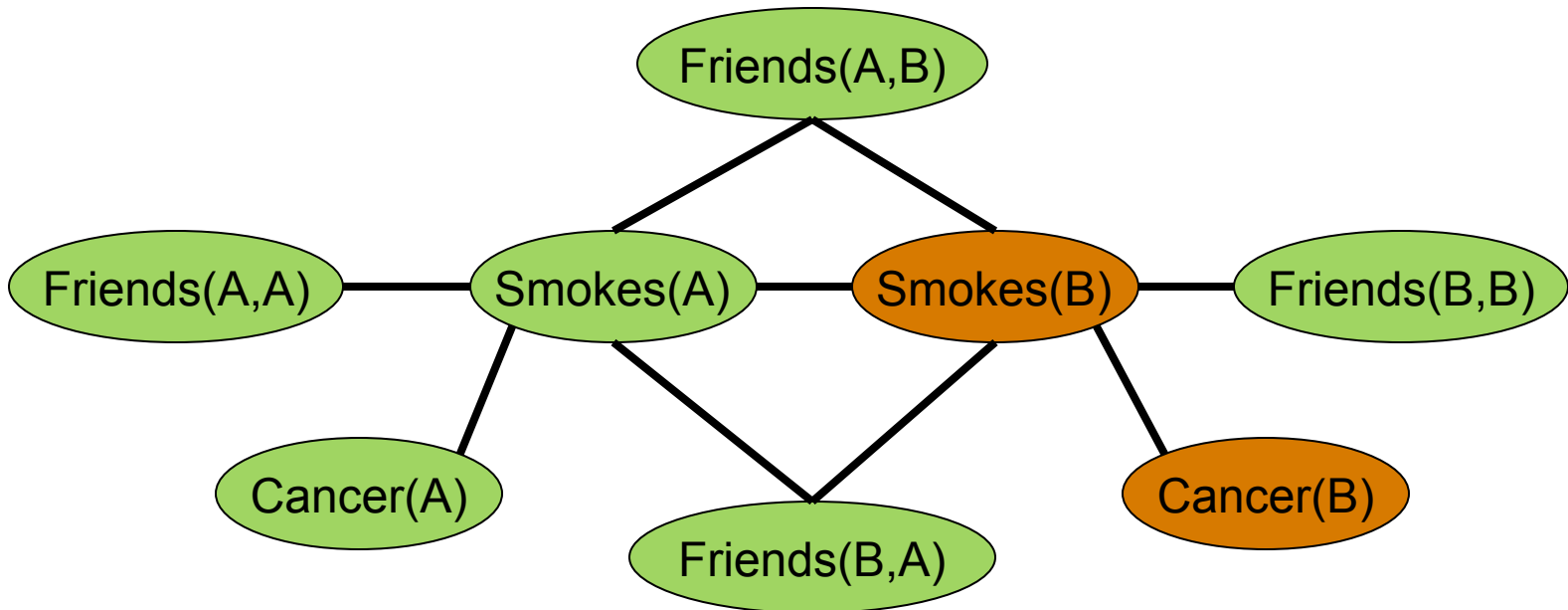


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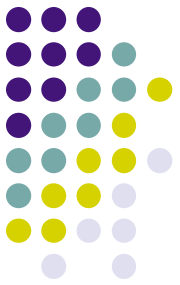
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Two constants: **Anil (A)** and **Bunty (B)**



State of the World  $\equiv \{0,1\}$  Assignment to the nodes



# Markov Logic Networks

- MLN is **template** for ground Markov nets
- Probability of a world  $x$ :

$$P(x) = \frac{1}{Z} \exp \left( \sum_{k \in \text{ground formulas}} w_k f_k(x) \right)$$





# Markov Logic Networks

- MLN is **template** for ground Markov nets
- Probability of a world  $x$ :

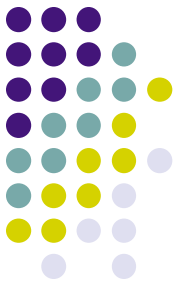
$$P(x) = \frac{1}{Z} \exp \left( \sum_{k \in \text{ground formulas}} w_k f_k(x) \right)$$

$$P(x) = \frac{1}{Z} \exp \left( \sum_{i \in \text{MLN formulas}} w_i n_i(x) \right)$$

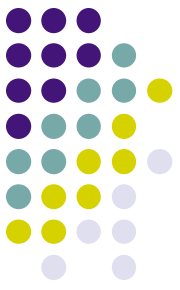
Weight of formula  $i$

No. of true groundings of formula  $i$  in  $x$

# Relation to Statistical Models

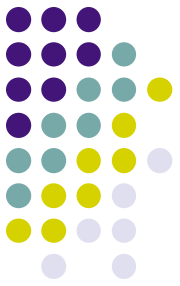


- Special cases:
  - Markov networks
  - Markov random fields
  - Bayesian networks
  - Log-linear models
  - Exponential models
  - Logistic regression
  - Hidden Markov models
  - Conditional random fields
- Obtained by making all predicates zero-arity



# Relation to First-Order Logic

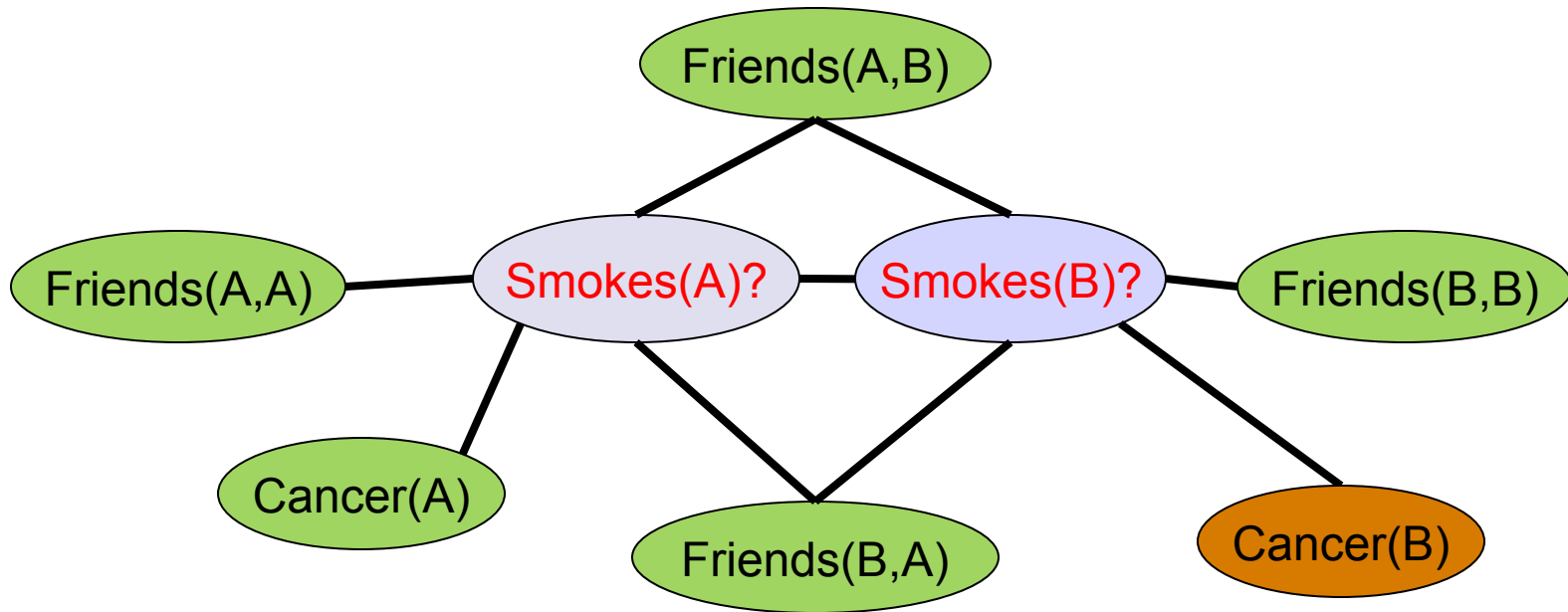
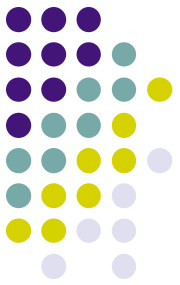
- Infinite weights  $\Rightarrow$  First-order logic
- Satisfiable KB, positive weights  $\Rightarrow$  Satisfying assignments = Modes of distribution
- Markov logic allows contradictions between formulas
- Relaxing Assumptions
  - Known Functions (Markov Logic in Infinite Domains) [Singla & Domingos 07]
  - Unique Names (Entity Resolution with Markov Logic) [Singla & Domingos 06]



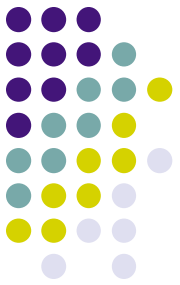
# Overview

- Motivation & Background
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# Inference



**blue ? – non-evidence (unknown)**  
**green/orange – evidence (known)**



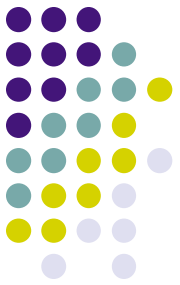
# MPE Inference

- **Problem:** Find most likely state of world given evidence

$$P(y | x) = \frac{1}{Z_x} \exp \left( \sum_i w_i n_i(x, y) \right)$$

Query

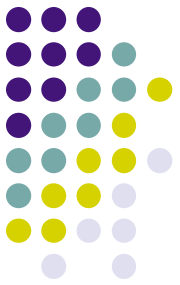
Evidence



# MPE Inference

- **Problem:** Find most likely state of world given evidence

$$\arg \max_y \frac{1}{Z_x} \exp \left( \sum_i w_i n_i(x, y) \right)$$



# MPE Inference

- **Problem:** Find most likely state of world given evidence

$$\arg \max_y \sum_i w_i n_i(x, y)$$





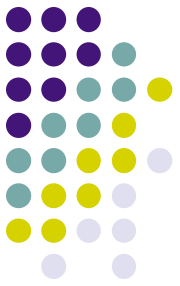
# MPE Inference

- **Problem:** Find most likely state of world given evidence

$$\arg \max_y \sum_i w_i n_i(x, y)$$

- This is just the weighted MaxSAT problem
- Use weighted SAT solver (e.g., MaxWalkSAT [Kautz et al. 97] )

Lazy Grounding of Clauses: LazySAT [Singla & Domingos 06]



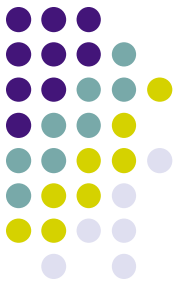
# Marginal Inference

- **Problem:** Find the probability of query atoms given evidence

$$P(y \mid x) = \frac{1}{Z_x} \exp \left( \sum_i w_i n_i(x, y) \right)$$

Query

Evidence



# Marginal Inference

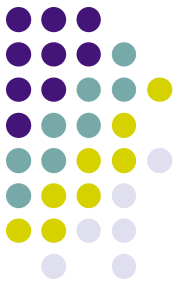
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$$P(y \mid x) = \frac{1}{Z_x} \exp \left( \sum_i w_i n_i(x, y) \right)$$

Query

Evidence

**Computing  $Z_x$  takes exponential time!**



# Marginal Inference

- **Problem:** Find the probability of query atoms given evidence

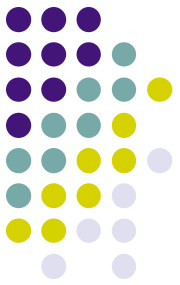
$$P(y | x) = \frac{1}{Z_x} \exp \left( \sum_i w_i n_i(x, y) \right)$$

Query

Evidence

**Approximate Inference: Gibbs Sampling, Message Passing**  
**[Richardson & Domingos 06, Poon & Domingos 06,**  
**Singla & Domingos 08]**

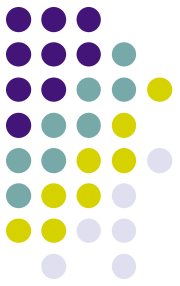
# Learning Parameters



|        |   |
|--------|---|
| $w_1?$ | $\forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x)$                                |
| $w_2?$ | $\forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y)$ |

Three constants: **Anil, Bunty, Chaya**

# Learning Parameters



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Three constants: **Anil, Bunty, Chaya**

| Smokes        | Cancer        | Friends              |
|---------------|---------------|----------------------|
| Smokes(Anil)  | Cancer(Anil)  | Friends(Anil, Bunty) |
| Smokes(Bunty) | Cancer(Bunty) | Friends(Bunty, Anil) |
|               |               | Friends(Anil, Chaya) |
|               |               | Friends(Chaya, Anil) |

**Closed World Assumption:**  
**Anything not in the database is assumed false.**

# Learning Parameters



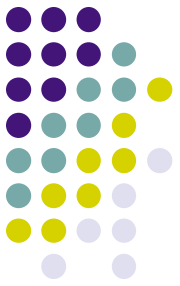
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Three constants: **Anil, Bunty, Chaya**

| Smokes        | Cancer        | Friends              |
|---------------|---------------|----------------------|
| Smokes(Anil)  | Cancer(Anil)  | Friends(Anil, Bunty) |
| Smokes(Bunty) | Cancer(Bunty) | Friends(Bunty, Anil) |
|               |               | Friends(Anil, Chaya) |
|               |               | Friends(Chaya, Anil) |

**Maximize the Likelihood: Use Gradient Based Approaches**  
**[Singla & Domingos 05, Lowd & Domingos 07]**

# Learning Structure



Three constants: **Anil, Bunty, Chaya**

## Smokes

Smokes(Anil)

Smokes(Bunty)

## Cancer

Cancer(Anil)

Cancer(Bunty)

## Friends

Friends(Anil, Bob)

Friends(Bunty, Anil)

Friends(Anil, Chaya)

Friends(Chaya, Anil)

**Can we learn the set of the formulas in the MLN?**



# Learning Structure



|        |   |
|--------|---|
| $w_1?$ | $\forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x)$                                |
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Three constants: **Anil, Bunty, Chaya**

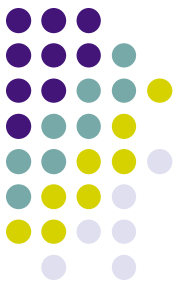
| Smokes        |
|---------------|
| Smokes(Anil)  |
| Smokes(Bunty) |

| Cancer        |
|---------------|
| Cancer(Anil)  |
| Cancer(Bunty) |

| Friends              |
|----------------------|
| Friends(Anil, Bob)   |
| Friends(Bunty, Anil) |
| Friends(Anil, Chaya) |
| Friends(Chaya, Anil) |

**Can we refine the set of the formulas in the MLN?**

# Learning Structure



|        |   |
|--------|---|
| $w_1?$ | $\forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x)$                                |
| $w_2?$ | $\forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y)$ |
| $w_3?$ | $\forall x, y \text{ Friends}(x, y) \Rightarrow \text{Friends}(y, x)$                     |

Three constants: **Anil, Bunty, Chaya**

## Smokes

Smokes(Anil)

Smokes(Bunty)

## Cancer

Cancer(Anil)

Cancer(Bunty)

## Friends

Friends(Anil, Bob)

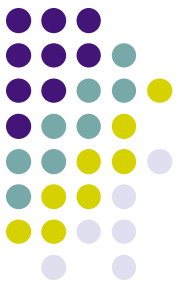
Friends(Bunty, Anil)

Friends(Anil, Chaya)

Friends(Chaya, Anil)

**Can we refine the set of the formulas in the MLN?**

# Learning Structure



|        |   |
|--------|---|
| $w_1?$ | $\forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x)$                                |
| $w_2?$ | $\forall x, y \text{ Friends}(x, y) \wedge \text{Smokes}(x) \Rightarrow \text{Smokes}(y)$ |
| $w_3?$ | $\forall x, y \text{ Friends}(x, y) \Rightarrow \text{Friends}(y, x)$                     |

Three constants: **Anil, Bunty, Chaya**

## Smokes

Smokes(Anil)

Smokes(Bunty)

## Cancer

Cancer(Anil)

Cancer(Bunty)

## Friends

Friends(Anil, Bob)

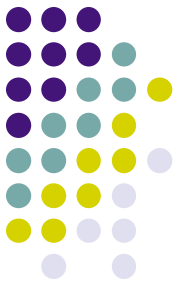
Friends(Bunty, Anil)

Friends(Anil, Chaya)

Friends(Chaya, Anil)

**ILP style search for formuals**

**[Kok & Domingos 05, 07, 09, 10]**

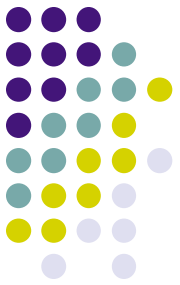


# Alchemy

Open-source software including:

- Full first-order logic syntax
- Inference algorithms
- Parameter & structure learning algorithms

[alchemy.cs.washington.edu](http://alchemy.cs.washington.edu)



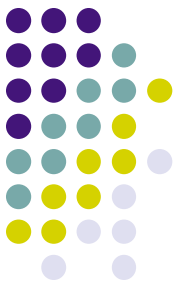
# Overview

- Motivation & Background
- Markov logic
- Inference & Learning
- **Abductive Plan Recognition**

# Applications

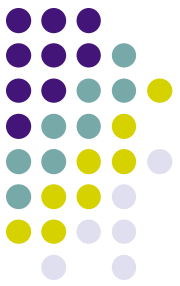


- Web-mining
- Collective Classification
- Link Prediction
- Information retrieval
- Entity resolution
- Activity Recognition
- Image Segmentation & De-noising
- Social Network Analysis
- Computational Biology
- Natural Language Processing
- Robot mapping
- **Abductive Plan Recognition**
- More..



# Abduction

- **Abduction:** Given the observations and the background, find the best explanation
- Given:
  - Background knowledge (B)
  - A set of observations (O)
- To Find:
  - A hypothesis, H, a set of assumptions
- $B \cup H \not\models \perp, B \cup H \models O$



# Plan Recognition

- Given planning knowledge and a set of low-level actions, identify the top level plan
- Involves abductive reasoning

B: Planning Knowledge (Background)

O: Set of low-level Actions (Observations)

H: Top Level Plan (Hypothesis)

$B \cup H \neq \perp, B \cup H \models O$

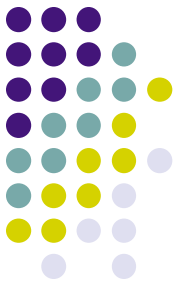




# Plan Recognition Example

- Emergency Response Domain [Blaylock & Allen 05]
- Background Knowledge
  - $\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Rightarrow \text{block\_road}(\text{loc})$
  - $\text{accident}(\text{loc}) \wedge \text{clear\_wreck}(\text{crew}, \text{loc}) \Rightarrow \text{block\_road}(\text{loc})$
- Observation
  - $\text{block\_road}(\text{Plaza})$
- Possible Explanations
  - Heavy Snow?
  - Accident?

# Abduction using Markov logic



- Given

$\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Rightarrow \text{block\_road}(\text{loc})$

$\text{accident}(\text{loc}) \wedge \text{clear\_wreck}(\text{crew}, \text{loc}) \Rightarrow \text{block\_road}(\text{loc})$

Observation:  $\text{block\_road}(\text{plaza})$

# Abduction using Markov logic



- Given

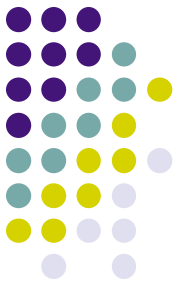
$\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Rightarrow \text{block\_road}(\text{loc})$

$\text{accident}(\text{loc}) \wedge \text{clear\_wreck}(\text{crew}, \text{loc}) \Rightarrow \text{block\_road}(\text{loc})$

Observation:  $\text{block\_road}(\text{plaza})$

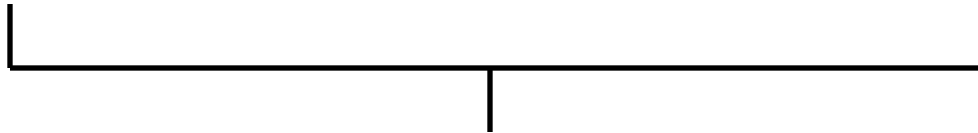
**Does not work!**

- Rules are true independent of antecedents
- Need to go from effect to cause



# Introducing Hidden Cause

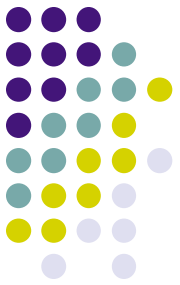
$\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Rightarrow \text{block\_road}(\text{loc})$



$\text{rb\_C1}(\text{loc}) \longrightarrow \text{Hidden Cause}$

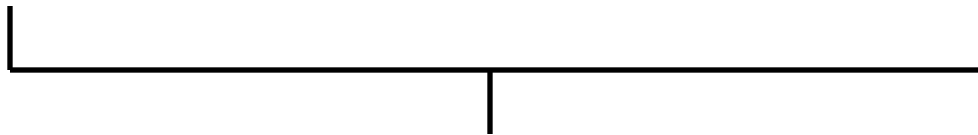
$\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Leftrightarrow \text{rb\_C1}(\text{loc})$





# Introducing Hidden Cause

$\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Rightarrow \text{block\_road}(\text{loc})$

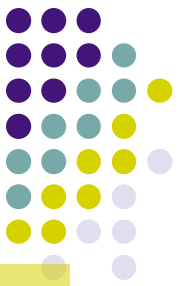


$\text{rb\_C1}(\text{loc}) \longrightarrow \text{Hidden Cause}$

$\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Leftrightarrow \text{rb\_C1}(\text{loc})$

$\text{rb\_C1}(\text{loc}) \Rightarrow \text{block\_road}(\text{loc})$





# Introducing Hidden Cause

$\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Rightarrow \text{block\_road}(\text{loc})$

$\text{rb\_C1}(\text{loc}) \longrightarrow \text{Hidden Cause}$

$\text{heavy\_snow}(\text{loc}) \wedge \text{drive\_hazard}(\text{loc}) \Leftrightarrow \text{rb\_C1}(\text{loc})$

$\text{rb\_C1}(\text{loc}) \Rightarrow \text{block\_road}(\text{loc})$

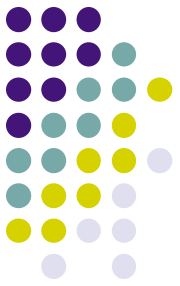
$\text{accident}(\text{loc}) \wedge \text{clear\_wreck}(\text{loc}, \text{crew}) \Rightarrow \text{block\_road}(\text{loc})$

$\text{rb\_C2}(\text{loc}, \text{crew})$

$\text{accident}(\text{loc}) \wedge \text{clear\_wreck}(\text{loc}) \Leftrightarrow \text{rb\_C2}(\text{loc}, \text{crew})$

$\text{rb\_C2}(\text{loc}, \text{crew}) \Rightarrow \text{block\_road}(\text{loc})$

# Introducing Reverse Implication



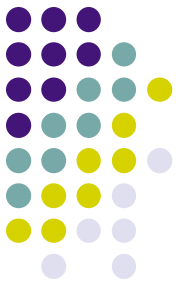
**Explanation 1:**  $\text{heavy\_snow}(\text{loc}) \wedge \text{clear\_wreck}(\text{loc}) \Leftrightarrow \text{rb\_C1}(\text{loc})$

**Explanation 2:**  $\text{accident}(\text{loc}) \wedge \text{clear\_wreck}(\text{loc}) \Leftrightarrow \text{rb\_C2}(\text{loc}, \text{crew})$

Multiple causes combined via  
reverse implication

Existential  
quantification

$\text{block\_road}(\text{loc}) \Rightarrow \text{rb\_C1}(\text{loc}) \vee (\exists \text{crew } \text{rb\_C2}(\text{loc}, \text{crew}))$



# Low-Prior on Hidden Causes

**Explanation 1:**  $\text{heavy\_snow}(\text{loc}) \wedge \text{clear\_wreck}(\text{loc}) \Leftrightarrow \text{rb\_C1}(\text{loc})$

**Explanation 2:**  $\text{accident}(\text{loc}) \wedge \text{clear\_wreck}(\text{loc}) \Leftrightarrow \text{rb\_C2}(\text{loc}, \text{crew})$

Multiple causes combined via  
reverse implication

Existential  
quantification

$\text{block\_road}(\text{loc}) \Rightarrow \text{rb\_C1}(\text{loc}) \vee (\exists \text{crew } \text{rb\_C2}(\text{loc}, \text{crew}))$

-w1  $\text{rb\_C1}(\text{loc})$

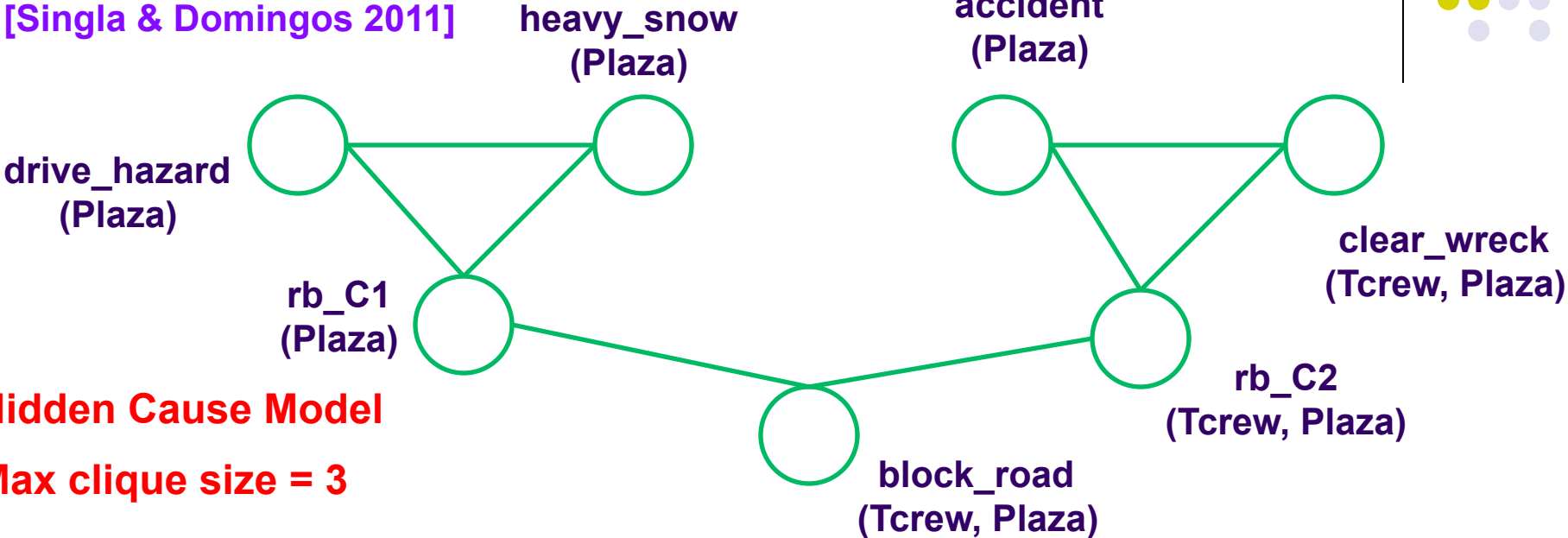
-w2  $\text{rb\_C2}(\text{loc}, \text{crew})$



# Hidden Causes: Avoiding Blow-up

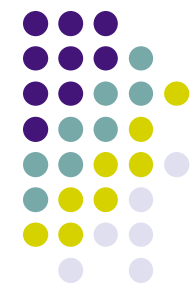


[Singla & Domingos 2011]



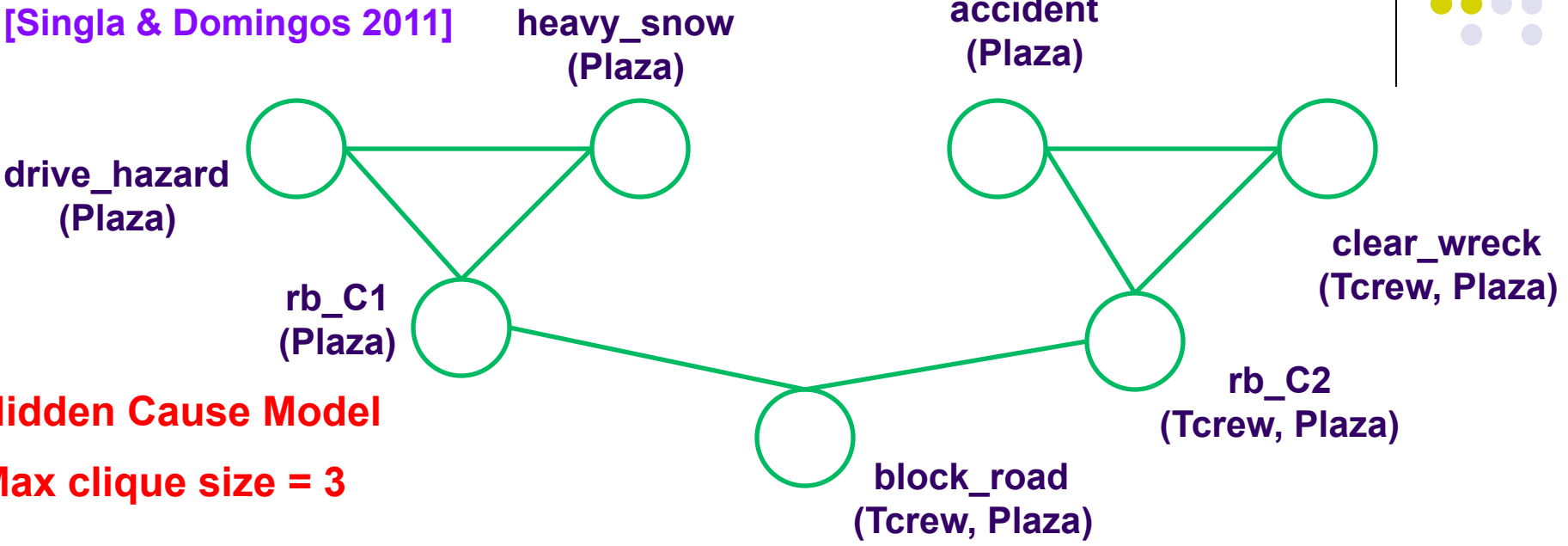
**Hidden Cause Model**

**Max clique size = 3**



# Hidden Causes: Avoiding Blow-up

[Singla & Domingos 2011]



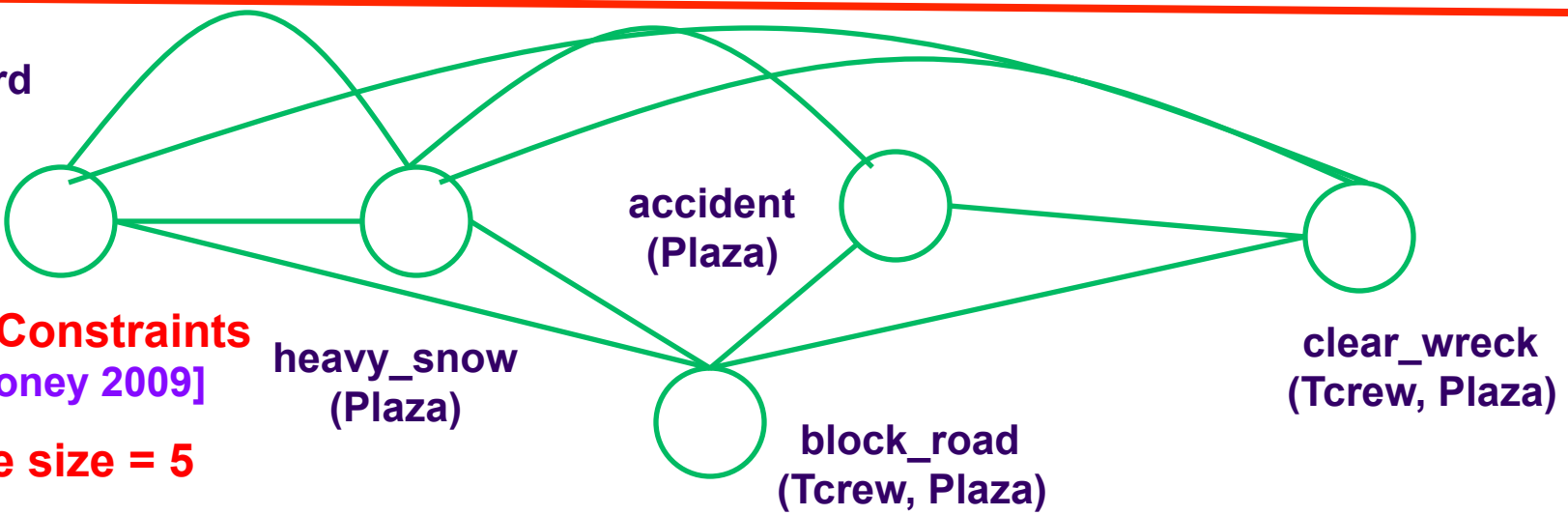
**Hidden Cause Model**

**Max clique size = 3**

drive\_hazard (Plaza)

[Kate & Mooney 2009]

**Max clique size = 5**

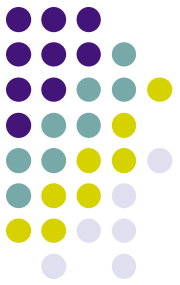


# Second Issue: Ground Network Too Big!

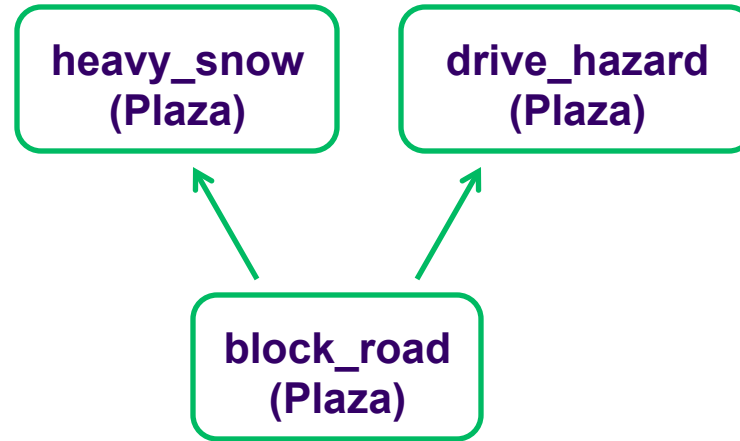


- Grounding out the full network may be costly
- Many irrelevant nodes/clauses are created
- Complicates learning/inference
- Can focus the grounding (KBMC)

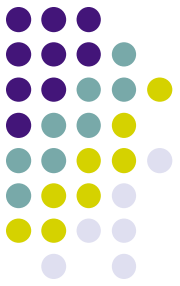
# Abductive Model Construction



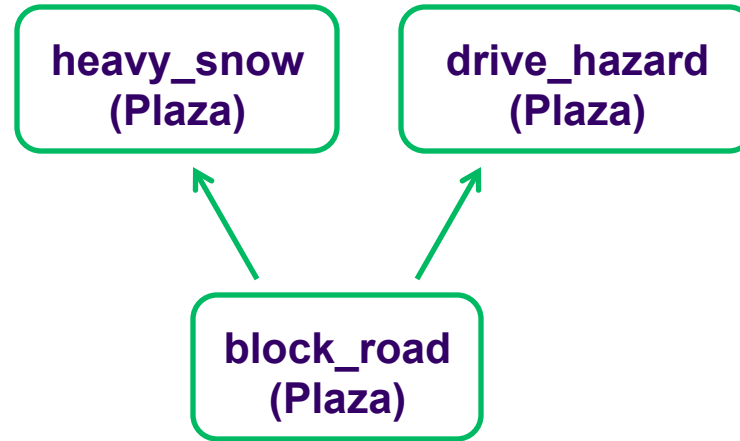
**Observation:**  
**block\_road(Plaza)**



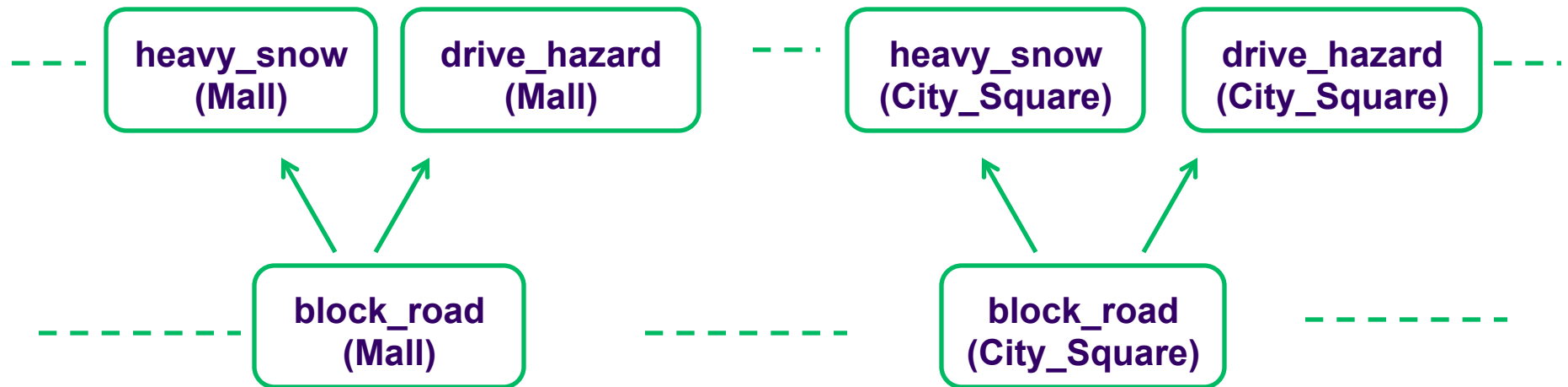
# Abductive Model Construction



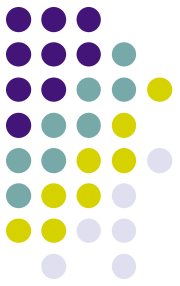
**Observation:**  
**block\_road(Plaza)**



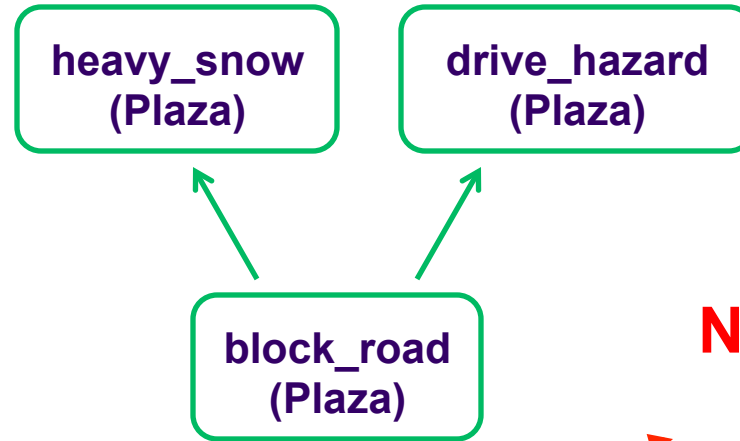
**Constants:**  
**..., Mall, City\_Square, ...**



# Abductive Model Construction

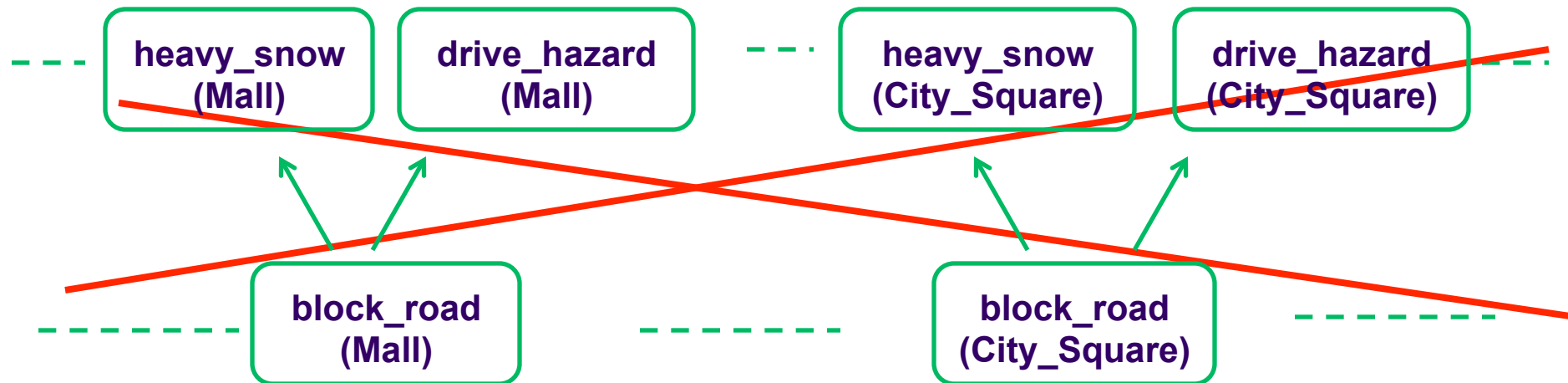


**Observation:**  
`block_road(Plaza)`

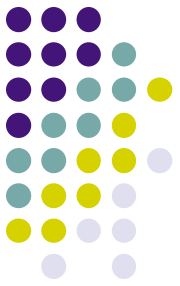


**Constants:**  
..., `Mall`, `City_Square`, ...

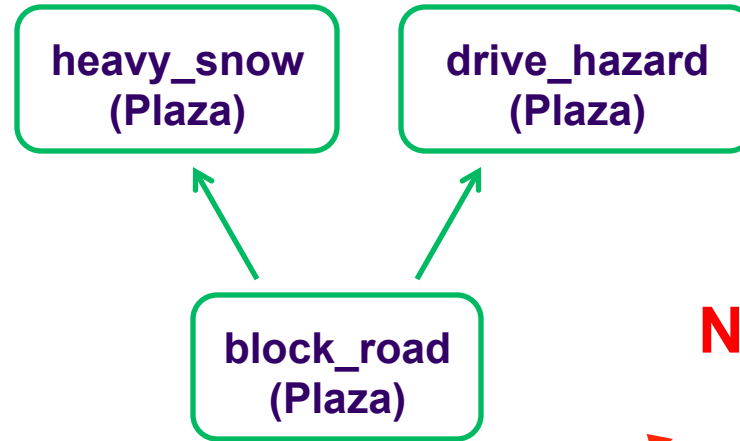
**Not a part of  
abductive  
proof trees!**



# Abductive Model Construction

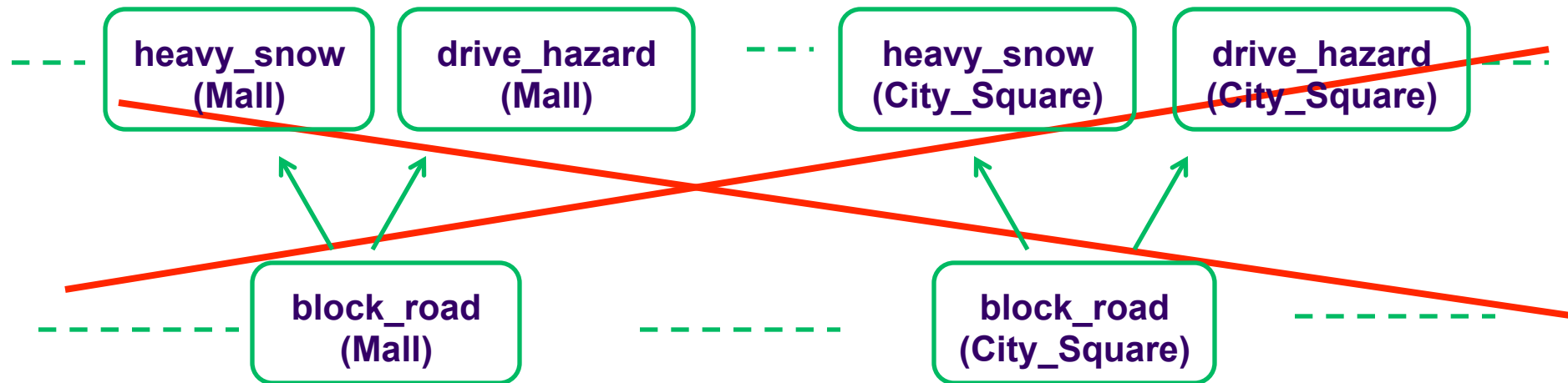


**Observation:**  
`block_road(Plaza)`



**Constants:**  
..., `Mall`, `City_Square`, ...

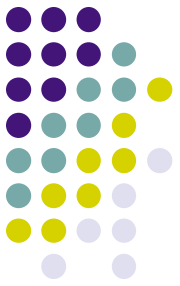
**Not a part of  
abductive  
proof trees!**



**Backward chaining to get proof trees [Stickel 1988]**

# Abductive Markov Logic

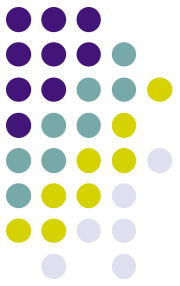
[Singla & Domingos 11]



- Re-encode the MLN rules
  - Introduce reverse implications
- Construct ground Markov network
  - Use abductive model construction
- Perform learning and inference



# Summary



- Real world applications
  - Entities and Relations
  - Uncertainty
- Unifying logical and statistical AI
- Markov Logic – simple and powerful model
- Need to do to efficient learning and inference
- Applications: Abductive Plan Recognition